

CS 5319
Advanced Discrete Structure

Lecture 14:
Introduction to Group Theory IV

Outline

- Introduction
- Groups and Subgroups
- Generators
- Cosets (and Lagrange's Theorem)
- Permutation Group (and Burnside's Theorem)
- **Group Codes**

Codes

- A sequence of symbols is called a **word**
- The coding problem is to represent distinct message using distinct words
 - In particular, in digital communication, the words are formed by 0 or 1
- A **code** is the set of words used for the distinct messages in a certain scheme
 - These words are called **codewords**

Codes

- There are a few reasons for designing codes
 1. To **save** storage or communication time
Ex : Huffman, run-length, arithmetic, ...
 2. To **detect** error in transmission
Ex : Repetition, parity, checksum, ...
 3. To **correct** error in transmission
Ex : Golay, Reed-Solomon, Reed-Muller, group, convolution, ...

Block Codes

- A **block code** is a code whose codewords all have the same length
 - One reason for having block codes is for error detection or error correction
- Let A = the set of all length- n binary words
 - \oplus = binary XOR operation on A
 - Ex : $10111 \oplus 00101 = 10010$
- Note that (A, \oplus) is a group

Block Codes

- For any x in A , we define the **weight** of x , denoted by $w(x)$, to be # of 1's in x

Ex : $w(10111) = 4$, $w(00101) = 2$

- The **distance** between any x and y in A , denoted by $d(x, y)$, is the weight of $x \oplus y$
 - That is, $d(x, y) = w(x \oplus y)$
 - ➔ $d(x, y) = d(y, x)$
 - Also, $d(x, y) = \#$ bits that x and y are different

Block Codes

Lemma 1 (Triangle Inequality) :

For any x, y , and z in A ,

$$d(x, z) \leq d(x, y) + d(y, z)$$

Proof :

First, $w(u \oplus v) \leq w(u) + w(v)$ [why?]

$$\begin{aligned} \rightarrow w(x \oplus z) &= w(x \oplus y \oplus y \oplus z) \\ &\leq w(x \oplus y) + w(y \oplus z) \end{aligned}$$

Thus, $d(x, z) \leq d(x, y) + d(y, z)$

Block Codes

- We now define the distance of a code, which is closely related to its error-correction power

Definition :

The distance of a code G is the minimum distance between any two words in G

- Now, suppose a word y is received from sender
 - If y is in G , we assume y is the word sent
 - If y is not in G , we assume the word x in G , with $d(x, y)$ minimized, is the word sent

Block Codes

- The previous decoding method is called the **minimum-distance decoding criterion**

Theorem 1 :

A code of distance $2t + 1$ can correct t or fewer transmission errors if we use minimum-distance decoding criterion

Block Codes

Proof : Suppose there are at most t errors

Let $x =$ codeword sent, $y =$ word received

$z =$ codeword not equal to x

Then we have: $d(x, y) \leq t$

Also, we have: $d(x, z) \geq 2t + 1$

so that $d(x, y) + d(y, z) \geq 2t + 1$

→ For any $z \neq x$, $d(y, z) \geq t + 1$

→ y is decoded correctly without ambiguity

Group Codes

- We now study a class of block codes called **group codes**
- A subset G of A is called a **group code** if (G, \oplus) is a subgroup of (A, \oplus)
 - $A =$ set of all length- n binary words

Ex :

{ 0000, 0011, 1101, 1110 } is a group code

{ 00000, 01110 } is also a group code

Group Codes

- The distance of a group code can be easily determined based on the following theorem

Theorem 2 :

Let G be a group code, and x be the minimum-weight non-zero codeword in G . Then,
distance of G is equal to $w(x)$

Group Codes

Proof :

First, since $\mathbf{0}$ (the word with all 0's) is in G ,

$$w(x) = d(x, \mathbf{0}) \geq \text{distance of } G$$

However, for any y and z in G ,

$$d(y, z) = w(y \oplus z) \geq w(x) \quad [\text{why?}]$$

$$\rightarrow \text{distance of } G = \min_{y,z} d(y, z) \geq w(x)$$

Thus, distance of $G = w(x)$

Group Codes

- For group codes, if we use minimum-distance decoding criterion, there is an easy way to find the codeword corresponding to the received word
- Firstly, suppose word y is received
 - Corresponding codeword x in G should be one that minimizes $w(x \oplus y)$
 - Equivalently, if e is the word with smallest weight in the coset $G \oplus y$
 - ➔ $e = y \oplus x$, or $x = y \oplus e$

Group Codes

- Now, suppose that
 - for each coset C of G , we remember its smallest weight word e_C
 - For each y , we remember which coset $C(y)$ that y belongs to
- ➔ Then upon receiving y , we can decode it back to the transmitted codeword x by :

$$x = y \oplus e_{C(y)}$$

Ex : Suppose we use the group code

$$G = \{ 00000, 00111, 11010, 11101 \}$$

whose distance = 3 (thus can correct 1 error)

- Cosets of G :

$$G \oplus 00000 = \{ 00000, 00111, 11010, 11101 \}$$

$$G \oplus 00001 = \{ 00001, 00110, 11011, 11100 \}$$

$$G \oplus 00010 = \{ 00010, 00101, 11000, 11111 \}$$

$$G \oplus 00100 = \{ 00100, 00011, 11110, 11001 \}$$

$$G \oplus 01000 = \{ 01000, 01111, 10010, 10101 \}$$

$$G \oplus 10000 = \{ 10000, 10111, 01010, 01101 \}$$

$$G \oplus 10001 = \{ 10001, 10110, 01011, 01100 \}$$

$$G \oplus 10100 = \{ 10100, 10011, 01110, 01001 \}$$

Decoding
is unique

Decoding
not unique