

CS5371

Theory of Computation

Last (but not least) Lecture:
The Revision

What have we learnt?

- Various mathematical models (such as **DFA/NFA/PDA**) that can perform string decision problems
- Various mathematical expressions (such as **RE/CFG**) that can generate strings
- **DFA = NFA = RE** (regular languages)
- **PDA = CFG** (context-free languages)

What have we learnt?

- How to show a language is regular
 - Give a DFA/NFA, Write a RE
 - E.g., $A = \{ \text{even-length string ending with } 00 \}$
- How to show a language not regular
 - Pumping Lemma (pumping length p , xy^kz)
 - E.g., $B = \{ \text{palindrome} \}$
 - E.g., $C = \{ 0^x 1^y \mid x < y \}$

What have we learnt?

- How to show a language context-free
 - Give a PDA, Write a CFG
 - E.g., $D = \{ \text{palindrome} \}$
- How to show a language not context-free
 - Pumping Lemma (pumping length p , uv^kxy^kz)
 - E.g., $E = \{ 0^x1^x2^x \}$
 - E.g., $F = \{ ww \}$

What have we learnt?

- Stronger mathematical models (such as **DTM/NTM/Enumerator**) that can solve more string decision problems
- **DTM = NTM** (in **deciding/recognizing** power)
- **DTM = Enumerator** (in **recognizing** power)
- **Decidable Language**
 - $A_{DFA}, E_{DFA}, EQ_{DFA}, A_{CFG}, E_{CFG}, \dots$
- **Recognizable Language**
 - $A_{TM}, HALT_{TM}, \dots$

What have we learnt?

- How to show a language recognizable
 - Give a TM recognizer
 - **Finite** steps to Accept
 - May **Loop** if Not Accept
- How to show a language decidable
 - Give a TM decider
 - **Finite** steps to Accept and to Reject

What have we learnt?

- How to show a language **undecidable**
 - Diagonalization Proof (E.g., A_{TM})
 - Reduction Proof
 - E.g., $HALT_{TM}$, E_{TM} , Rice, EQ_{TM} , Post, E_{LBA} , ...
- Some language and its complement are both **non-recognizable**
 - Mapping Reduction Proof
 - E.g., EQ_{TM} (by Reduction from A_{TM}')

What have we learnt?

- Decidable = Deciding in Finite Steps
- Finite is TOO LARGE
 - Measuring Time Complexities
- Relationship among models
- 1-tape DTM vs k-tape DTM
- DTM vs NTM

What have we learnt?

- **P** = Deciding in Polynomial Time by DTM
 - E.g., PATH, RELPRIME
- **NP** = Verifying in Polynomial Time by DTM
= Deciding in Polynomial Time by NTM
 - E.g., SAT, COMPOSITES, HAMPATH, ...
- Some problems in NP are the hardest (**NP-complete**)
 - E.g., SAT (Cook-Levin), 3SAT, CLIQUE, ...

What have we learnt?

- How to show a language is in **NP**
 - Give a DTM verifier, or
 - Give an NTM decider
 - Show that running time is polynomial (in terms of input length)
- How to show a language **NP-complete**
 - Show that it is in **NP**
 - Show that every **NP** problem can be reduced to it in polynomial time
 - Polynomial Time (Mapping) Reduction Proof

About the Exam

- Jan 11, 2008 (next Friday) **Don't Forget!!!**
- Venue: This Room
- Time: 3:20pm - 6:20pm
- Format:
 - Around **7** Questions
 - **Easy** to **Moderately** Difficult
 - Most from Notes/HW, **Some** Unseen
- Tentative marks will be sent by email within one week
- Finalized after that

Acknowledgement

- Thanks **all of you** for choosing this course
- Special thanks to those who have sent me comments and suggestions, and those who have observed the bugs in the Notes/HW
- Thanks Shao-Chia (紹甲) for being a very responsible tutor
- The textbook is also wonderful
- Advertisement: Algo, Randomized Algo

GOOD LUCK in the EXAM