

# CS5371

## Theory of Computation

Lecture 8: Automata Theory VI  
(PDA, PDA = CFG)

# Objectives

- Introduce Pushdown Automaton (PDA)
- Show that  $PDA = CFG$ 
  - In terms of descriptive power

# Pushdown Automaton (PDA)

- Roughly speaking, PDA = NFA + **stack with unlimited size**

A stack is a "last in, first out" storage device

- How does a PDA operate?
  - In each step, it can read a character from the input string, can **pop** (remove) a symbol from the stack
  - Then, depending on the character and the symbol, the PDA enters another state and can **push** (place) a symbol to the stack

# Stack is powerful

- Recall that an NFA cannot recognize the language  $\{0^n 1^n \mid n \geq 0\}$
- However, a PDA can do so (informally):
  - Read the characters from input. For any 0 it reads, push it onto the stack. As soon as 1s are seen\*\*, pop a 0 off the stack for each 1 read. Accept the string if the stack is **just** empty after the last 1 is read; Reject the string otherwise

\*\* at this point, if we read a 0 again, we reject the string immediately.

# PDA (Formal Definition)

- A PDA is a 6-tuple  $(Q, \Sigma, \Gamma, \delta, q_0, F)$ 
  - $Q$  is a finite set of states
  - $\Sigma$  is a finite set of characters
  - $\Gamma$  is a finite set of stack symbols
  - $\delta$  is the transition function of the form:  
$$\delta : Q \times \Sigma' \times \Gamma' \rightarrow 2^{Q \times \Gamma'}$$
where  $\Sigma' = \Sigma \cup \{\varepsilon\}$  and  $\Gamma' = \Gamma \cup \{\varepsilon\}$
  - $q_0$  is the start state
  - $F$  is the set of accept states

# Acceptance by PDA

- A PDA  $M = (Q, \Sigma, \Gamma, \delta, q_0, F)$  **accepts** the input string  $w$  if

- $w$  can be written as  $w_1 w_2 \dots w_m$  where  $w_i \in \Sigma'$ ,
- there exist states  $r_0, r_1, \dots, r_m$  in  $Q$ , and
- there exist strings  $s_0, s_1, \dots, s_m$  in  $\Gamma^*$

satisfying the following three conditions:  
(see next slide)

Intuitively,  $r_i$  denotes the sequence of states visited by the PDA, and  $s_i$  denotes the corresponding contents in the stack (reading from top to bottom)

# Acceptance by PDA (cont.)

- Condition 1:  $r_0 = q_0, s_0 = \varepsilon$

This ensures that PDA starts at  $q_0$ , with an empty stack

- Condition 2: For  $i = 0, 1, \dots, m-1$ , we have  
$$(r_{i+1}, b) \in \delta(r_i, w_{i+1}, a),$$

where  $s_i = at, s_{i+1} = bt$  for some  $a, b$  in  $\Gamma'$

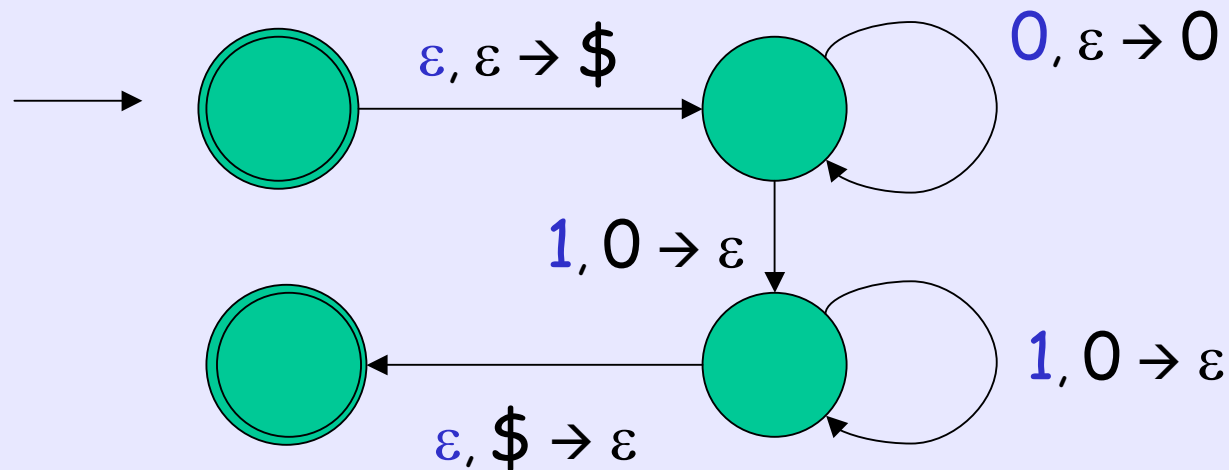
This ensures that PDA moves properly according to the state, the input character, and the stack

- Condition 3:  $r_m \in F$

This ensures PDA accepts only when the PDA is in an accept state after processing the whole input string

# PDA (example 1)

- The following state diagram gives the PDA that recognizes  $\{0^n 1^n \mid n \geq 0\}$ .



The notation  $a, b \rightarrow c$  means that the machine reads  $a$  from input, replace  $b$  by  $c$  from the top of stack. That is, pop  $b$  then push  $c$ .



# PDA (example 1)

- Some points to notice:
  - The formal definition of PDA does not allow us to test if the stack is empty. The previous PDA tries to get the same effect by first placing \$ to the stack, so that if it ever sees \$ again, it knows the stack is empty
  - Similarly, the PDA cannot test if the input has all been processed. The previous PDA can have the same effect because it can **stay** at the accept states only at the end of the input

# PDA (example 1)

- We can also write the formal definition of the previous PDA, call it  $M$ , as follows:

$$M = (\{q_1, q_2, q_3, q_4\}, \{0, 1\}, \{0, \$\}, \delta, q_1, \{q_1, q_4\}),$$

- And  $\delta$  is given by

$$\delta(q_1, \varepsilon, \varepsilon) = \{ (q_2, \$) \}$$

$$\delta(q_2, 0, \varepsilon) = \{ (q_2, 0) \}$$

$$\delta(q_2, 1, 0) = \{ (q_3, \varepsilon) \}$$

$$\delta(q_3, 1, 0) = \{ (q_3, \varepsilon) \}$$

$$\delta(q_3, \varepsilon, \$) = \{ (q_4, \varepsilon) \}$$

## PDA (example 2)

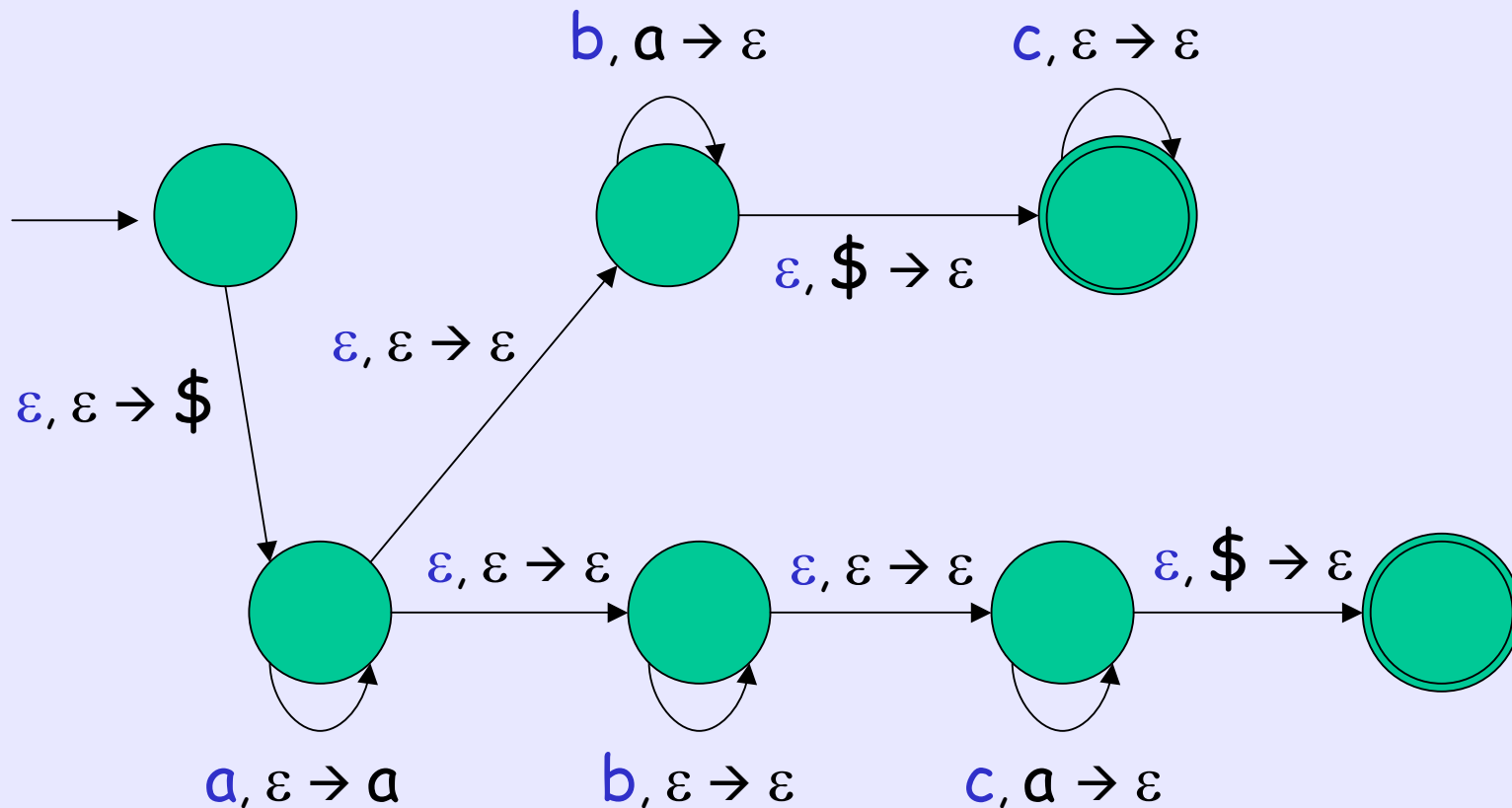
- Give a PDA that recognizing the language  $\{ a^i b^j c^k \mid i, j, k \geq 0 \text{ and } i=j \text{ or } i=k \}$

How to construct it?

- First, for each 'a' read, we should push it onto the stack (for later matching)
- Then, we **guess** whether 'a' should be matched with 'b' or matched with 'c'

We can guess because of the non-deterministic nature of PDA

# PDA (example 2)



# PDA (example 3)

Give a PDA recognizing  $\{ ww^R \mid w \text{ in } \{0,1\}^* \}$

How to construct it?

- First, the PDA should match the first character with the last character, the second character with the second last character, and so on... So, we push each character that is read to the stack in case it will be matched later
- At each point, we **guess** the middle of the string has been reached. We match the remaining characters with those stored in the stack (how?)

# CFG = PDA

Theorem: (1) If a language is generated by a CFG, it can be recognized by some PDA. (2) If a language is recognized by a PDA, it can be generated by some CFG.

Proof: We shall prove both statements by construction.

# Proof of (1)

(1) If a language is generated by a CFG, it can be recognized by some PDA.

- Let  $L$  be a language generated by a CFG  $G$ . We show how to convert  $G$  into an equivalent PDA.
- Our PDA will do the following:
  - For an input string  $w$ , it can determine whether there is a derivation for  $w$  by  $G$

Recall that a derivation for  $w$  = a sequence of substitutions in the grammar that generates  $w$

# Proof of (1)

- The difficulty in testing whether there is a derivation for  $w$  is to figure out which substitutions to make
  - PDA can do so by guessing the sequence of correct substitutions



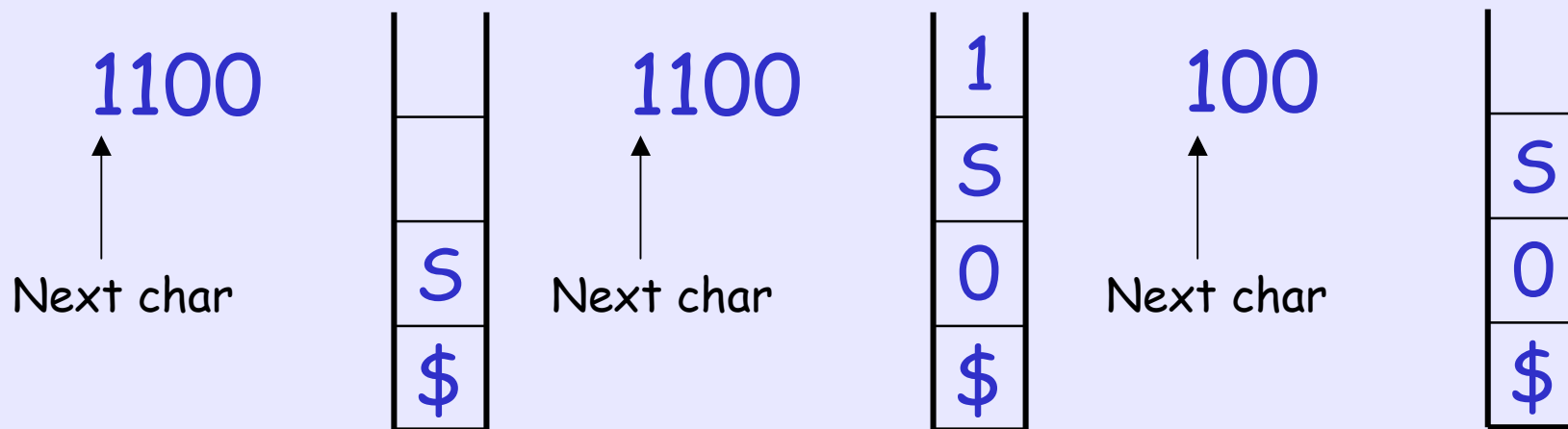
# Proof of (1)

- Informally, our PDA does the following:
  - Place the mark symbol \$ and then the start variable  $S$  (of  $G$ ) on the stack
  - Repeat
    - If the top of stack is a variable, say  $A$ , guess a rule  $A \rightarrow u$  and substitute  $A$  by the string  $u$
    - If the top of stack is a terminal, say  $a$ , read the next symbol from the input and compare it with  $a$ . If they match, repeat. Otherwise, reject this branch of non-determinism
    - If the top of stack is \$, enter the accept state

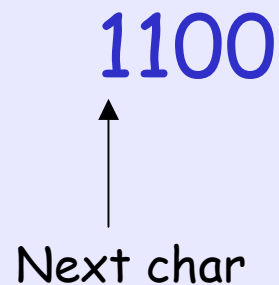
# An Example Run

Input: 1100

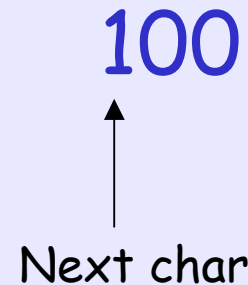
CFG:  $S \rightarrow SS \mid 1S0 \mid 10$



At the beginning



PDA uses the rule  $S \rightarrow 1S0$

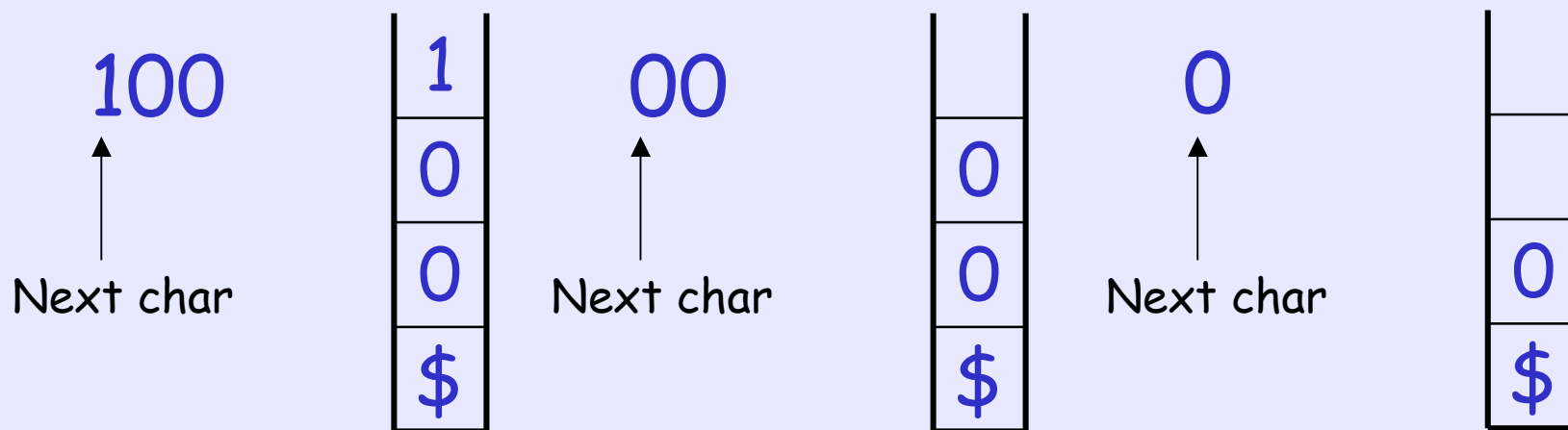


Input char is matched

# An Example Run (cont.)

Input: 1100

CFG:  $S \rightarrow SS \mid 1S0 \mid 10$



PDA uses the rule  
 $S \rightarrow 10$

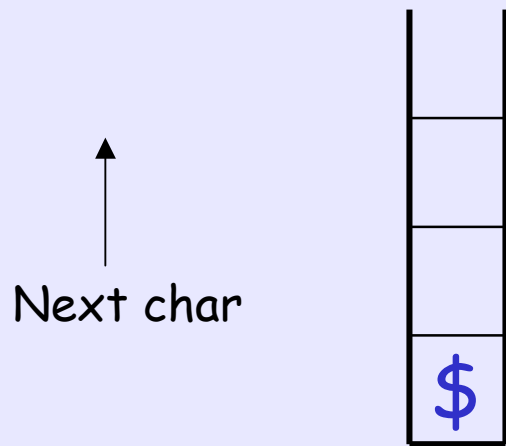
Input char is  
matched

Input char is  
matched

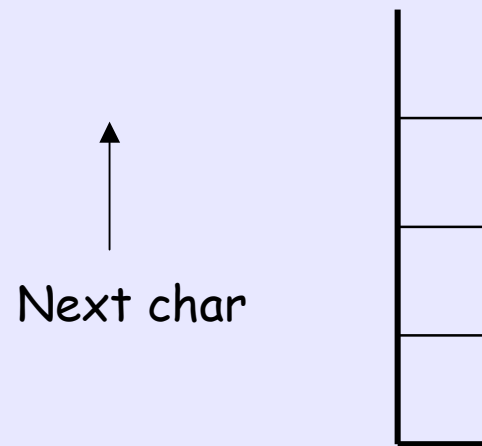
# An Example Run (cont.)

Input: 1100

CFG:  $S \rightarrow SS \mid 1S0 \mid 10$



Whole input string  
is processed

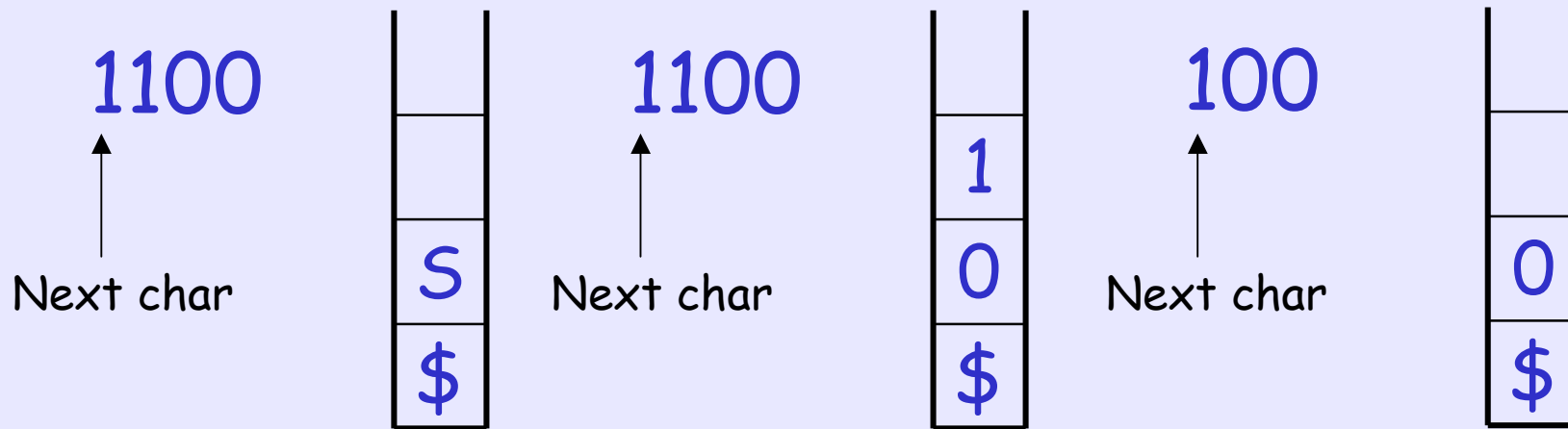


The \$ in the top of stack tells  
PDA the stack is empty. PDA  
accepts the string

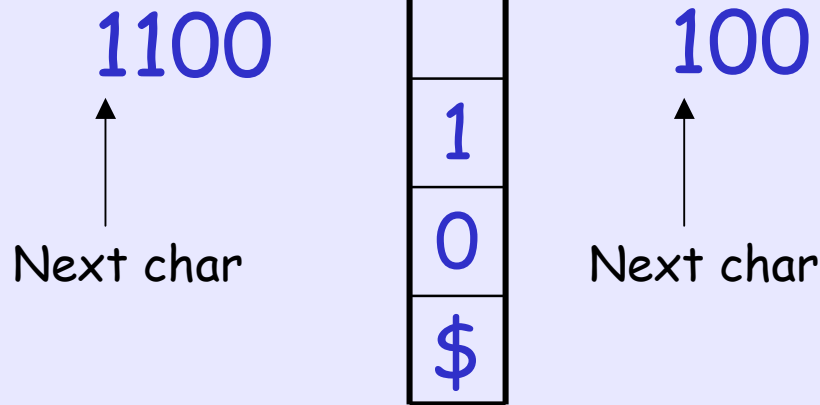
# Another Example Run

Input: 1100

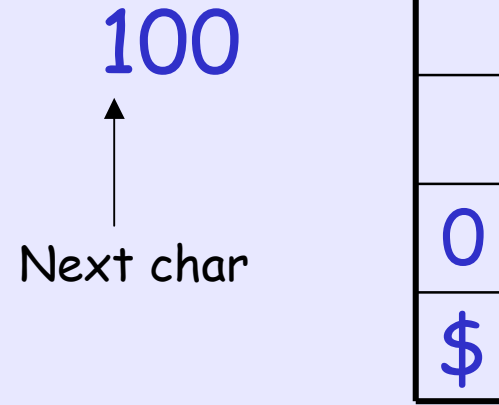
CFG:  $S \rightarrow SS \mid 1S0 \mid 10$



At the beginning



PDA uses the rule  
 $S \rightarrow 10$

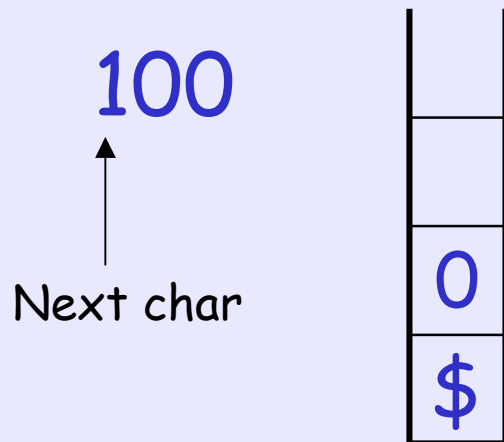


Input char is  
matched

# Another Example Run (cont.)

Input: 1100

CFG:  $S \rightarrow SS \mid 1S0 \mid 10$



Input char cannot match  
top of stack. What will  
PDA do?

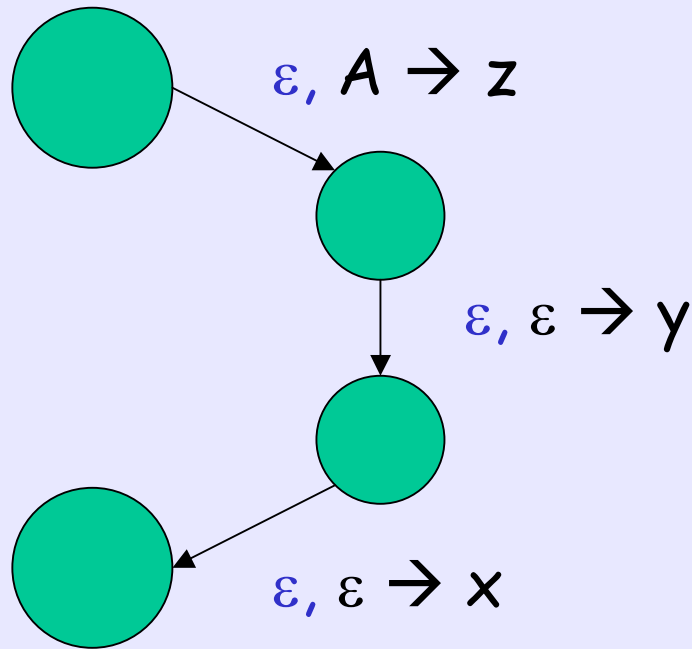
It stops exploring this  
branch of computation

# Implementation Details

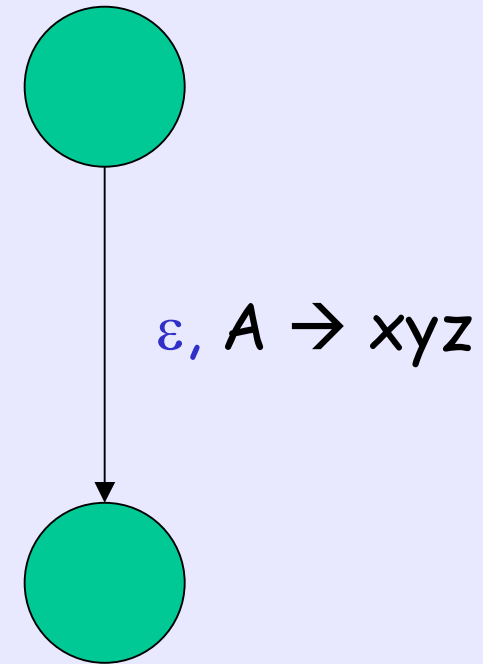
- We can see that, an input string  $w$  is accepted by our PDA if and only there is a derivation from  $S$  to  $w$
- What remains is to show that such a PDA can be constructed
- Pushing  $\$$ , pushing  $S$ , or matching input chars with terminals in the stack is easy
- Difficulty: How to replace a variable in the top of stack by right side of a corresponding rule? (E.g., top of stack is  $A$  and we have with a rule  $A \rightarrow xyz$ . How to replace  $A$  by  $xyz$ ?)

By using dummy states

# Using dummy states



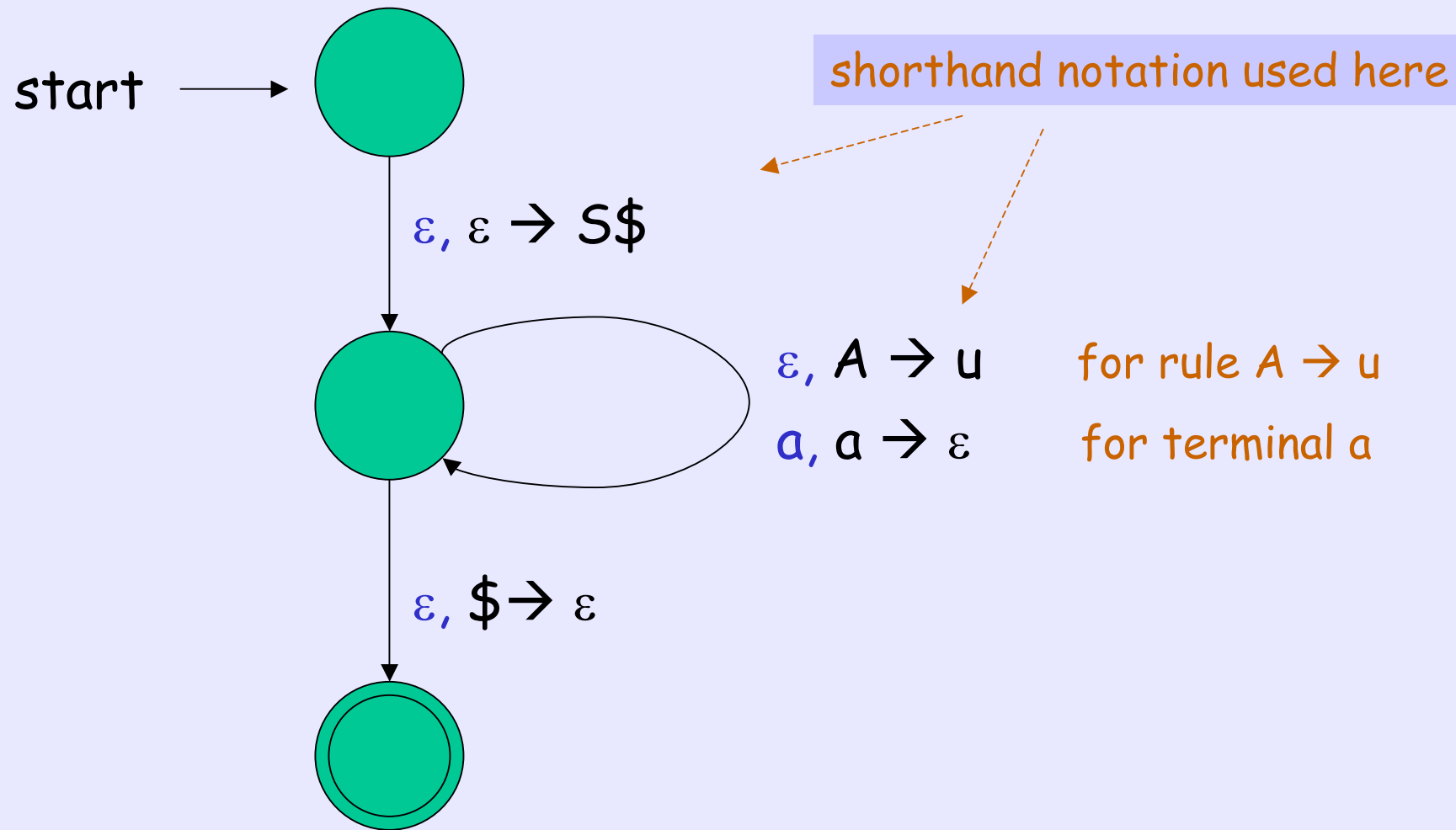
Using two dummy states to replace  $A$  by  $xyz$  at the top of the stack



A shorthand notation



# PDA for Proof of (1)



# Example of Conversion

- Convert the following CFG into an equivalent PDA

$$S \rightarrow aTb \mid b$$

$$T \rightarrow Ta \mid \varepsilon$$

## Proof of (2)

(2) If a language is recognized by a PDA, it can be generated by some CFG.

- We show how to convert a PDA into an equivalent CFG.
- Let  $L$  be the language, and  $P$  be the PDA recognizing  $L$ .

# Proof of (2)

- We first change  $P$  slightly so that:
  - It has a single accept state,  $q_{\text{accept}}$
  - It empties the stack before accept
  - Each transition either pushes a symbol on the stack, or pops a symbol off the stack, but not both

first and second changes are easy

For the third change, we replace each transition in  $P$  that

(i) pushes and pops at the same time with a two transition sequence that goes through a new state,

(ii) neither pushes or pops with a two transition sequence that pushes then pops a dummy stack symbol

## Proof of (2)

- Next, for each pair of states  $p, q$  in  $P$ , we create a CFG variable  $A_{pq}$ . Our target is to make  $A_{pq}$  generate exactly those strings that can bring  $P$  from  $p$  with an empty stack to  $q$  with an empty stack
- How to do so?

# Creating $A_{pq}$

- Note that PDA can get from  $p$  (with an empty stack) to  $q$  (with an empty stack) in two ways:
- The stack gets empty before reaching  $q$ 
  - This implies we get from  $p$  to some  $r$  (with empty stack) and then to  $q$
- The stack never gets empty before reaching  $q$ 
  - This implies at  $p$ , we push some char  $t$  in stack, and then at  $q$ , we pop the same char  $t$

## Creating $A_{pq}$ (cont.)

- For each  $p, q, r$ , add the rule

$$A_{pq} \rightarrow A_{pr}A_{rq}$$

That is, if we can get from  $p$  to  $r$ , and also from  $r$  to  $q$ , then we can get from  $p$  to  $q$  (Here, all starts and ends are with empty stack)

- For each  $p, q, r, s$  with  $(r, t) \in \delta(p, a, \varepsilon)$   
and  $(q, \varepsilon) \in \delta(s, b, t)$ , add the rule

$$A_{pq} \rightarrow aA_{rs}b$$

That is, if we can get from  $p$  to  $r$  by reading  $a$  and pushing  $t$ , and we can get from  $s$  to  $q$  by reading  $b$  and popping  $t$ , then, if we start with  $p$  with an empty stack, we can reach  $q$  with an empty stack by reading  $a$ , going from  $r$  to  $s$ , then reading  $b$ .

## Creating $A_{pq}$ (cont.)

- For each  $p$ , we also add the rule

$$A_{pp} \rightarrow \varepsilon$$

That is, if we can get from  $p$  to  $p$  by reading nothing

If  $A_{pq}$  really generates exactly those strings that brings  $P$  from  $p$  to  $q$  (with empty stacks), then what is  $A_{q_{\text{start}}, q_{\text{accept}}}$ ?

where  $q_{\text{start}}$  denotes the start state of PDA



# Proof of (2)

- So, in our grammar, we will have all the rules  $A_{pq}$  and set  $A_{q_{start}, q_{accept}}$  as the start variable
- What remains is to prove  $A_{pq}$  generates exactly those strings that brings  $P$  from  $p$  to  $q$  (with empty stacks)
- That is, we need to prove
  - If  $A_{pq}$  generates  $x$ ,  $x$  brings  $P$  from  $p$  to  $q$  (with empty stacks)
  - If  $x$  brings  $P$  from  $p$  to  $q$  (with empty stacks,  $A_{pq}$  generates  $x$ )

Exercise: Prove the above two statements (Hint: by induction)

# Next Time

- Pumping Lemma for CFL
- Non-CFL
- Discuss DPDA, which is DFA + stack
  - Does it have same power as PDA?