

Eigenvalue Problems Computation and Applications

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Outline

- Definitions
- Applications
 - Google's pagerank.
 - Latent semantic indexing.
 - Point set segmentation.
- Computation
 - Power method.
 - Shift-invert enhancement.
 - Subspace methods.
 - Residual Arnoldi method.
- Conclusion

Eigenvalue and Eigenvector

- For a given $n \times n$ matrix A , if a scalar λ and a nonzero vector x satisfies $Ax = \lambda x$, we say (λ, x) is an **eigenpair** of A ,
 - λ is called an **eigenvalue**;
 - x is called an **eigenvector**.

Eigenvalue and Eigenvector

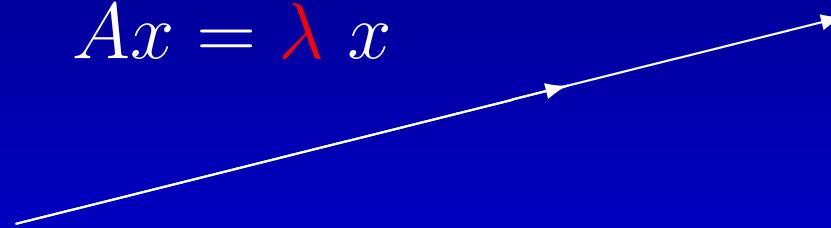
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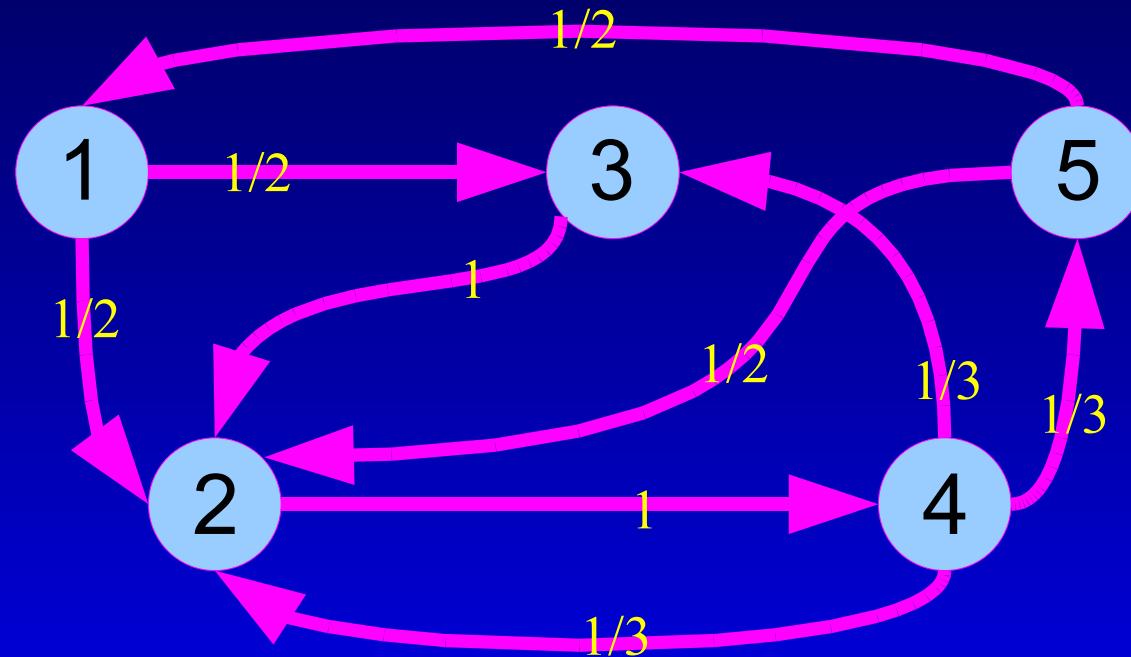
$$Ax = \lambda x$$



Applications

Google's Pagerank

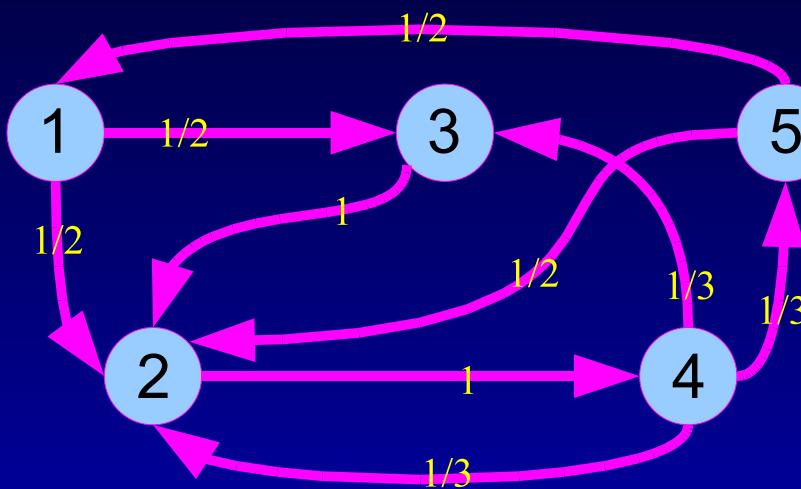
- Rank web pages by visiting probability.^a
- Users' browsing behavior is modeled by random walk.



^aLawrence Page, Sergey Brin, Rajeev Motwani, Terry Winograd. The PageRank Citation Ranking: Bringing Order to the Web. Manuscript in progress. Eigenvalue ProblemsComputation and Applications – p. 5/36

How to Compute?

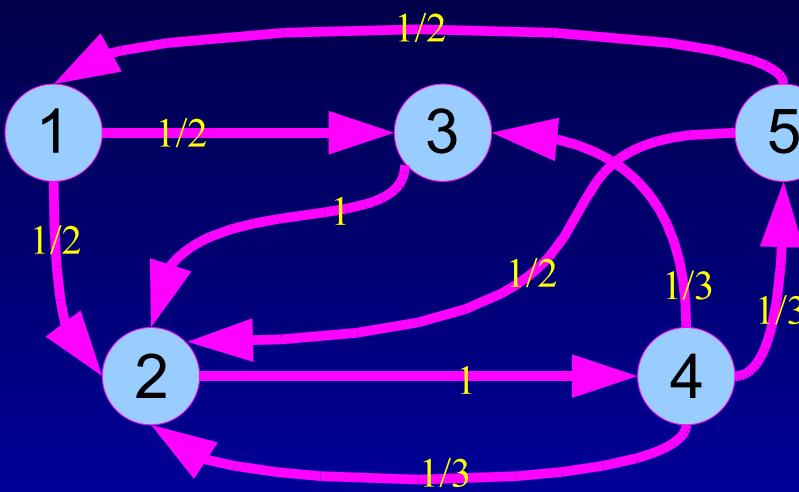
- The row-stochastic matrix P .



$$P = \begin{bmatrix} 0 & 1/2 & 0 & 1/2 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 1/3 & 1/3 & 0 & 1/3 \\ 1/2 & 1/2 & 0 & 0 & 0 \end{bmatrix}$$

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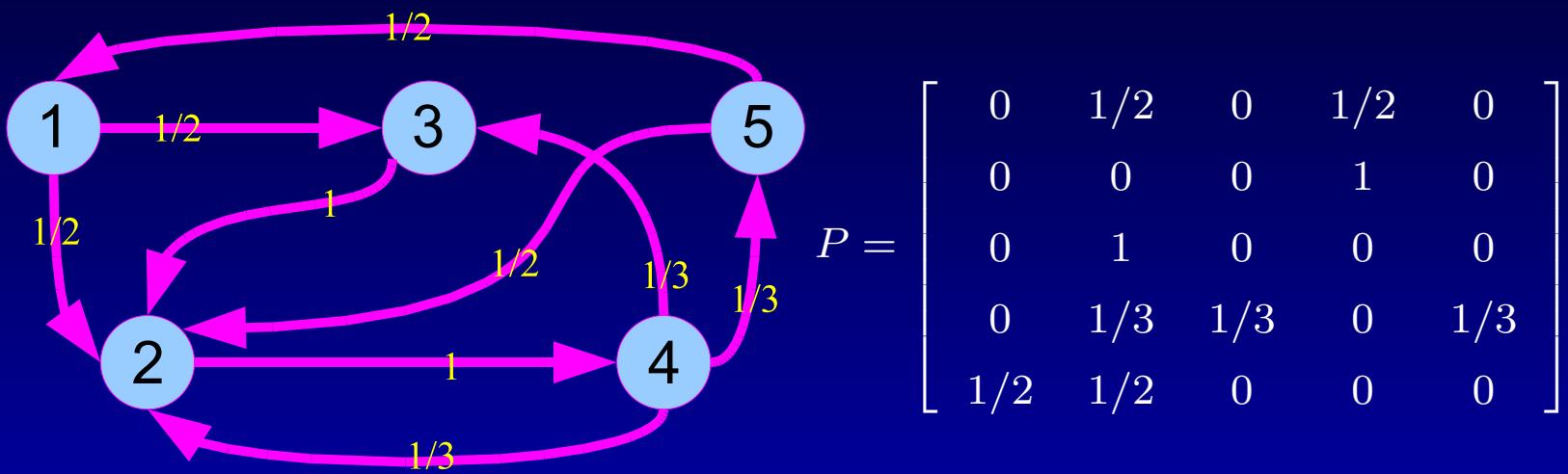


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- The largest eigenvalue, λ_1 , of P^T is 1; the corresponding eigenvector, x_1 , gives the ranks.

How to Compute?

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- The largest eigenvalue, λ_1 , of P^T is 1; the corresponding eigenvector, x_1 , gives the ranks.
- Markov chain: x_1 is the stationary distribution.
 - Many, many, many applications.

Semantic Query

Term \ Doc	D1	D2	D3	D4	D5
Term	D1	D2	D3	D4	D5
apple	53	65	0	30	1
computer	10	20	40	43	0
imac	30	10	25	52	70

- A query on "computer" returns D1, D2, D3, D4.
- A query on "apple" returns D1, D2 and D4. ^{a b}

^aS. Deerwester, Susan Dumais, G. W. Furnas, T. K. Landauer, R. Harshman (1990). "Indexing by Latent Semantic Analysis". J of the ASIS 41 (6): 391V407.

^bExample is modified from Dianne O'Leary's talk in MMDS 2006

Latent Semantic Indexing

- Term-Doc matrix $A = \begin{pmatrix} 53 & 65 & 0 & 30 & 1 \\ 10 & 20 & 40 & 43 & 0 \\ 30 & 10 & 25 & 52 & 70 \end{pmatrix}$.
- Low rank appr $\hat{A} = \begin{pmatrix} 49 & 65 & 7 & 34 & -5 \\ 23 & 22 & 14 & 30 & 21 \\ 25 & 9 & 34 & 57 & 63 \end{pmatrix}$.

Latent Semantic Indexing

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- Low rank appr $\hat{A} = \begin{pmatrix} 49 & 65 & 7 & 34 & -5 \\ 23 & 22 & 14 & 30 & 21 \\ 25 & 9 & 34 & 57 & 63 \end{pmatrix}$.
- Using \hat{A} instead of A .
 - Now the query on "computer" returns all docs.
 - The query on "apple" returns D1, D2, D4.

Low Rank Approximation

- Singular value decomposition (SVD)

$$A = U\Sigma V^T = U\text{diag}(\sigma_1, \dots, \sigma_n)V^T$$

- Low rank approximation

$$\hat{A} = U\text{diag}(\sigma_1, \dots, \sigma_p, 0, \dots, 0)V^T$$

- \hat{A} is the best rank- p approximation.

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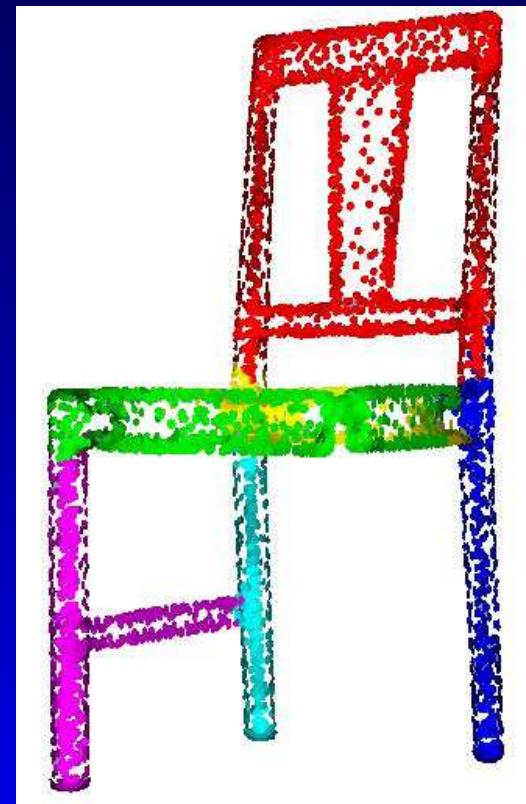
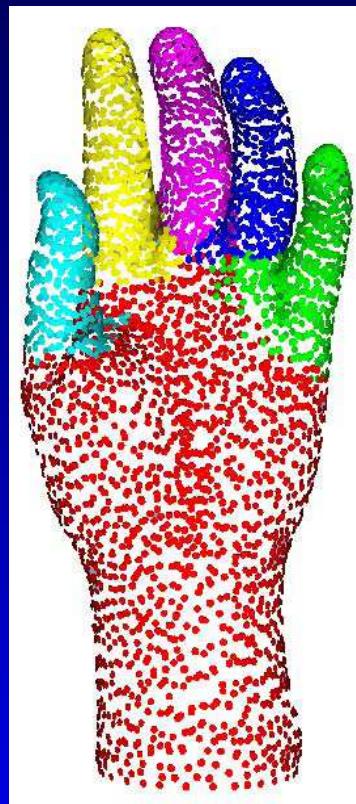
- \hat{A} is the best rank- p approximation.
- $\sigma_1^2, \dots, \sigma_p^2$ is the p largest eigenvalues of $A^T A$.

Applications of SVD

- Information retrieval, Text/speech summarization, Document organization
- Image processing and compression
- Pattern recognition, Eigenface, Watermarking
- Model reduction, Dimension reduction
- Digital signal processing
- Independent component analysis
- Total least square problem
- Bioinformatics
- Junk E-mail Filtering
- ...

Point Set Segmentation

- Partitioning a given point-sampled surface into distinct parts without explicit construction of a triangle mesh.^a



^aIchitaro Yamazaki, etc Segmenting Point Sets, IEEE ICSMA 2006

Graph Partition

- Given a graph $G = (V, E)$, the *normalized cut* of a vertex partition $V = V_1 \cup V_2$ is

$$\text{Ncut}(V_1, V_2) = \frac{\text{cut}(V_1, V_2)}{\text{assoc}(V_2, V)} + \frac{\text{cut}(V_1, V_2)}{\text{assoc}(V_1, V)}.$$

- $\text{cut}(V_1, V_2) = \sum_{v_1 \in V_1, v_2 \in V_2} W(v_1, v_2)$
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- Discrete minimization of NCut is NP-complete.
- Spectral graph partition* gives an approximate solution.

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- Laplacian matrix is $L = D - A$, where
 - D is a diagonal matrix whose elements are the degrees of vertices.
 - A is the adjacent matrix.

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 - D is a diagonal matrix whose elements are the degrees of vertices.
 - A is the adjacent matrix.
- The **eigenvector** of **second smallest eigenvalue** of L partitions the graph

$$\begin{cases} v_i \in V_1 & \text{if } x_2(i) > 0 \\ v_i \in V_2 & \text{if } x_2(i) < 0 \end{cases}$$

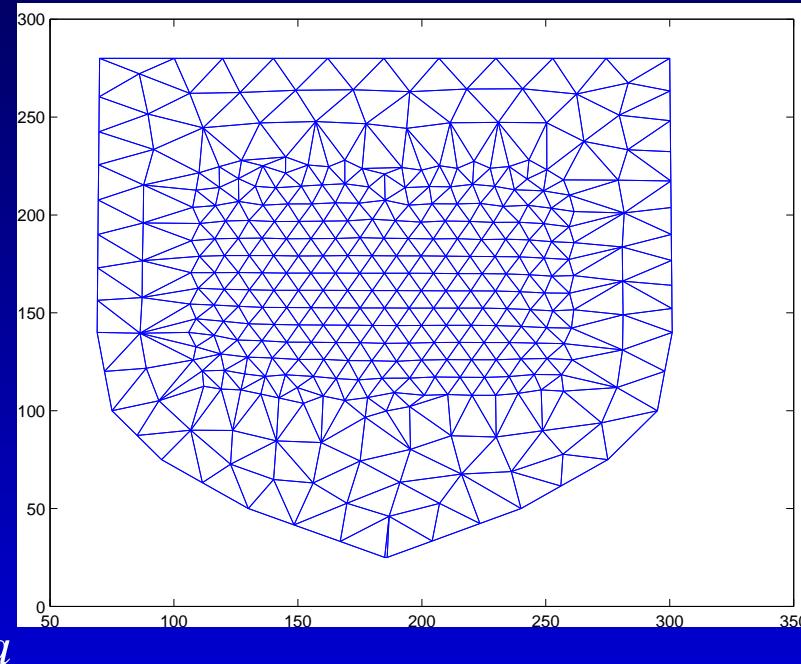
- The second smallest eigenvalue of L is called *algebraic connectivity*.

Applications of Spectral Graph

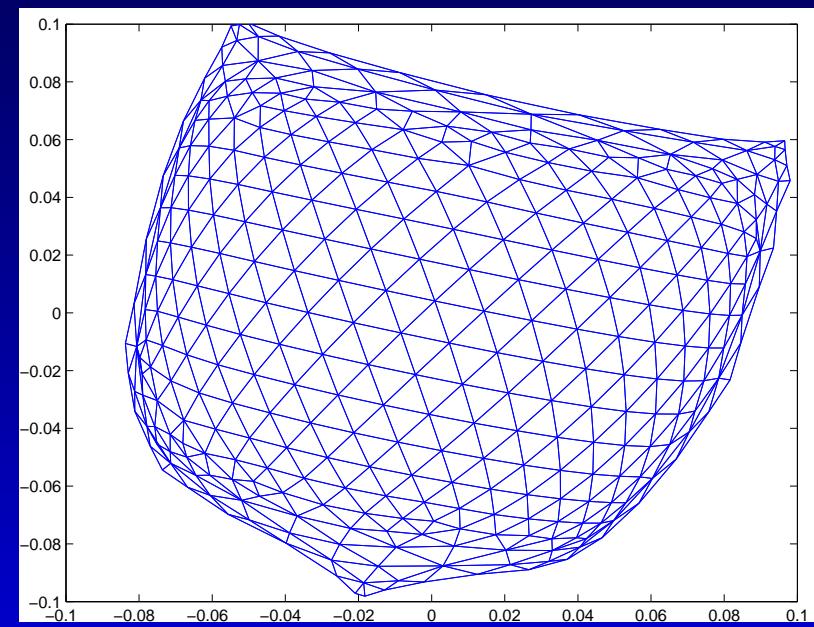
- Telephone network design
- Load balancing while minimizing communication
- Sparse matrix times vector multiplication
- VLSI layout
- Sparse Gaussian elimination
- Data mining and clustering
- Physical mapping of DNA
- Graph embedding
- Image segmentation
- ...

Spectral Graph Embedding

- Compute the eigenvectors of the second and third smallest nonzero eigenvalues, x_2, x_3 .
- Use x_2, x_3 as the xy-coordinates of vertices.



a



^aDan Spielman. Spectral Graph Theory and its Applications.

Computation

The Power Method

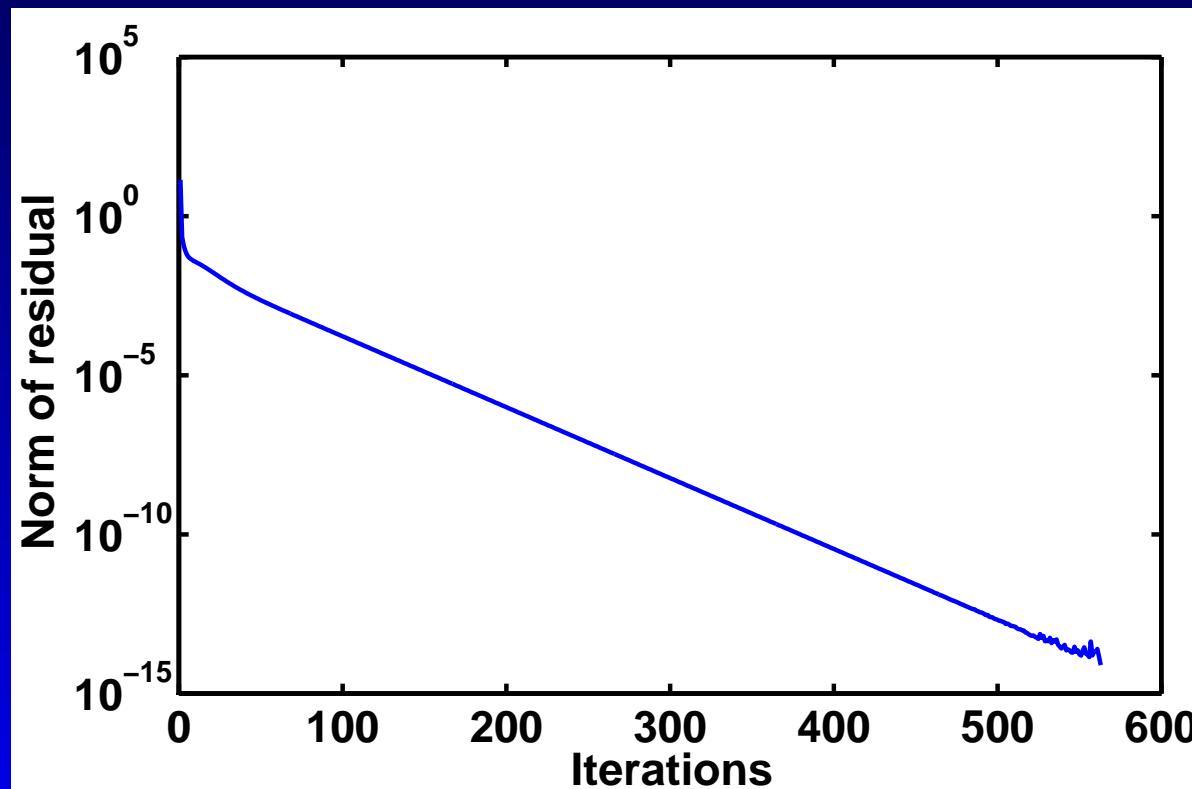
- Algorithm:
 1. Given an initial vector p_0 , $\|p_0\| = 1$.
 2. For $i = 1, 2, \dots$ until converged
 - (a) $p_i = Ap_{i-1}$
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- Properties
 1. Only matrix-vector multiplication is needed.
 2. Vector p_k converges to the eigenvector of λ_1 , assuming $|\lambda_1| \geq |\lambda_2| \geq \dots \geq |\lambda_n|$.
 3. The convergent rate is the ratio $\frac{|\lambda_2|}{|\lambda_1|}$

An Example

- A 100×100 matrix with eigenvalues $1, 0.95, \dots, 0.95^{99}$.
- Converge to 10^{-14} in 550+ iterations.



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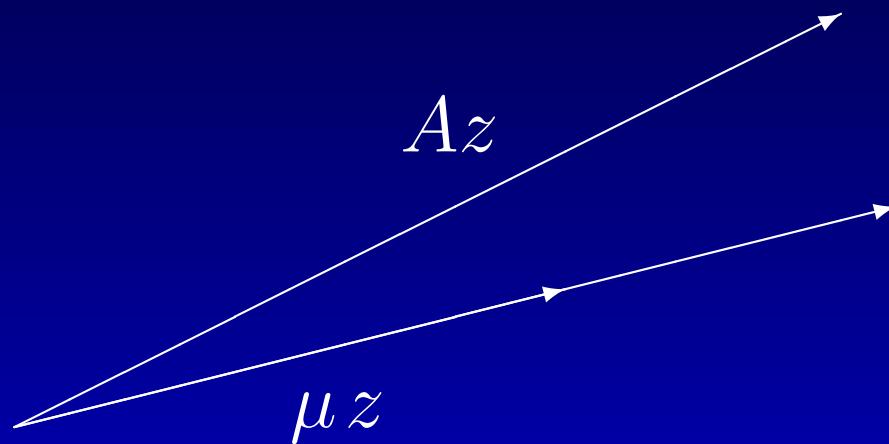
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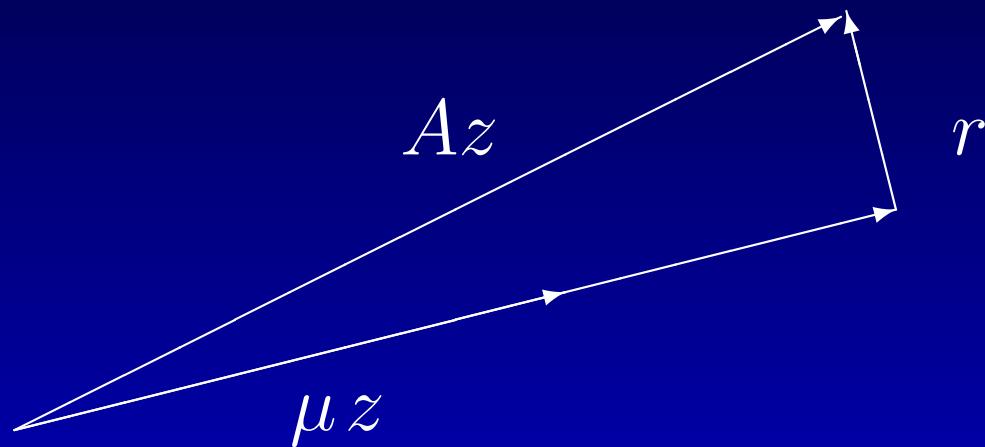
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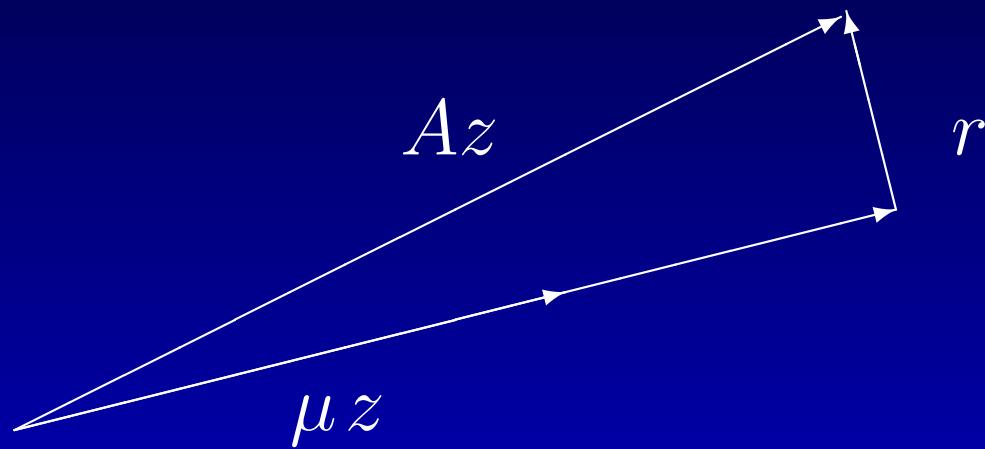
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- Small residual implies (μ, z) is a good approximation. (in the sense of backward error.)

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3. Subspace methods + shift-invert enhancement

Shift-invert Enhancement

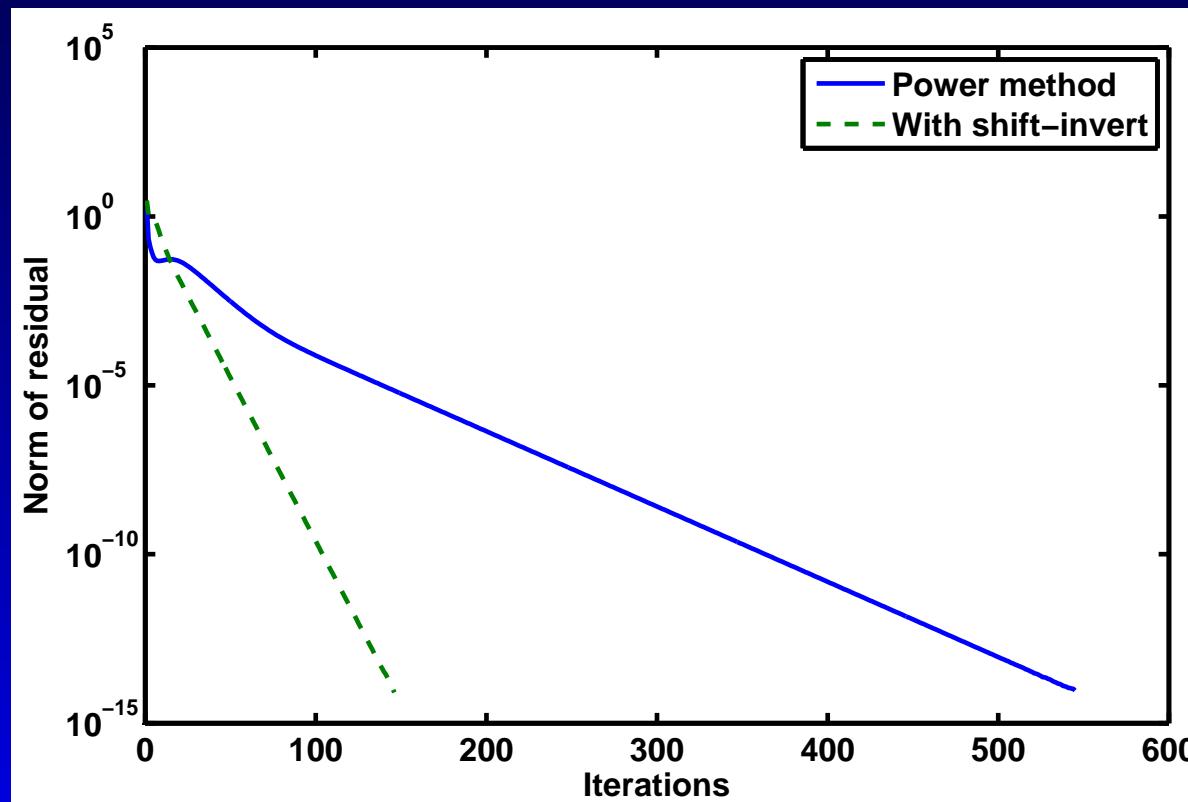
- Use $C = (A - \sigma I)^{-1}$ in the power method.
(Assume $\sigma \neq \lambda_i$ for all i .)
 - The eigenvectors of C are the same as A 's.
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 - The eigenvectors of C are the same as A 's.
 - The eigenvalues of C are $\frac{1}{\lambda_i - \sigma}$.
- If σ is close enough to λ_1 , the convergence rate of x_1 becomes $\frac{|\lambda_1 - \sigma|}{|\lambda_2 - \sigma|}$.

Example

- Use the previous example and set $\sigma = 1.2$.
 - Convergent rate from 0.95 to $\frac{|1-1.2|}{|0.95-1.2|} = 0.8$.



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- Can compute more than one eigenvectors.

Krylov Subspace

- For a given unit vector u_1 , the k th order Krylov subspace of matrix A and vector u_1 is

$$\mathcal{K}_k(A, u_1) = \text{span}\{u_1, Au_1, \dots, A^{k-1}u_1\}.$$

Krylov Subspace

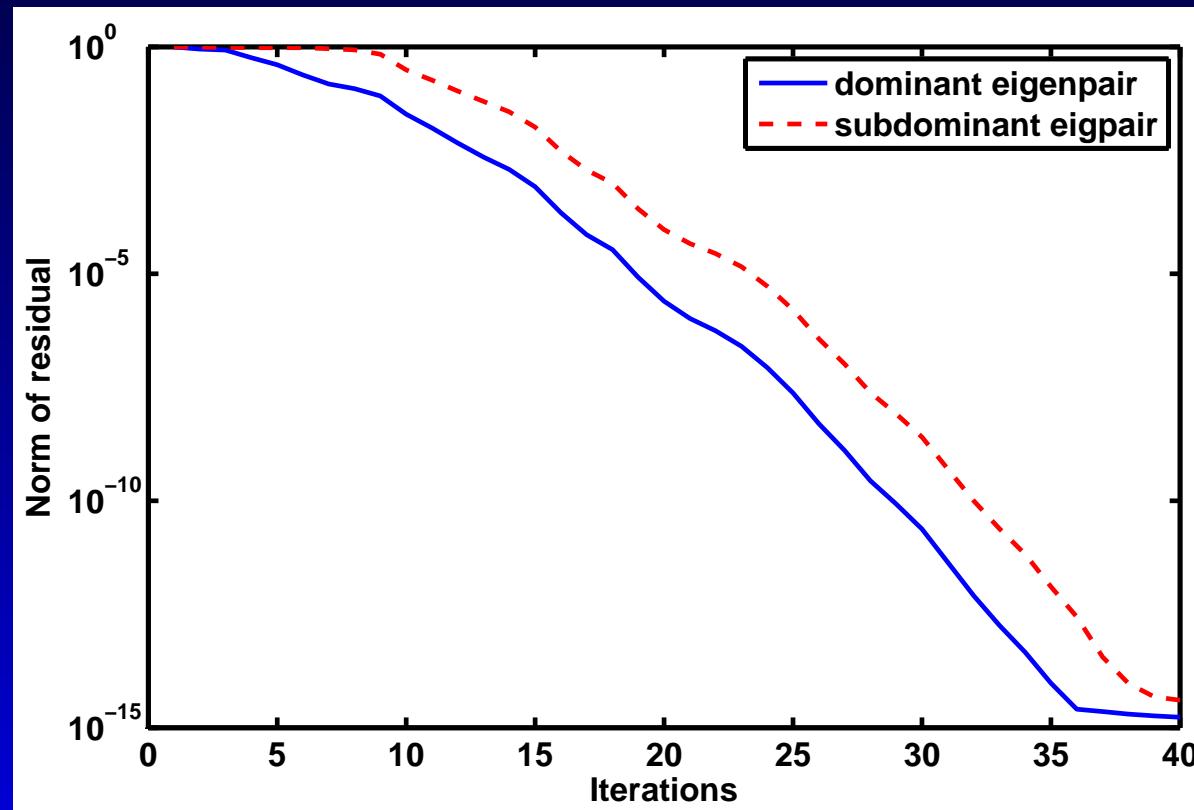
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- Properties:
 1. Only matrix-vector multiplication is required.
 2. Usually contains good eigenvector approximations to those whose eigenvalues are on the peripheral of spectrum.
 3. Superlinear convergence.

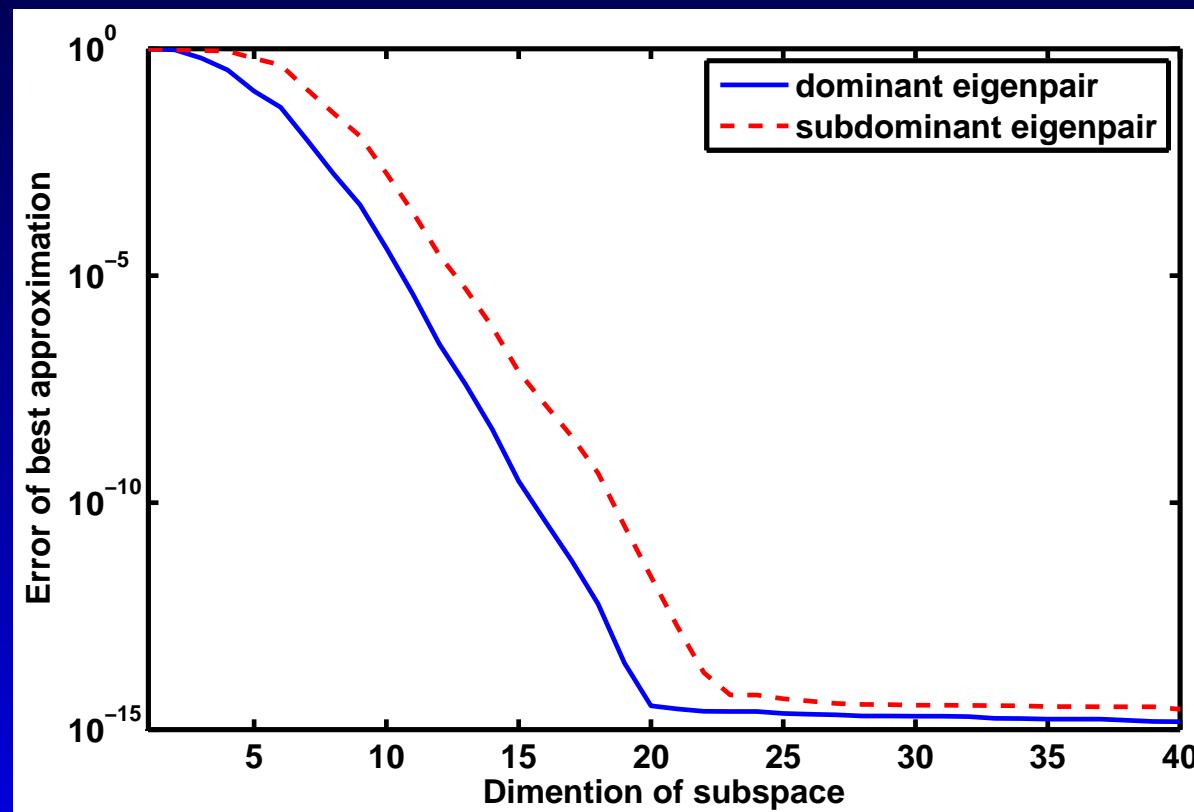
Krylov Subspace

- Two eigenpairs with largest eigenvalues converge to 10^{-14} in 40 iterations.



Krylov Subspace + Shift-invert

- Use subspace $\text{span}\{u_1, Cu_1, \dots, C^{k-1}u_1\}$ where $C = (A - \sigma I)^{-1}$, and $\sigma = 1.2$.



Problems

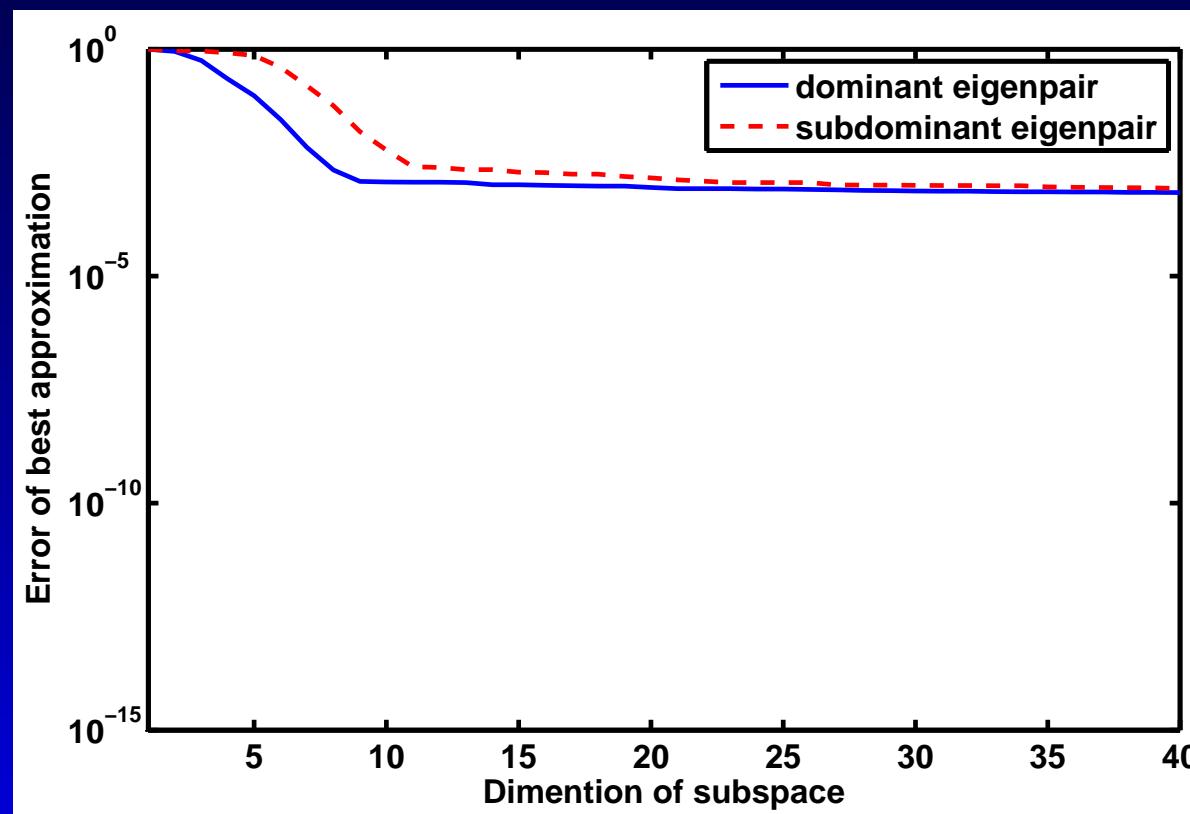
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- For Krylov subspace method, $(A - \sigma I)u_{k+1} = u_k$ need be solved "exactly" in every iteration.
- When A is large, iterative methods for solving linear systems are often used.
 - Computation time \propto desired precision.

With Inexact Shift-invert

- Linear systems are solved to the accuracy 10^{-3} in every iteration.



Residual Arnoldi Method

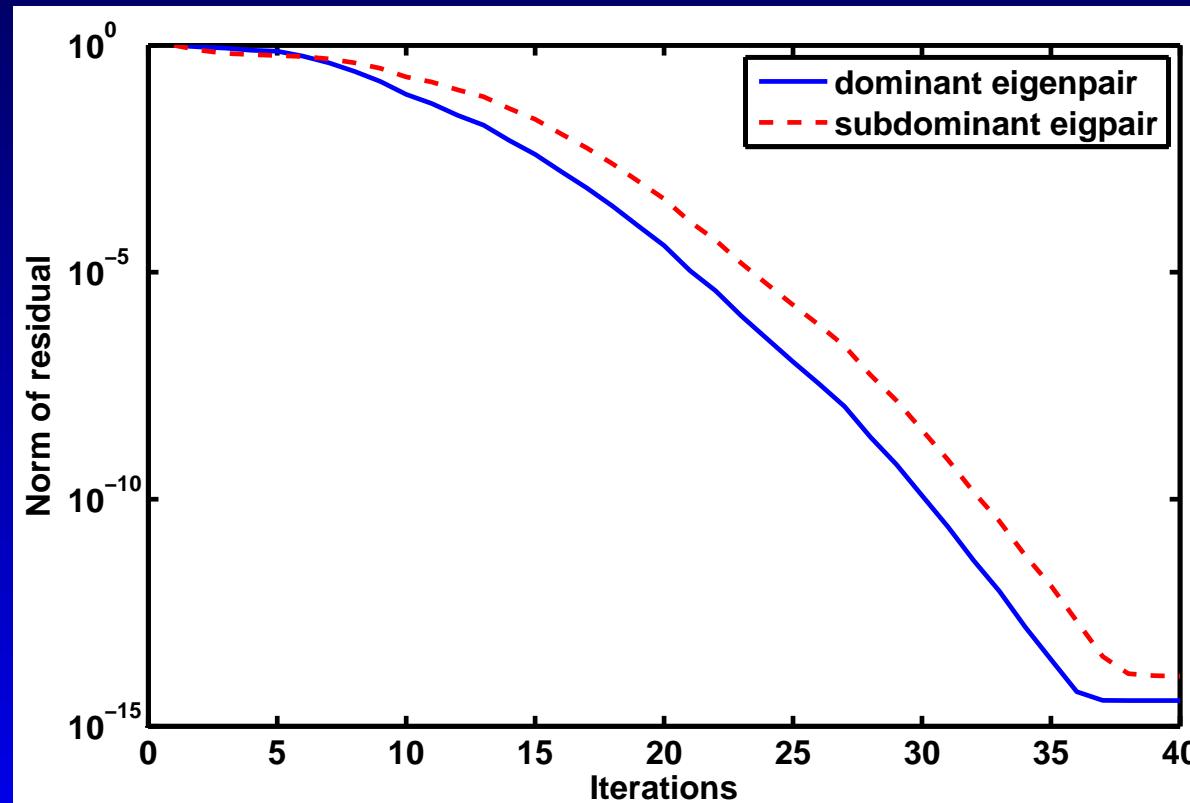
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- Algorithm:
 1. Choose an approximation (μ_k, p_k) from the current subspace.
 2. Compute residual $r_k = Ap_k - \mu_k p_k$.
 3. Add r_k to the current subspace.

Without Shift-invert

- Use the residuals of the approximations to (λ_1, x_1) .
- (λ_1, x_1) is called the **target**.



Residual Arnoldi + Shift-invert

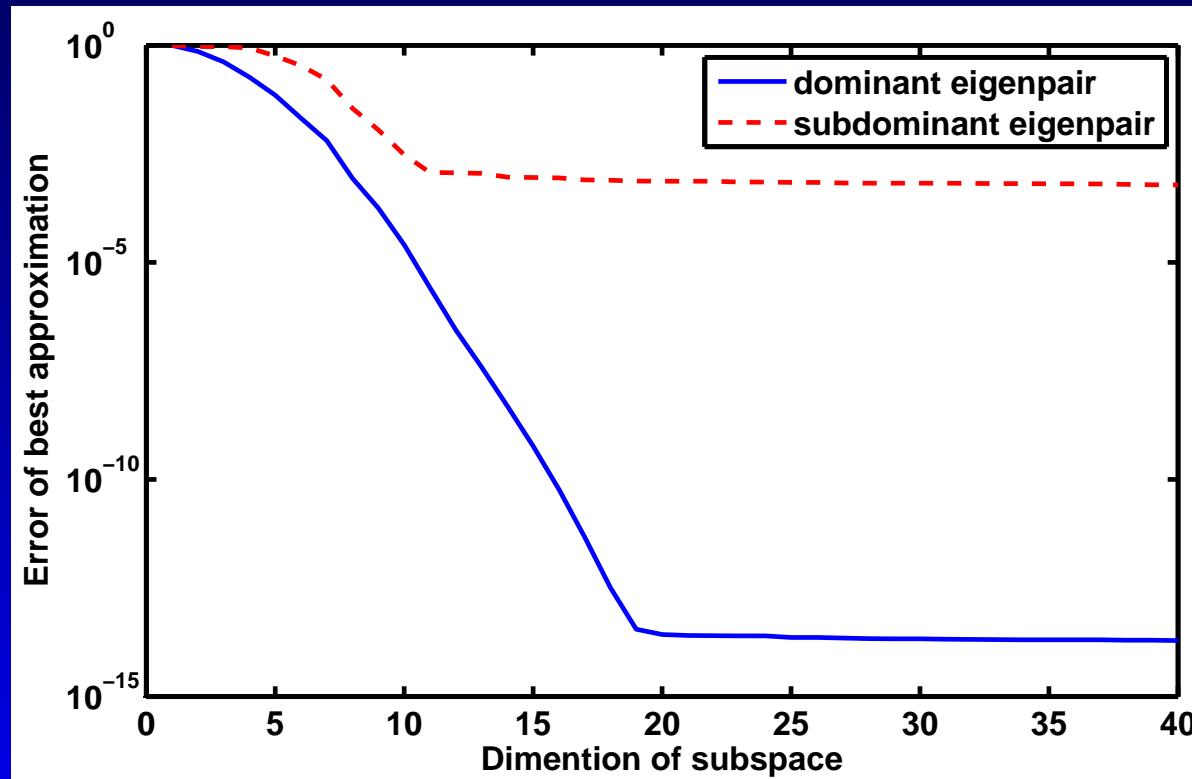
- Residual Arnoldi method + Shift-invert
 1. Choose an approximation (μ_k, p_k) from the current subspace.
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Residual Arnoldi + Shift-invert

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 1. Choose an approximation (μ_k, p_k) from the current subspace.
 2. Compute residual $r_k = Ap_k - \mu_k p_k$.
 3. Add $(A - \sigma I)^{-1}r_k$ to subspace.
- Properties of inexact shift-invert
 1. The approximations to the target can converge.
 2. Other approximations fail to converge.

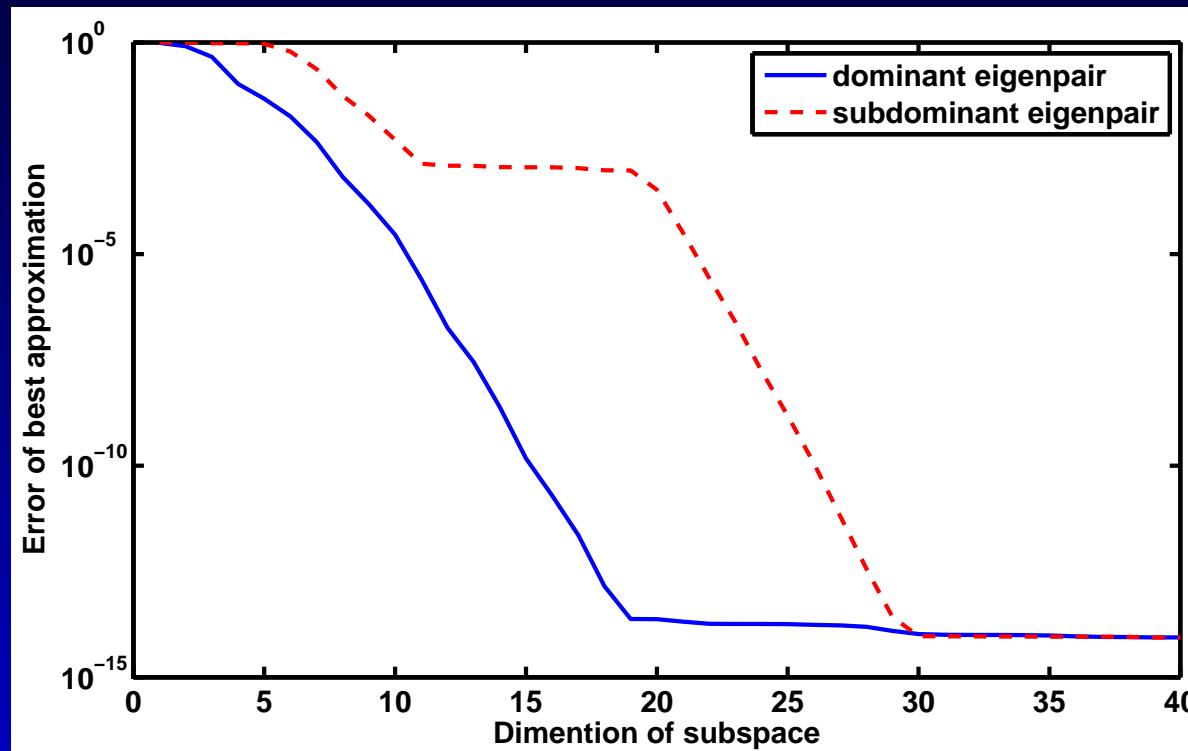
With Inexact Shift-invert

- Linear systems are solved to the accuracy 10^{-3} in every iteration.
- Target is (λ_1, x_1) .



Change Target

- Change target to (λ_2, x_2) at iteration 20.



Performance Comparison

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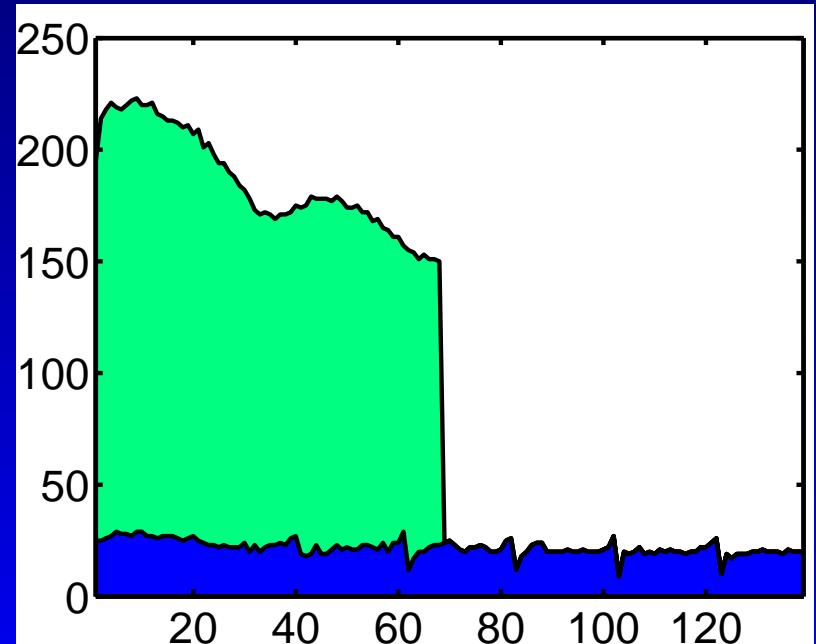
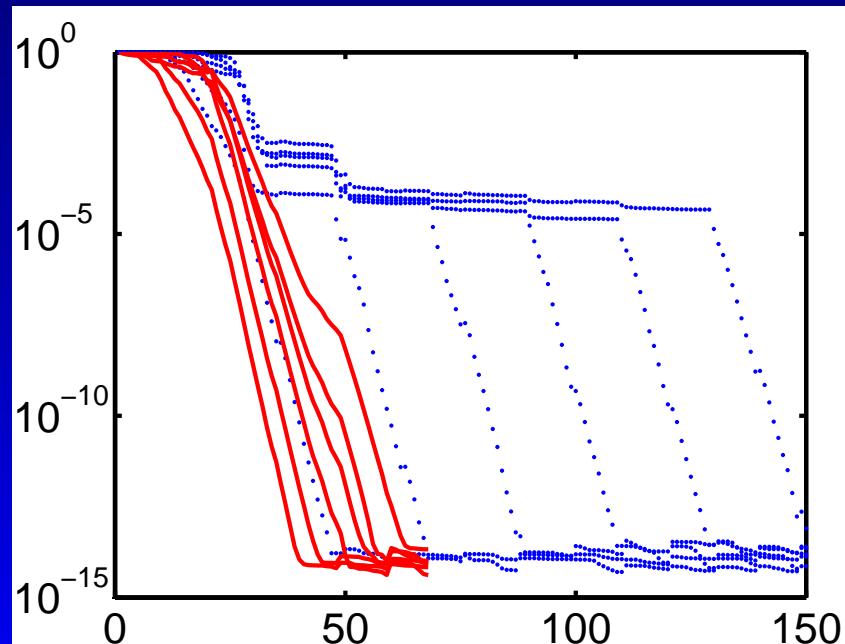
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- Compare with the eigen-solver: ARPACK
- Shift-invert enhancement are applied with shift 0 and linear solver GMRES.
- Performance are measured by the total number of matrix-vector multiplication \approx NO. of inner iterations \times NO. of outer iterations.
 - Inner iteration: uses matrix-vector multiplication to solve linear systems.
 - Outer iteration: uses the results in inner iteration to solve eigenproblem.

Convergent Result

- Red lines: ARPACK
- Blue dots: residual Arnoldi method.
- Residual Arnoldi method is 2.25 times faster than ARPACK, and uses less than half matrix-vector multiplications.



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- There is no single best algorithm for solving large eigenproblems.
- Residual Arnoldi method is good for
 - computing interior or clustered eigenvalues.
 - applying shift-invert enhancement.
 - parallelization.