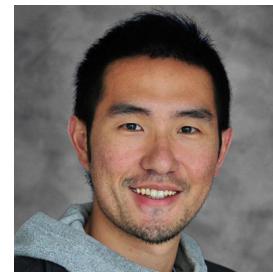


CNN[^]2: Viewpoint Generalization via a Binocular Vision



Wei-Da Chen and Shan-Hung Wu

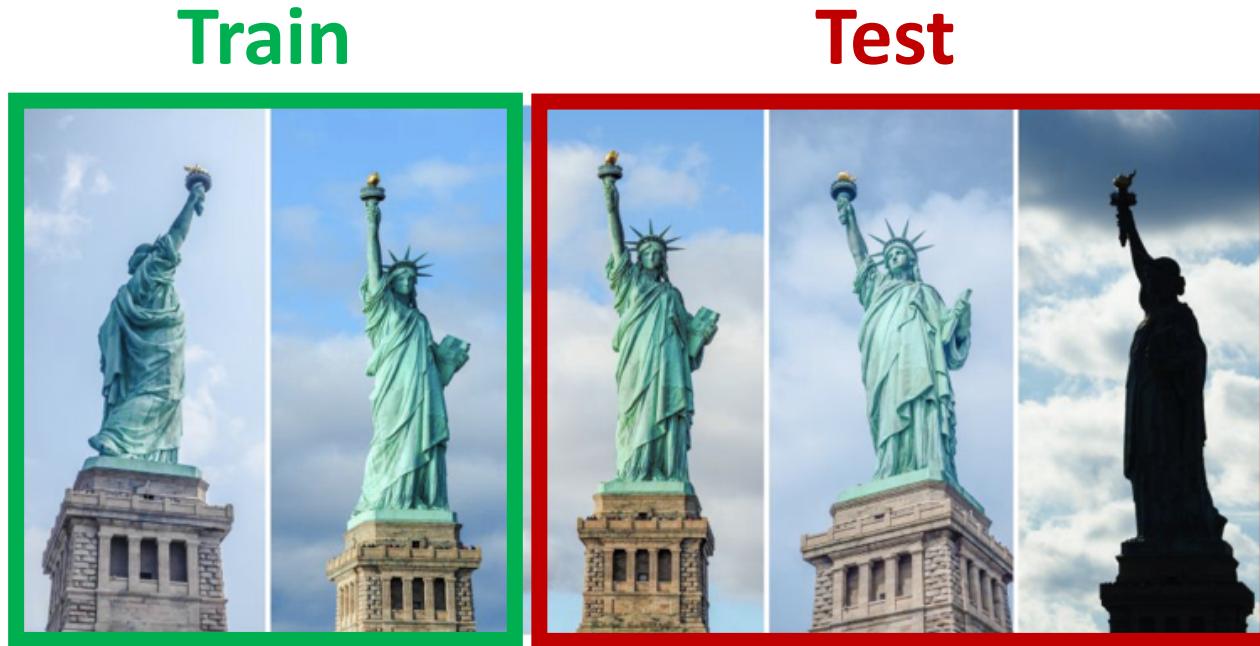
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On Generalizability of CNNs

- The Convolutional Neural Networks (CNNs) have laid the foundation for many techniques in various applications
- However, the ***3D viewpoint generalizability*** of CNNs is still far behind human's visual capabilities

3D Viewpoint Generalizability



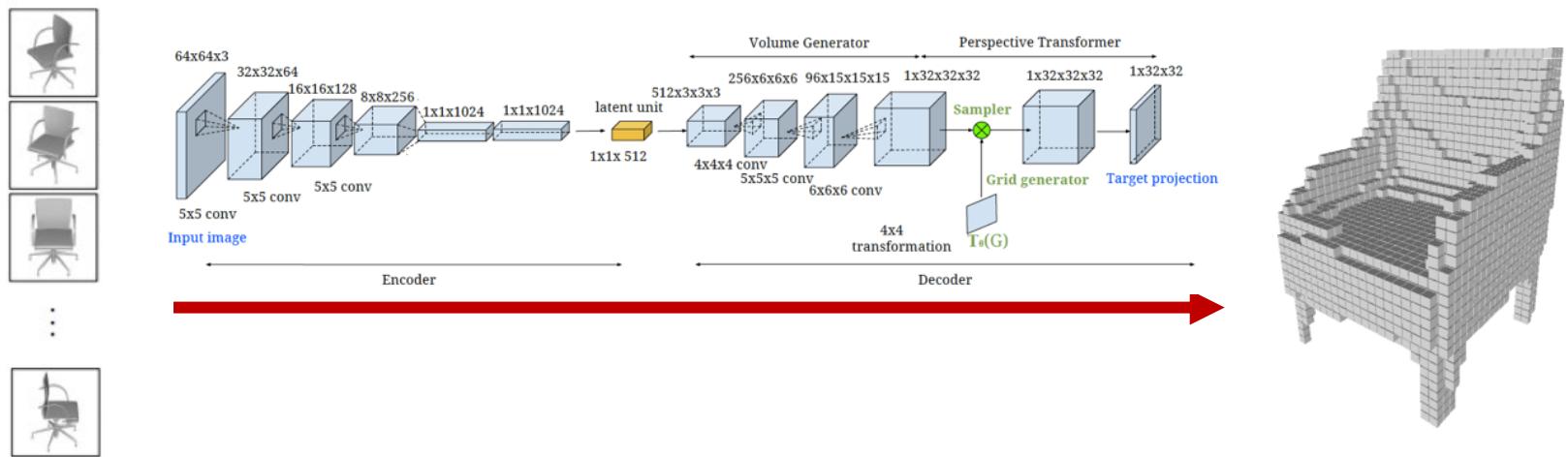
- Humans can recognize objects at *unseen* angles
- But CNNs cannot

Outline

- Related work
- CNN²
 - Dual feedforward pathways
 - Dual parallax augmentation
 - Concentric Multiscale (CM) pooling
- Experiments

Voxel-Reconstruction Methods

- E.g., the Perspective Transformer Networks (PTNs) by Yan et al. 16

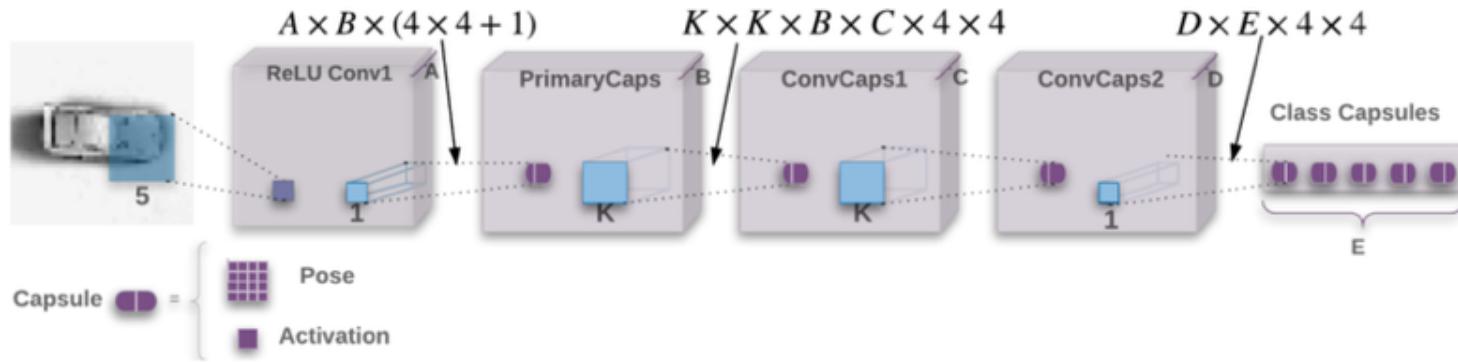


- Learn 3D models directly

Cons

- Require either
 - Voxel-level supervision, or
 - Omnidirectional images as input
- Both are expensive to collect in practice

CapsuleNets (Hinton et al. 17, 18)



- Different capsules are organized in a parse tree where lower-level capsules are dynamically routed to upper-level capsules using an agreement protocol
- When viewpoint changes, the “routes” will change in a coordinate way

But...

- People found that CapsuleNets are hard to train
 - Capsules increase the number of model parameters
 - Iterative routing-by-agreement algorithm is time-consuming
 - Does not ensure the emergence of a correct parse tree
(Peer et al. 18)
- ***Not compatible*** with CNNs
 - and therefore cannot benefit the rich CNN ecosystem

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Our Goals

- A new model that
 - has improved 3D viewpoint generalizability
 - does not require expensive input and supervision
 - is CNN compatible

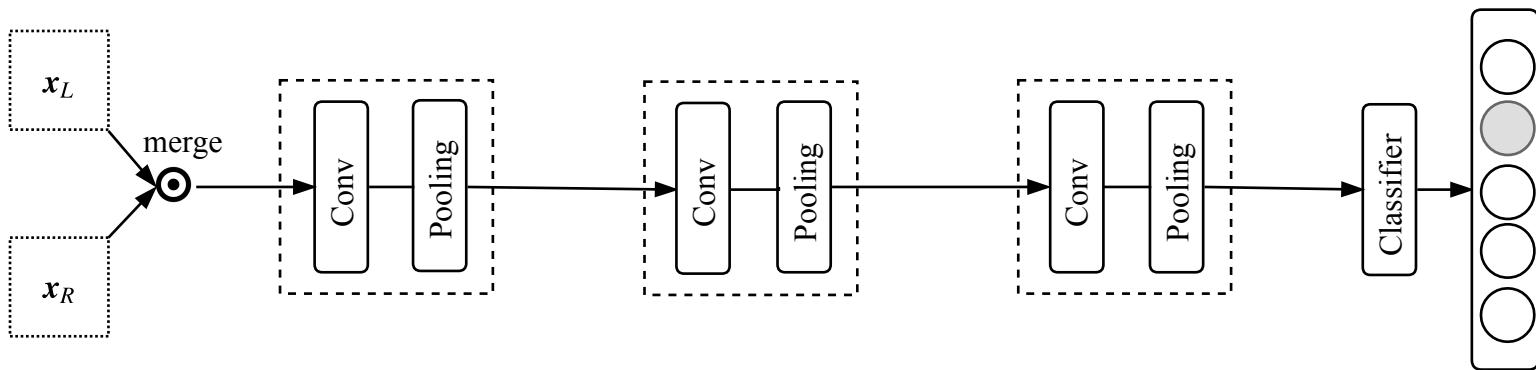
Observation:

Humans understand the world using
two eyes!

Binocular Images

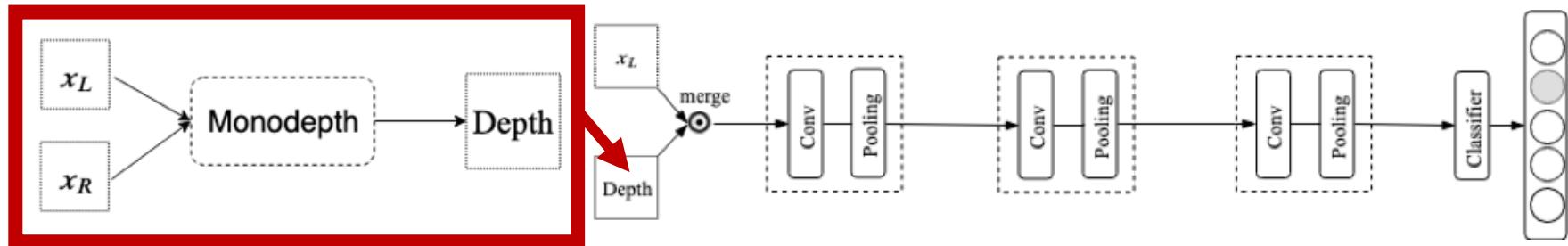
- Today, binocular images can be easily collected
- Majority of people are using their smartphones, which are now usually equipped with dual or more lens
- One can also extract two nearby frames in online videos to construct a large binocular image dataset

Binocular Solution 1 (LeCun et al. 14)



- Stacks up two binocular images along the channel dimension and then feeds them to a regular CNN
- But don't model any prior of binocular vision

Binocular Solution 2: Sol. 1 + Monodepth (Godard et al. 17)

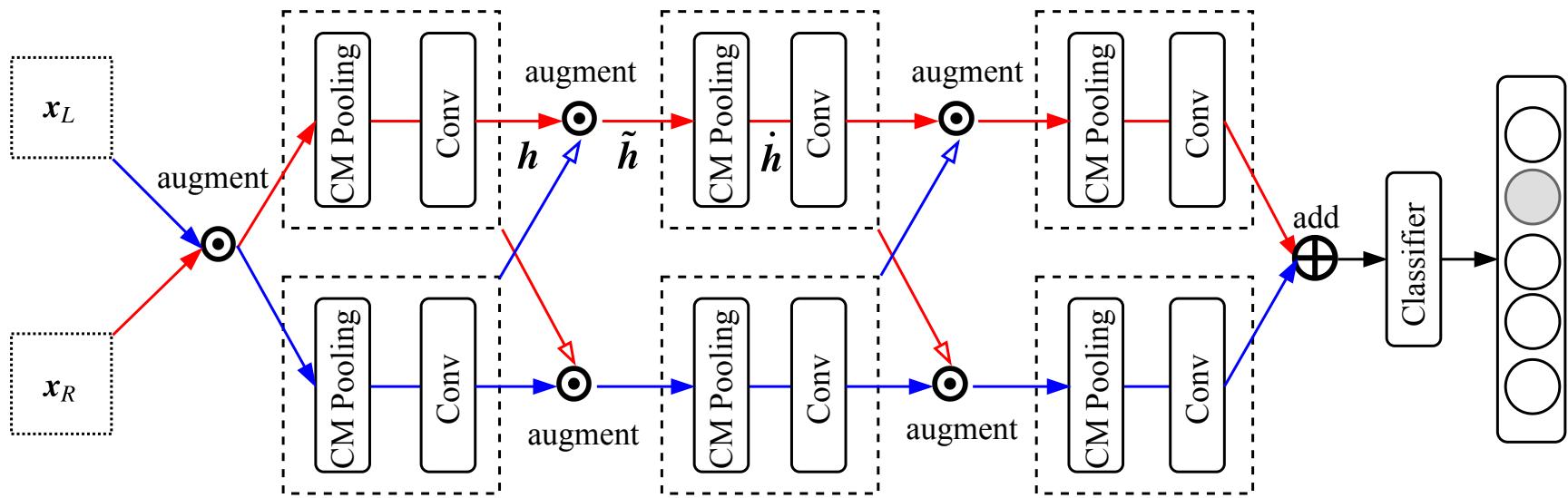


- Calculate the depth map explicitly, then add it as additional input channels

However...

- The depth information is only a subset of the knowledge that can be learned from binocular vision
- Studies in neuroscience have found out that human's visual system can detect
 - Stereoscopic edges (Von Der Heydt et al. 00)
 - Foreground and background (Qiu and Von Der Heydt 05; Maruko et al. 08)
 - Illusory contours of objects (Von der Heydt et al. 1984; Anzai et al. 07)

Our Solution: CNN[^]2

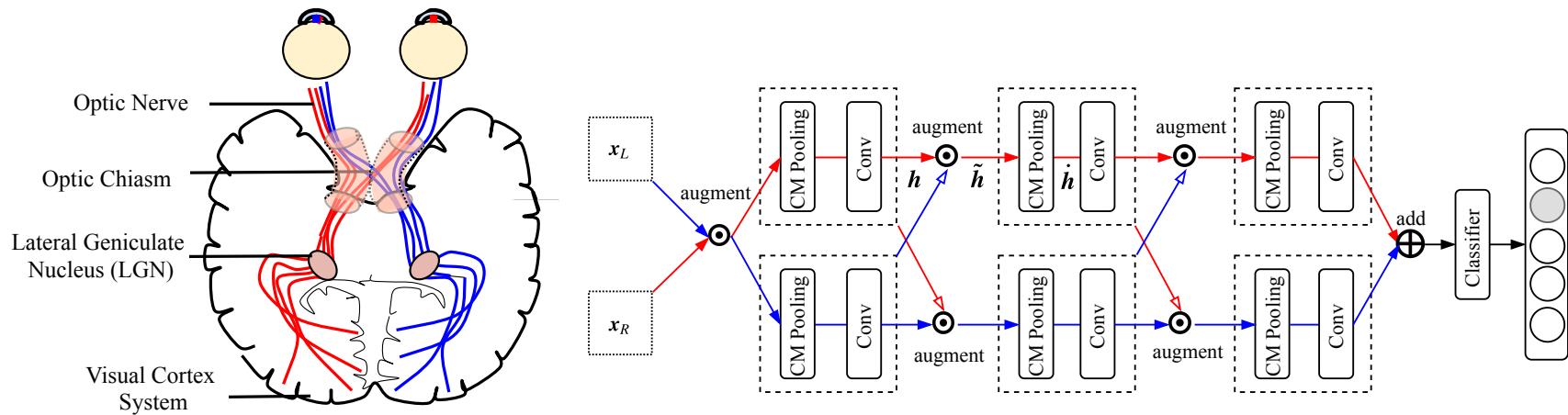


- Dual feedforward pathways
- Dual parallax augmentation
- Concentric Multiscale (CM) pooling

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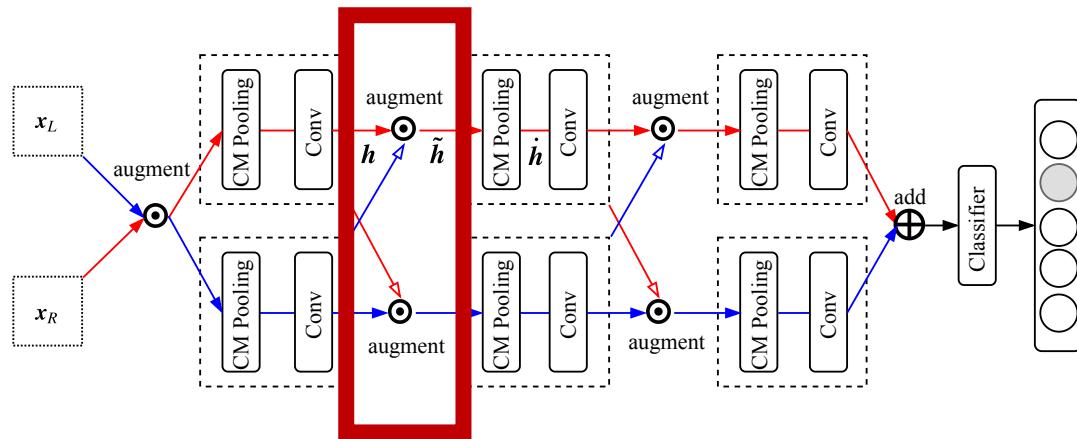
Dual Feedforward Pathways



- Humans visual system at left and right sides of the brain are known to have bias (Gotts et al. 13)
- Filters/kernels in the left and right pathways can learn different (biased) features

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Dual Parallax Augmentation (1/2)

Left path:

$$\begin{matrix} \text{W} \times \text{H} \times \text{C} \\ h_L \end{matrix} \quad \text{concat} \left(\begin{matrix} \text{W} \times \text{H} \times \text{C} \\ h_R \end{matrix} - \begin{matrix} \text{W} \times \text{H} \times \text{C} \\ h_L \end{matrix} \right) = \begin{matrix} \text{W} \times \text{H} \times \text{2C} \\ \tilde{h}_L \end{matrix}$$

Right path:

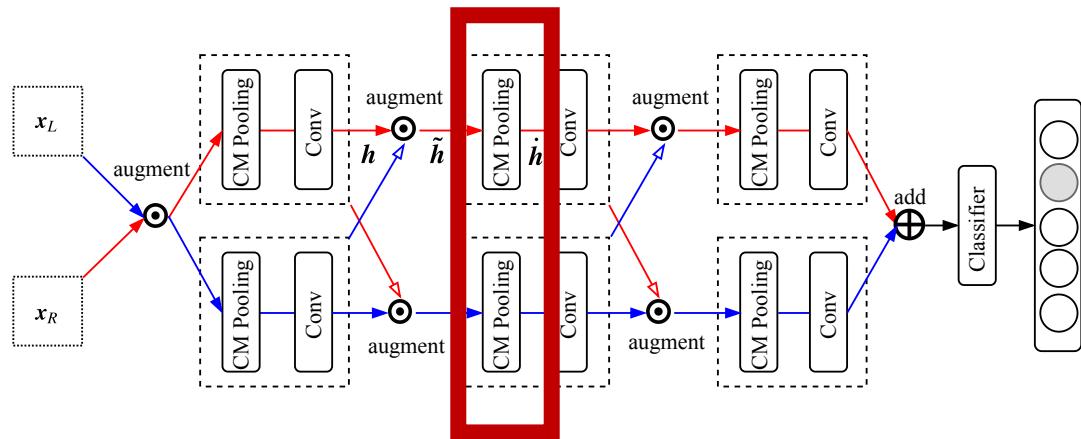
$$\begin{matrix} \text{W} \times \text{H} \times \text{C} \\ h_R \end{matrix} \quad \text{concat} \left(\begin{matrix} \text{W} \times \text{H} \times \text{C} \\ h_L \end{matrix} - \begin{matrix} \text{W} \times \text{H} \times \text{C} \\ h_R \end{matrix} \right) = \begin{matrix} \text{W} \times \text{H} \times \text{2C} \\ \tilde{h}_R \end{matrix}$$

Dual Parallax Augmentation (2/2)

- Allows the filters/kernels in convolutional layers to recursively detect ***stereoscopic features at different abstraction levels*** by looking into the parallax
- The small differences between the two input images at the pixel level and at shallow layers may add up to a big difference at a deeper layer

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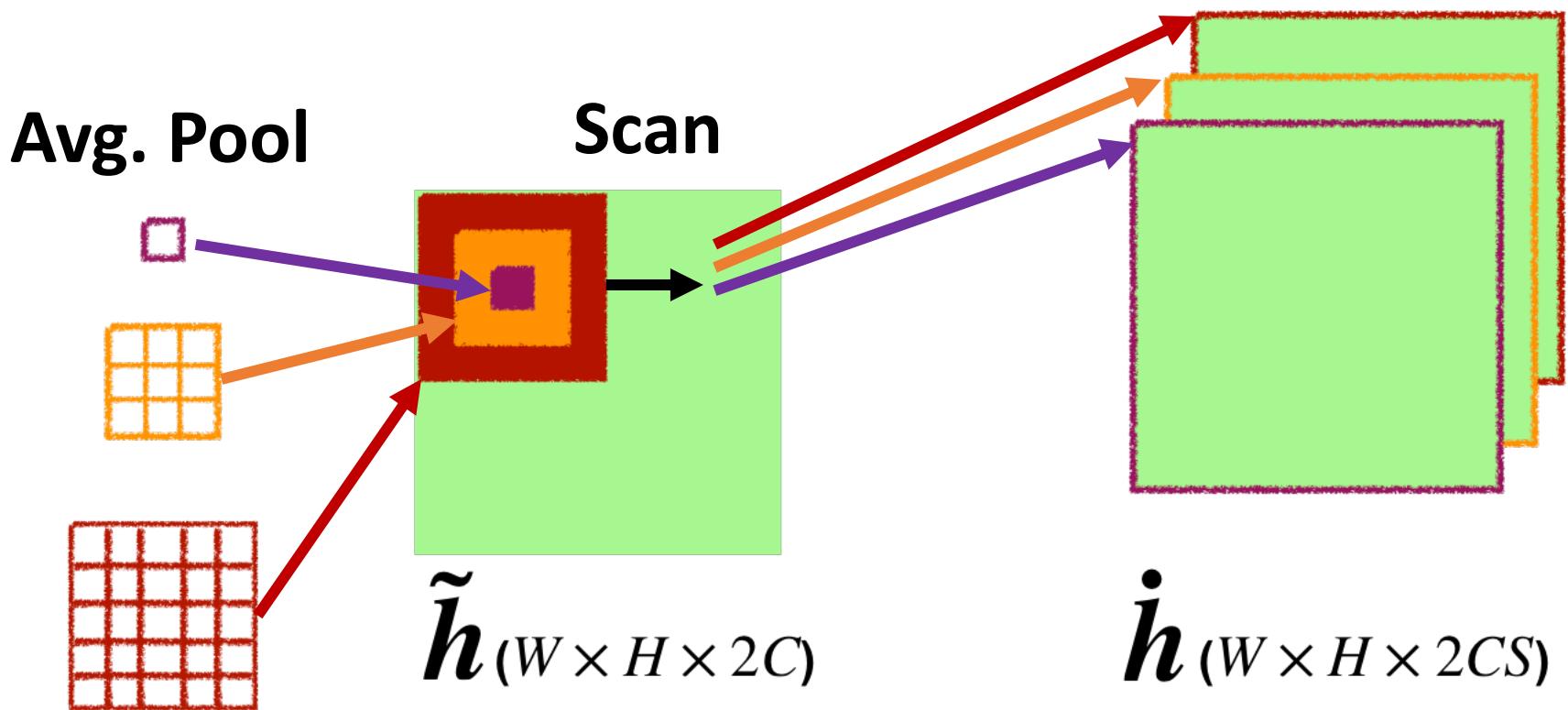


Concentric Multiscale (CM) Pooling (1/2)

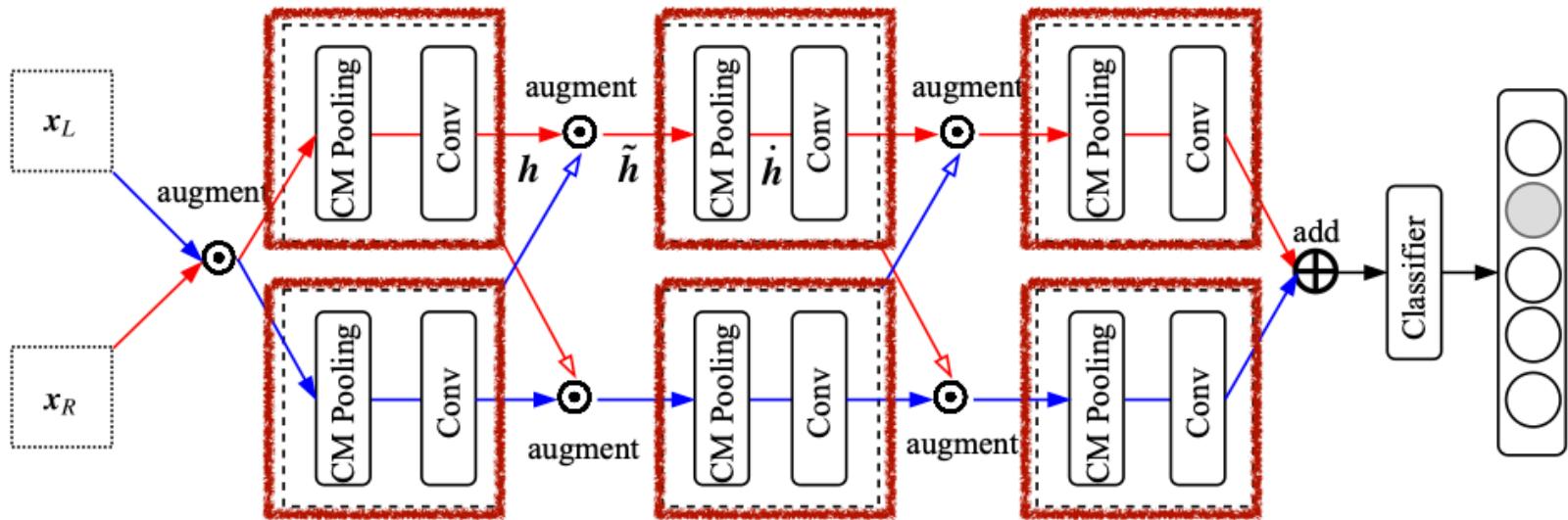


- Areas that are out of focus are blurred

Concentric Multiscale (CM) Pooling (2/2)



Placed *Before* Convolution



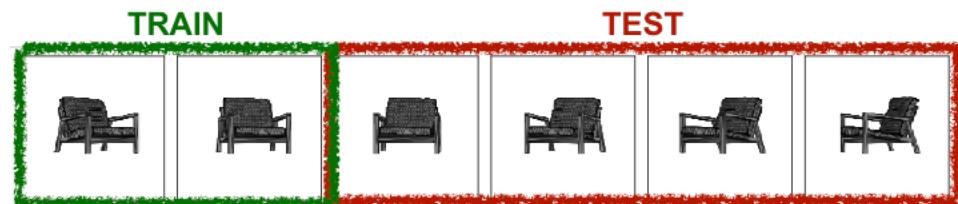
- Allows filters/kernels to contrast blurry features with clear features

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Datasets

- ModelNet2D (gray scale)



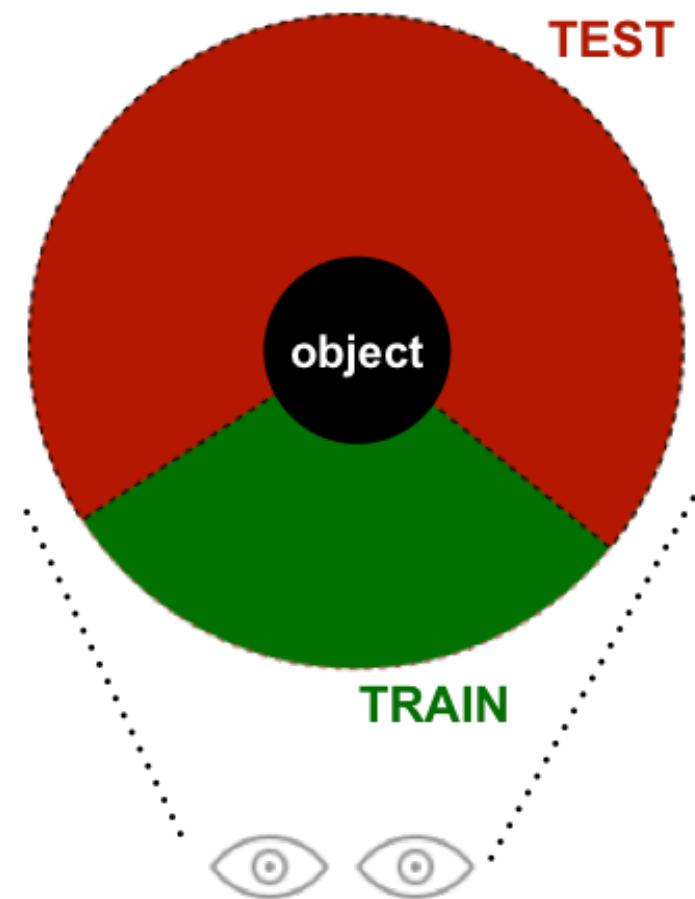
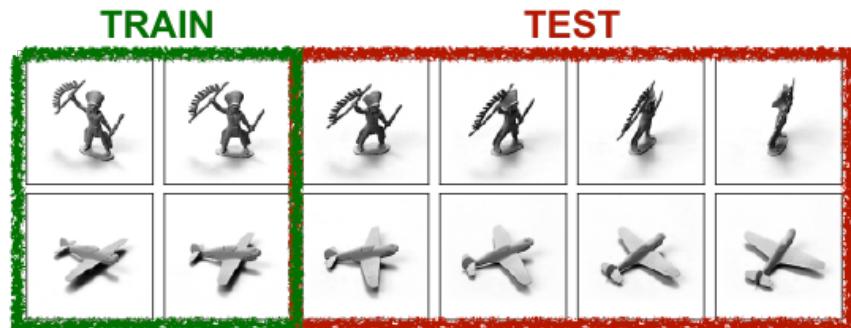
- SmallNORB (gray scale)



- RGBD-Object (RGB)

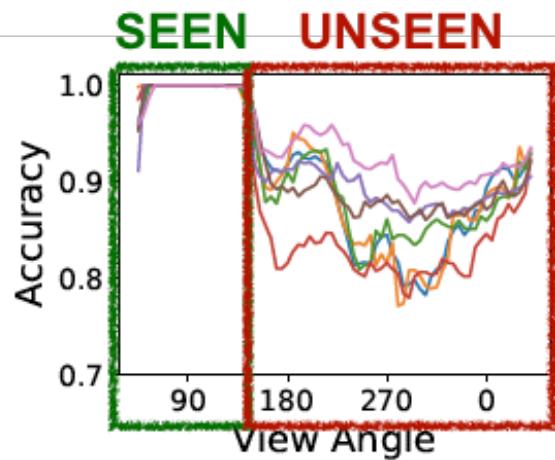


Train/Test Setting

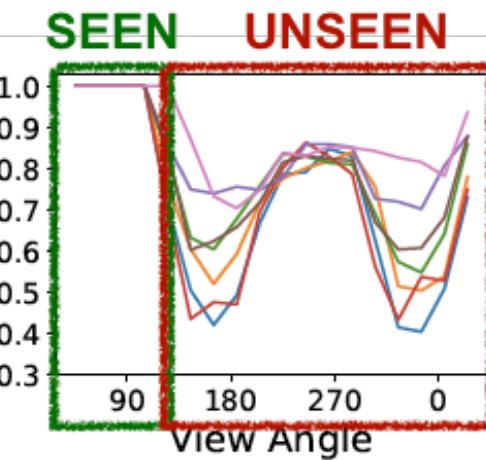


3D Viewpoint Generalization

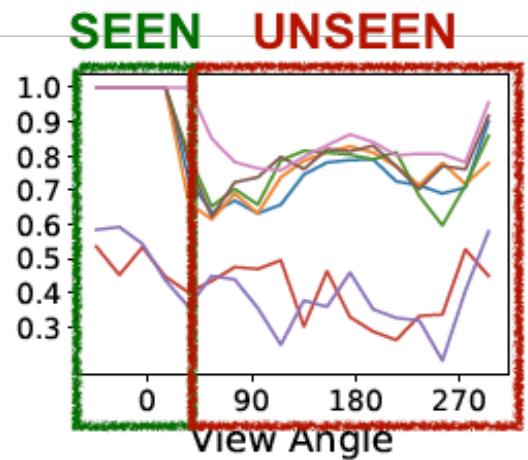
Vanilla CNN BL-net Monodepth PTN CapsuleNet CNN2 + BL-module CNN2



(a) ModelNet2D



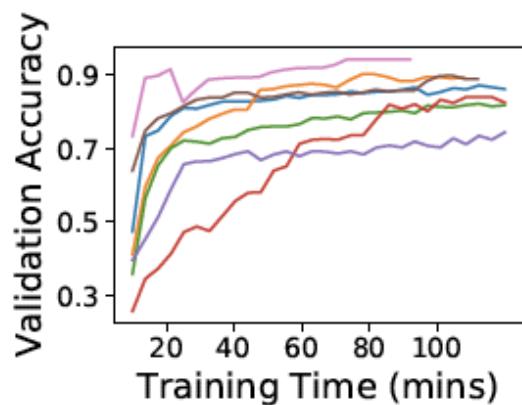
(b) SmallNORB



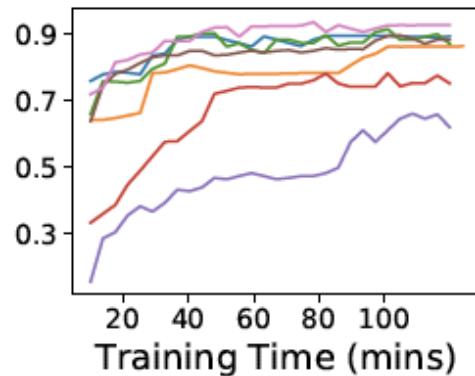
(c) RGB-D Object

Learning Efficiency

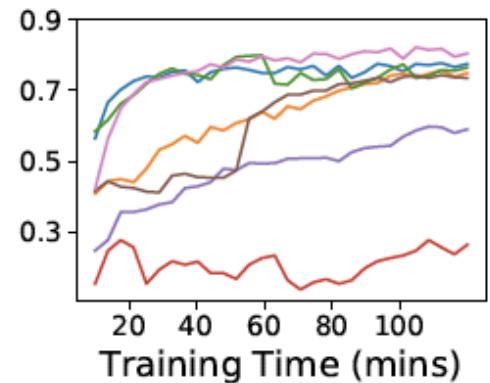
— Vanilla CNN — BL-net — Monodepth — PTN — CapsuleNet — CNN2 + BL-module — CNN2



(d) ModelNet2D

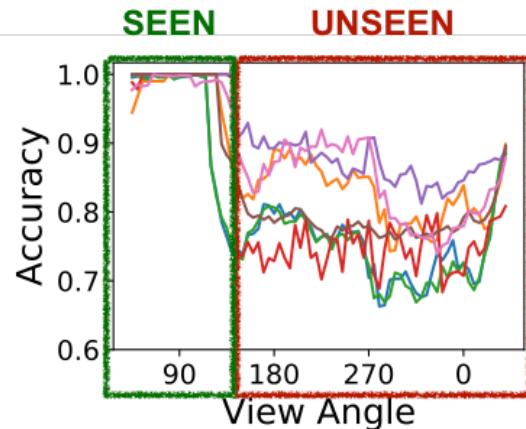


(e) SmallNORB



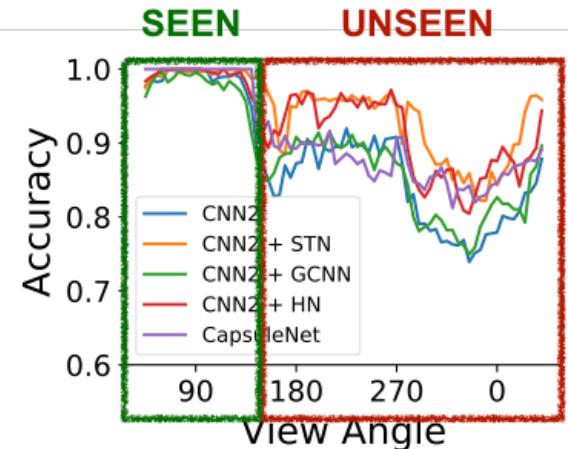
(f) RGB-D Object

Backward Compatibility



- CNN², by default, does not generalize to 2D rotated images

- But can be enhanced by existing works on 2D rotation generalizability



Takaways

- We propose CNN^{^2} that
 - gives improved 3D viewpoint generalizability
 - does not require expensive input or supervision
 - is compatible with CNNs and can benefit the rich CNN ecosystem
- Detects stereoscopic features beyond depth via:
 - Dual feedforward pathways
 - Dual parallax augmentation
 - Concentric Multiscale (CM) pooling from binocular images