

# CS4311

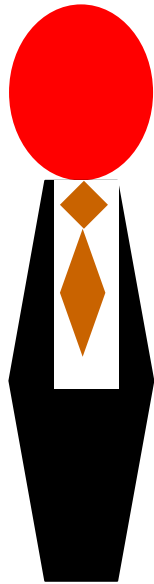
## Design and Analysis of Algorithms

### Lecture 6: Sorting in Linear Time

# About this lecture

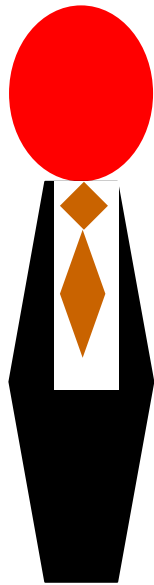
- Sorting algorithms we studied so far
  - Insertion, Selection, Merge, Quicksort
  - ➔ determine sorted order by **comparison**
- We will look at 3 new sorting algorithms
  - Counting Sort, Radix Sort, Bucket Sort
  - ➔ assume some properties on the input, and determine the sorted order by **distribution**

# Helping the Billionaire



- Your boss, Bill, is a billionaire
- Inside his BIG wallet, there are a lot of bills, say,  $n$  bills
- Nine kinds of bills:  
\$1, \$5, \$10, \$20, \$50,  
\$100, \$200, \$500, \$1000

# Helping the Billionaire

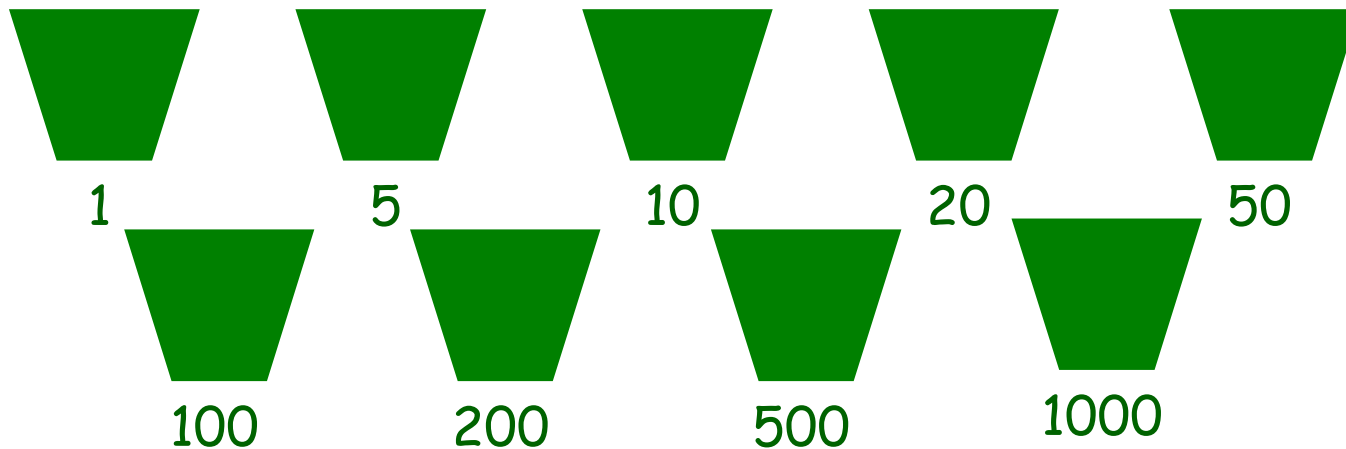


- He did not care about the ordering of the bills before
- But then, he has taken the Algorithm course, and learnt that if things are **sorted**, we can search faster

The horoscope says I should use only \$500 notes today ... Do I have enough in the wallet?

# A Proposal

- Create a bin for each kind of bill
- Look at his bill one by one, and place the bill in the corresponding bin
- Finally, collect bills in each bin, starting from \$1-bin, \$5-bin, ..., to \$1000-bin



# A Proposal

- In the previous algorithm, there is no comparison between the items ...
  - But we can still sort correctly... **WHY?**
- Each step looks at the value of an item, and **distribute** the item to the correct bin
  - So, in the end, when a bill is collected, its value must be larger than or equal to all bills collected before → sorted

# Sorting by Distribution


- Previous algorithm sorts the bills based on **distribution** operations
- It works because:
  - we have information about the values of the input items → we can create bins
- We will look at more algorithms which are based on the same **distribution** idea

# Counting Sort



# Counting Sort

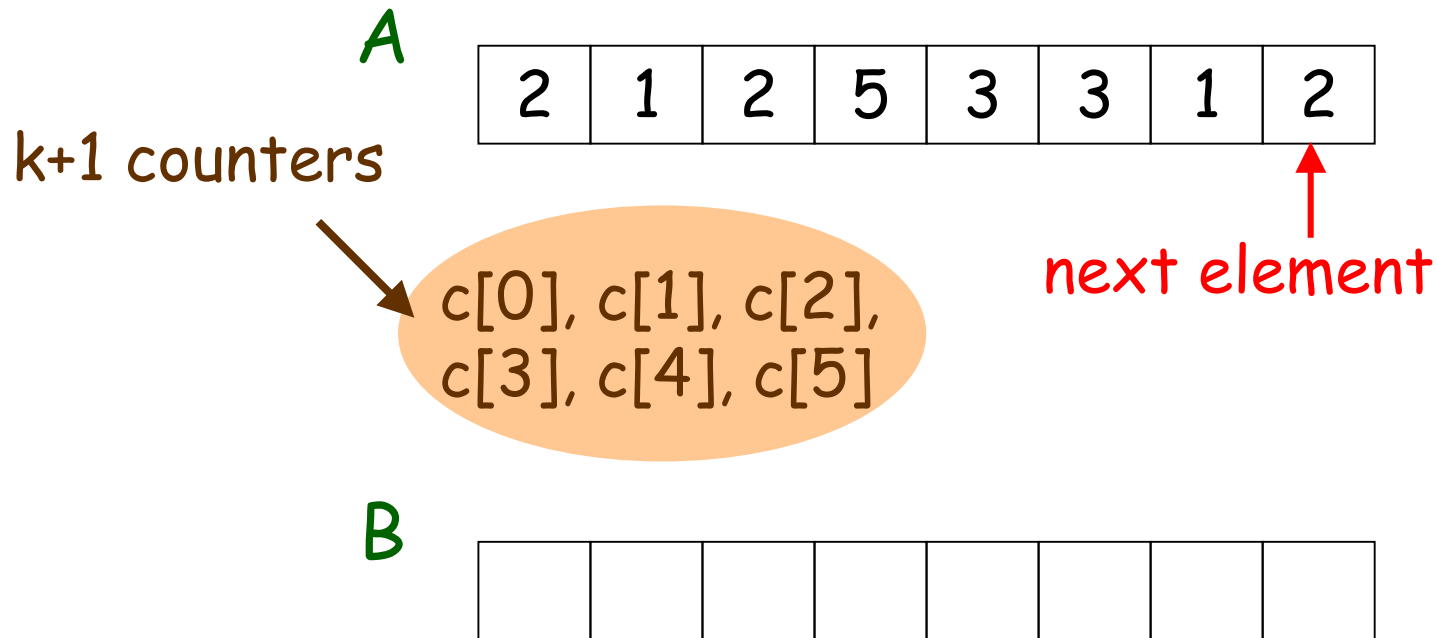
extra info  
on values



- Input: Array  $A[1..n]$  of  $n$  integers, each has value from  $[0,k]$
- Output: Sorted array of the  $n$  integers
- Idea 1: Create  $B[1..n]$  to store the output
- Idea 2: Process  $A[1..n]$  from right to left
  - Use  $k + 2$  counters:
    - One for "which element to process"
    - $k + 1$  for "where to place"

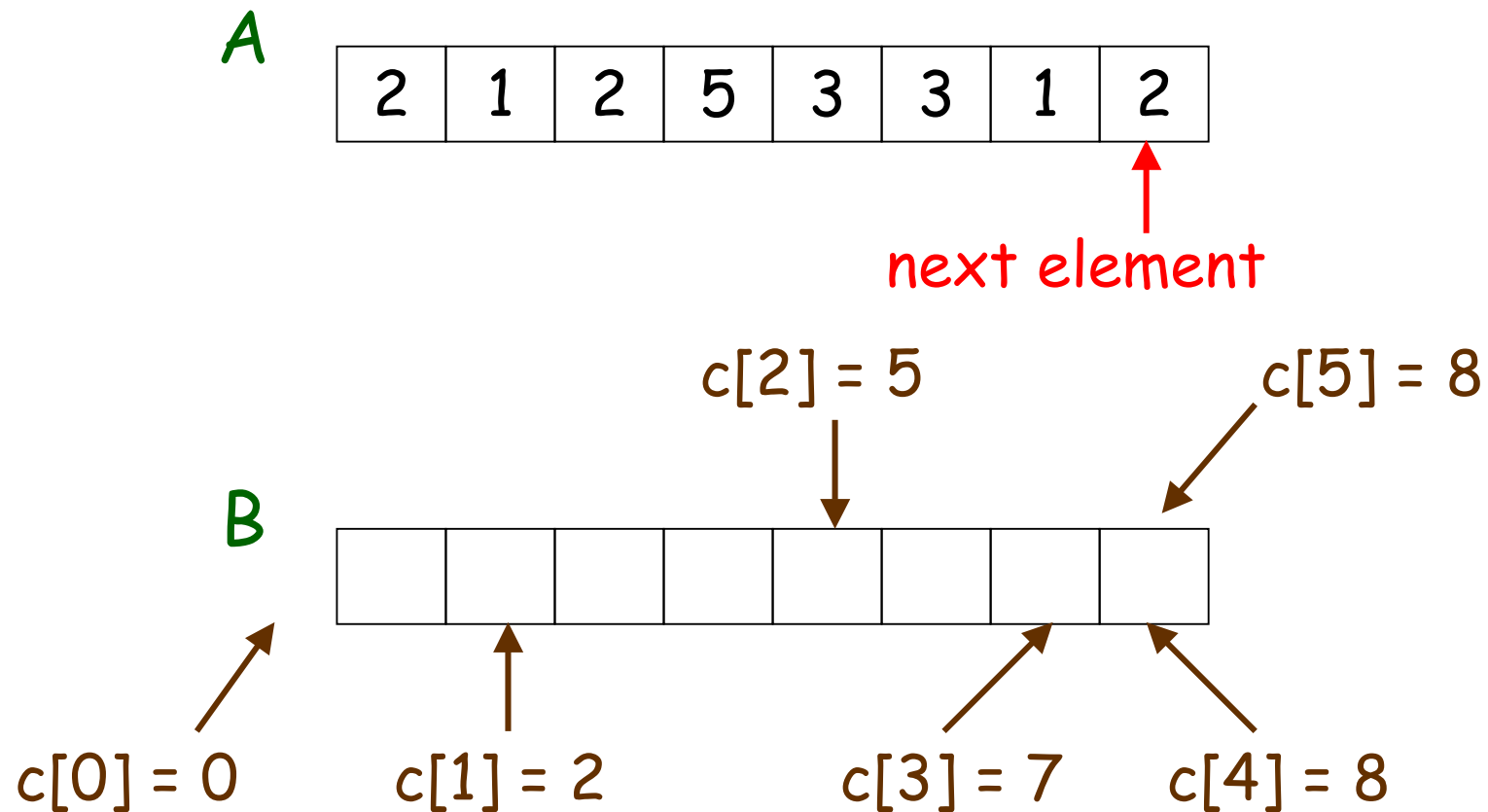
# Counting Sort (Details)

Before Running



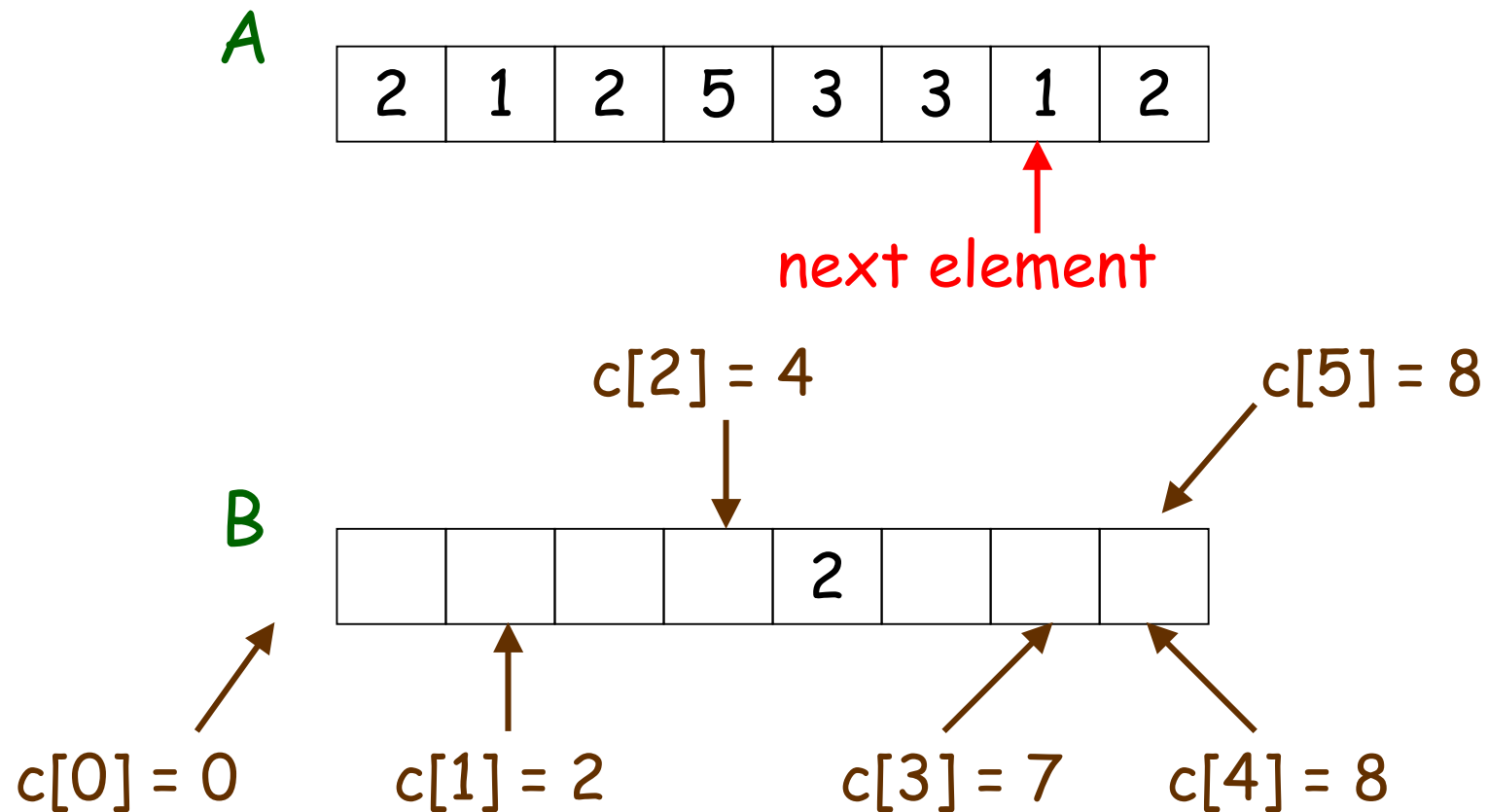
# Counting Sort (Details)

Step 1: Set  $c[j]$  = location in **B** for placing the next element if it has value  $j$



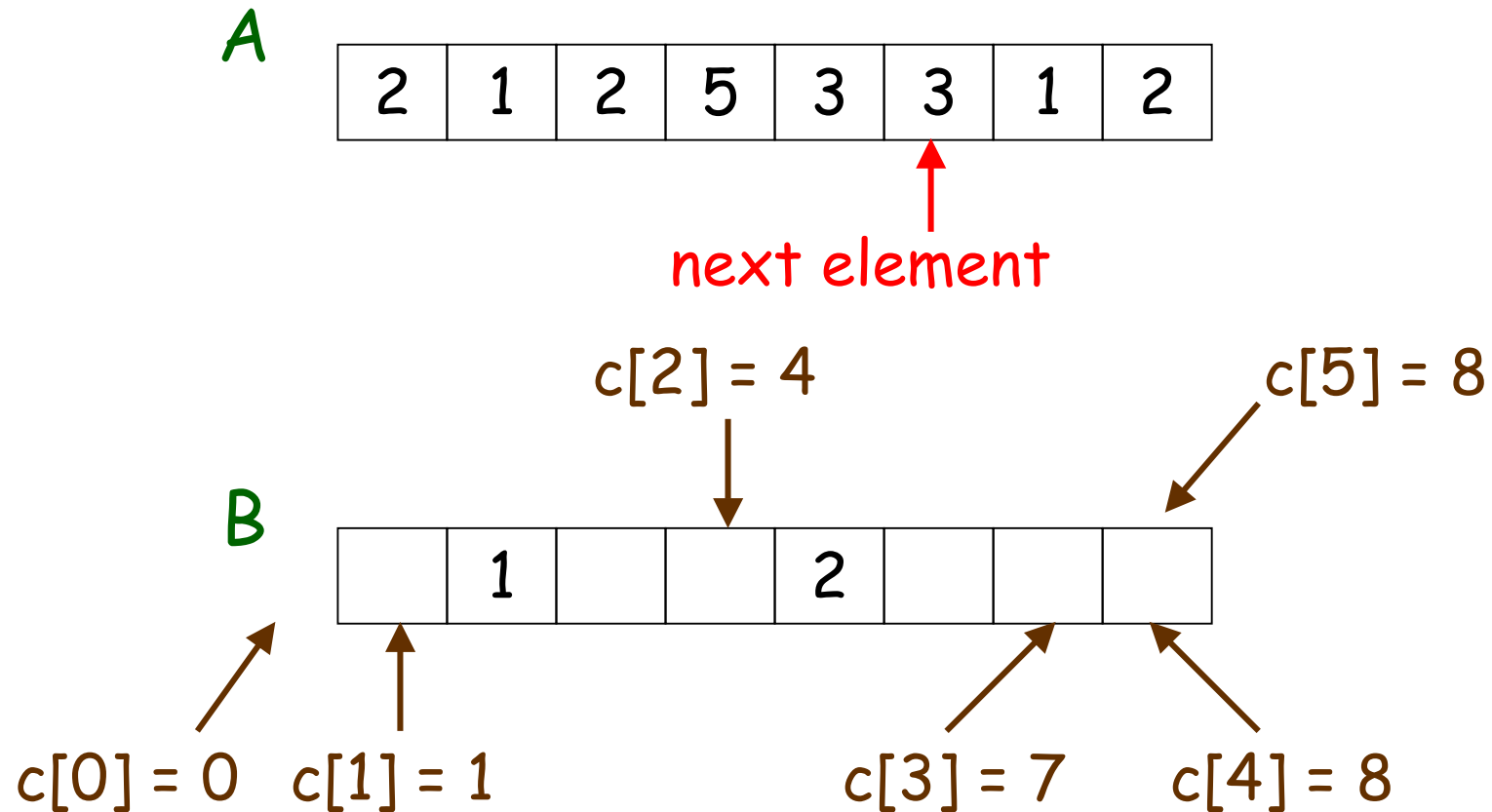
# Counting Sort (Details)

Step 2: Process **next element** of **A** and update corresponding counter



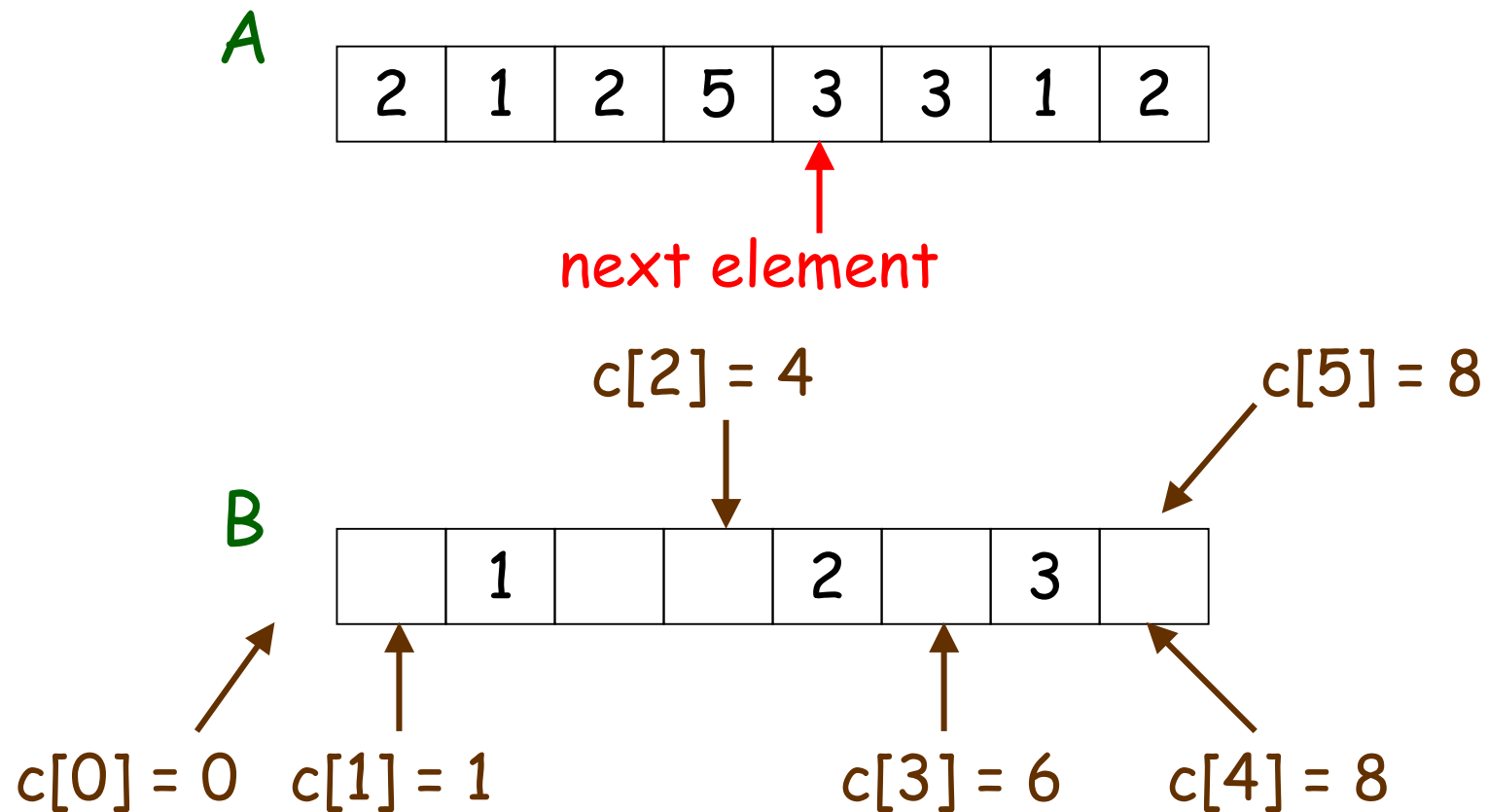
# Counting Sort (Details)

Step 2: Process **next element** of **A** and update corresponding counter



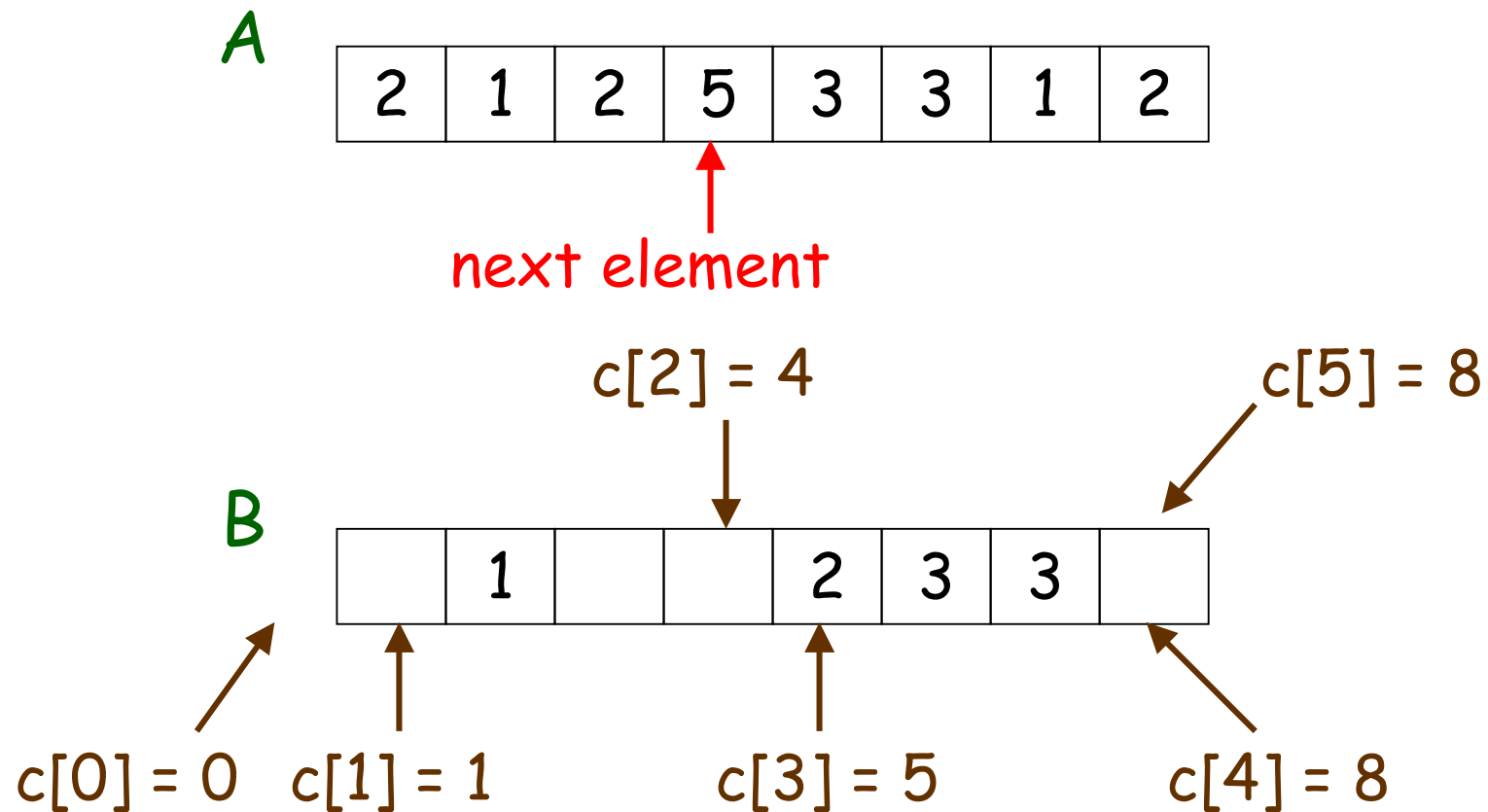
# Counting Sort (Details)

Step 2: Process **next element** of **A** and update corresponding counter



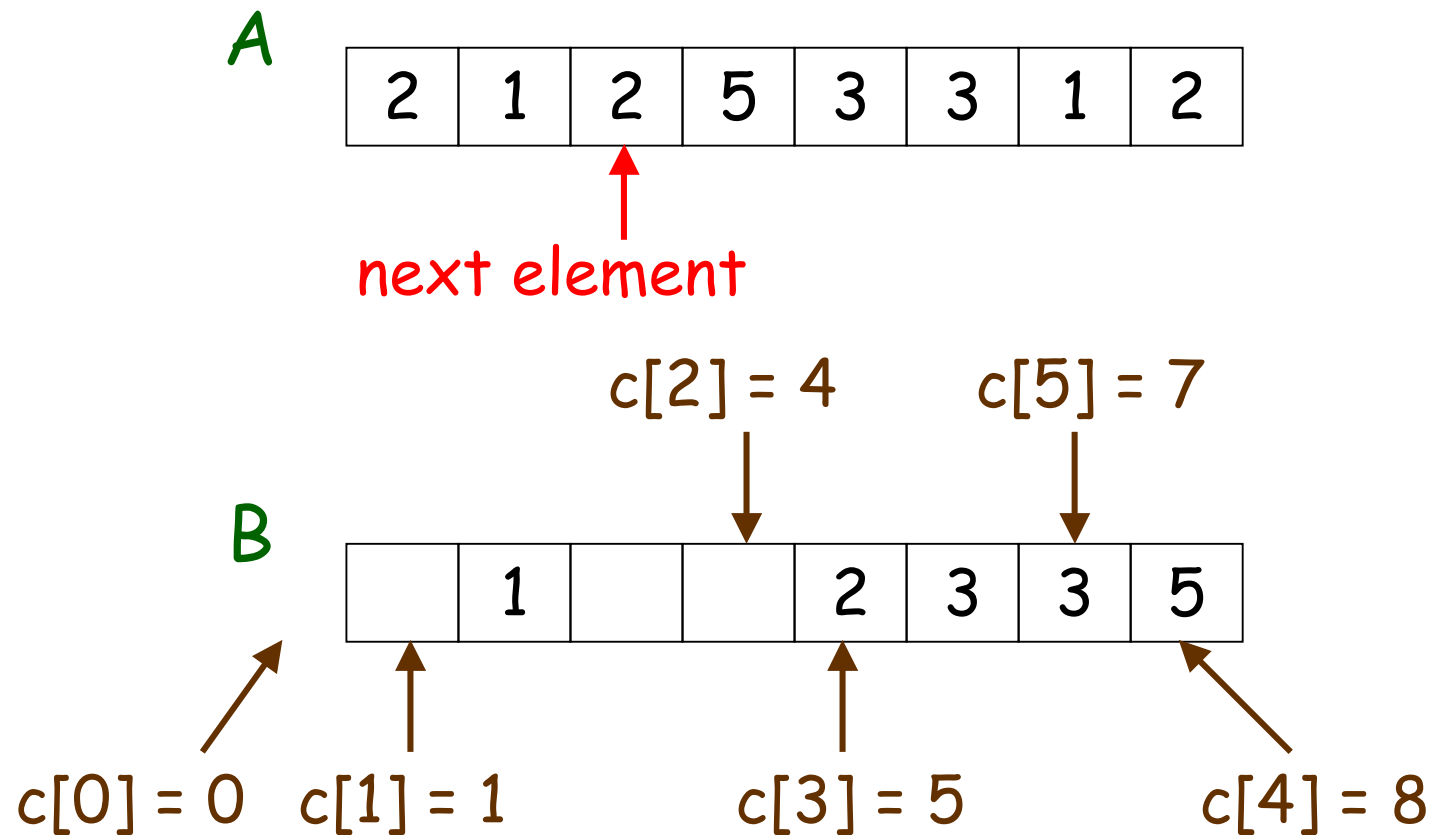
# Counting Sort (Details)

Step 2: Process **next element** of **A** and update corresponding counter



# Counting Sort (Details)

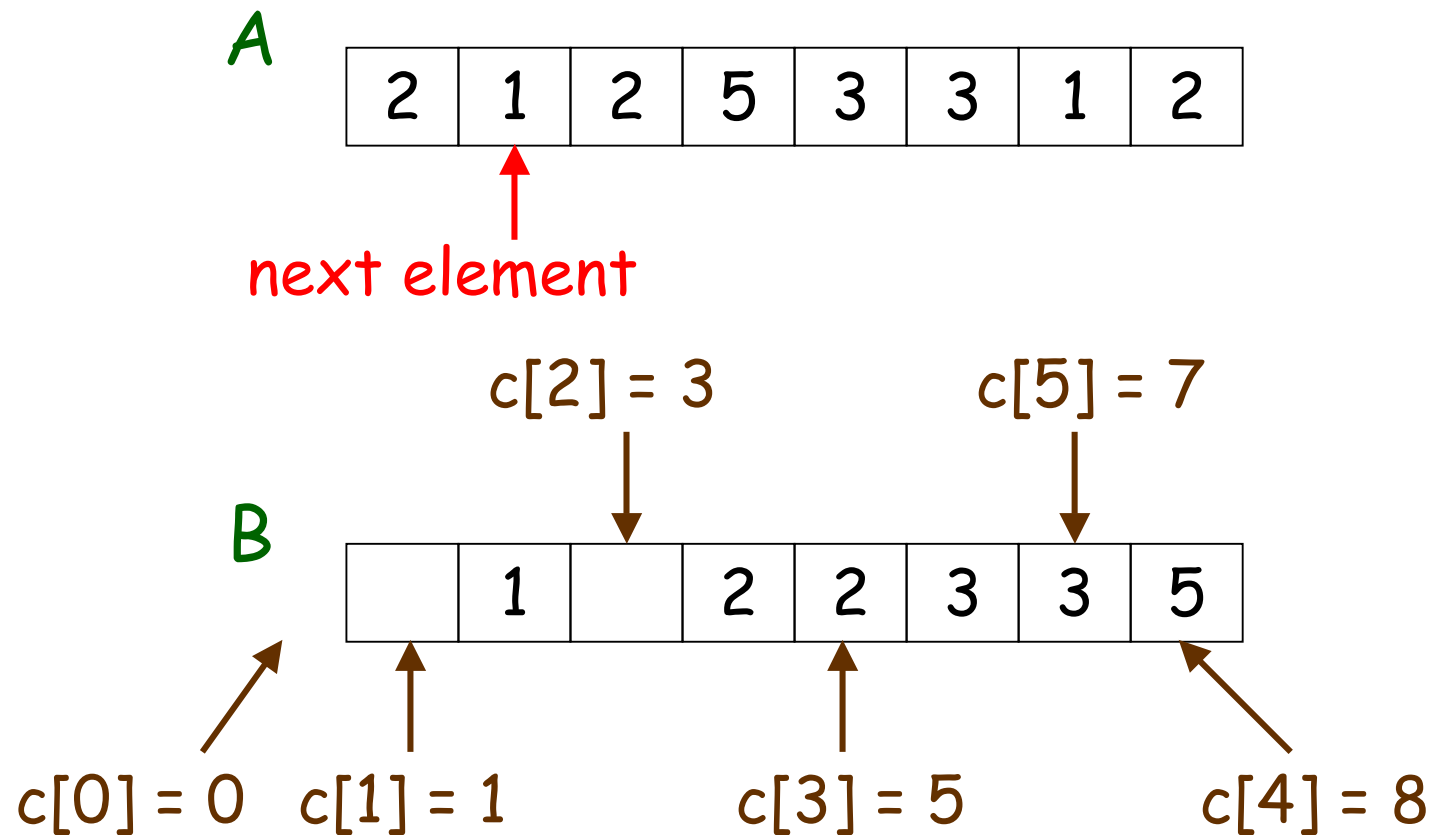
Step 2: Process **next element** of **A** and update corresponding counter





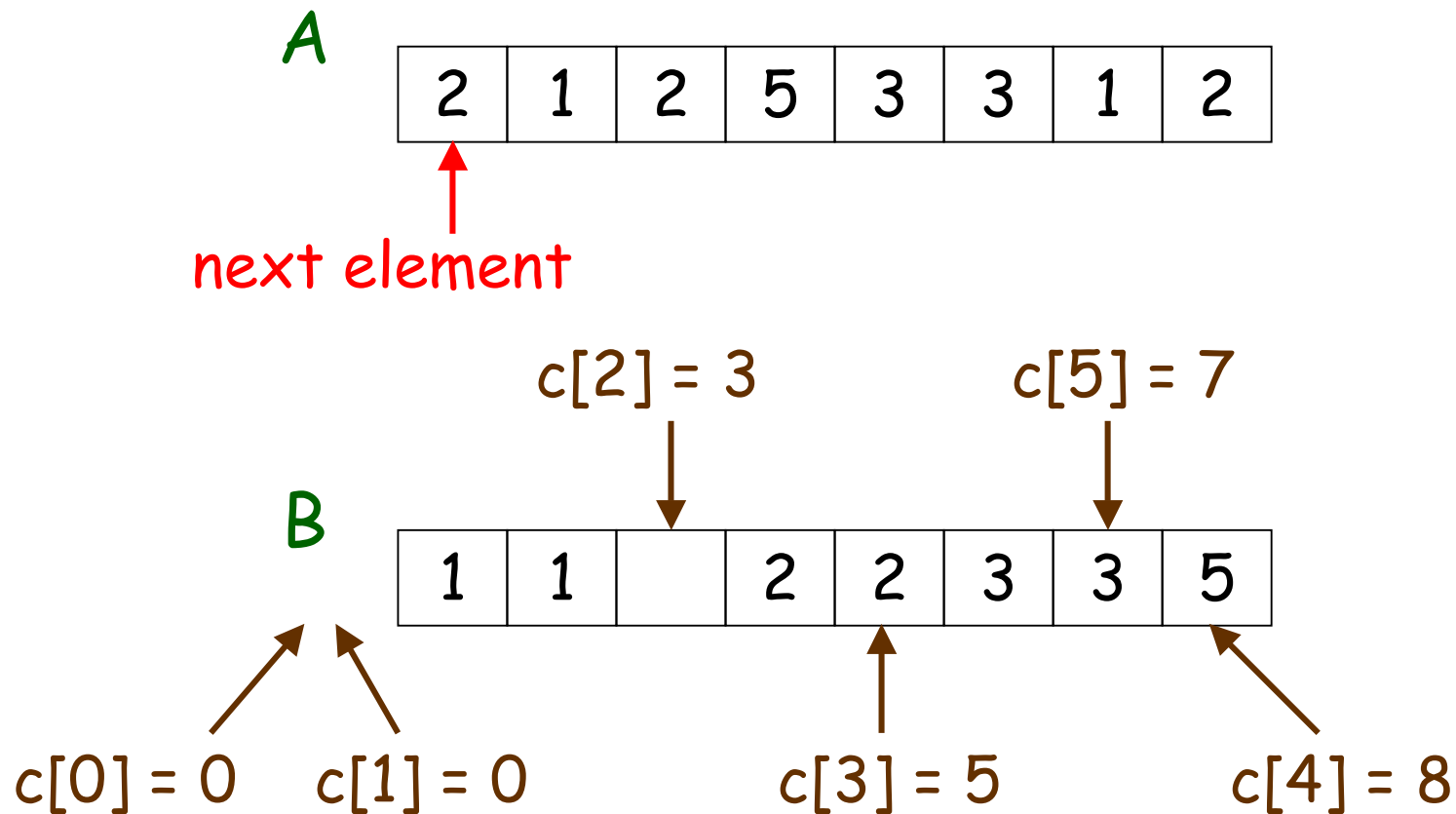
# Counting Sort (Details)

Step 2: Process **next element** of **A** and update corresponding counter



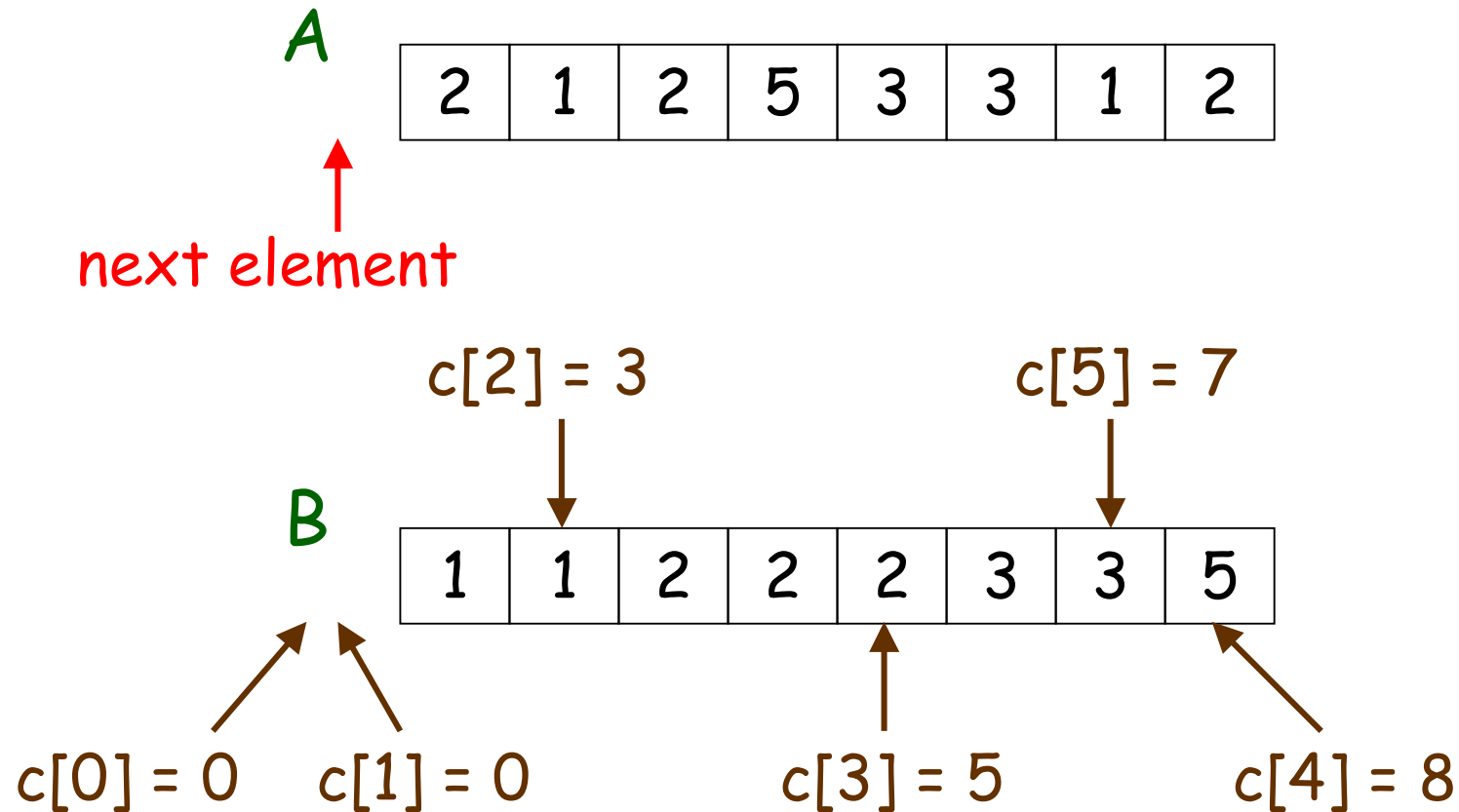
# Counting Sort (Details)

Step 2: Process **next element** of **A** and update corresponding counter



# Counting Sort (Details)

Step 2: Done when **all elements** of **A** are processed



# Counting Sort (Step 1)

How can we perform Step 1 smartly?

1. Initialize  $c[0], c[1], \dots, c[k]$  to 0
2. /\* First, set  $c[j] = \#$  elements with value  $j$  \*/  
For  $x = 1, 2, \dots, n$ , increase  $c[A[x]]$  by 1
3. /\* Set  $c[j] =$  location in  $B$  to place next element whose value is  $j$  (iteratively) \*/  
For  $y = 1, 2, \dots, k$ ,  $c[y] = c[y-1] + c[y]$

Time for Step 1 =  $O(n + k)$

# Counting Sort (Step 2)

How can we perform Step 2 ?

```
/* Process A from right to left */
```

```
For  $x = n, n-1, \dots, 2, 1$ 
```

```
{ /* Process next element */
```

```
   $B[c[A[x]]] = A[x];$ 
```

```
  /* Update counter */
```

```
  Decrease  $c[A[x]]$  by 1;
```

```
}
```

Time for Step 2 =  $O(n)$

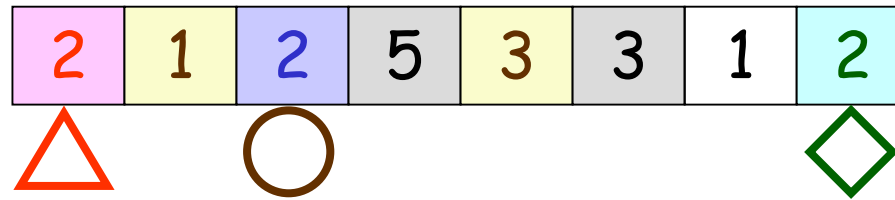
# Counting Sort (Running Time)

## Conclusion:

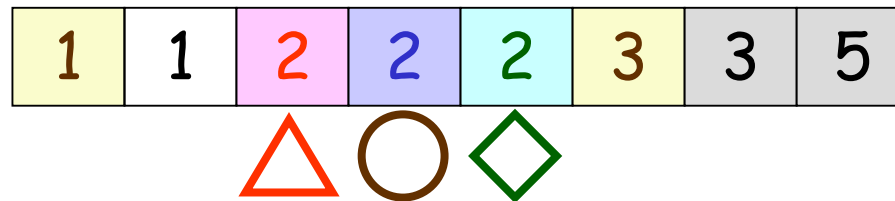
- Running time =  $O(n + k)$ 
  - if  $k = O(n)$ , time is (asymptotically) **optimal**
- Counting sort is also **stable** :
  - elements with same value appear in **same order** in before and after sorting

# Stable Sort

Before  
Sorting



After  
Sorting




# Radix Sort



# Radix Sort

extra info  
on values



- Input: Array  $A[1..n]$  of  $n$  integers, each has  $d$  digits, and each digit has value from  $[0, k]$
- Output: Sorted array of the  $n$  integers
- Idea: Sort in  $d$  rounds
  - At Round  $j$ , stable sort  $A$  on digit  $j$  (where rightmost digit = digit 1)

# Radix Sort (Example Run)

Before Running

1 9 0 4

2 5 7 9

1 8 7 4

6 3 5 5

4 4 3 2

8 3 1 8

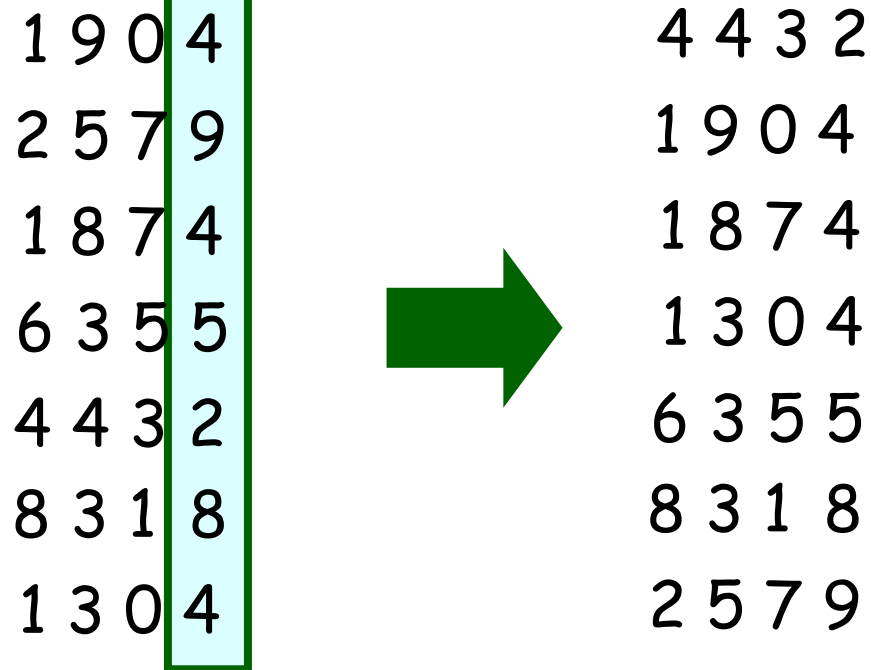
1 3 0 4



4 digits

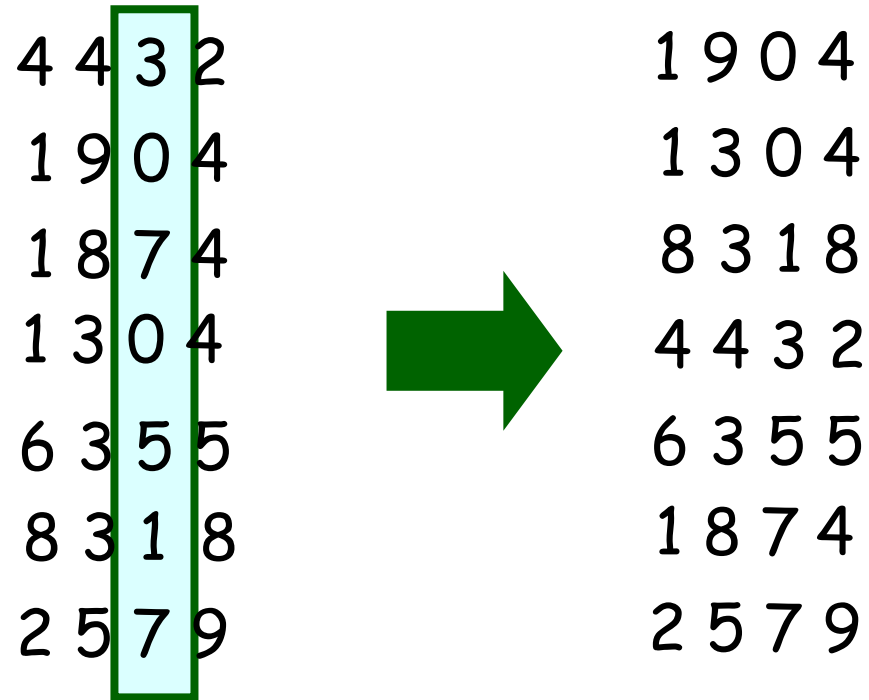
# Radix Sort (Example Run)

Round 1: Stable sort digit 1



# Radix Sort (Example Run)

Round 2: Stable sort digit 2



After Round 2, last 2 digits  
are sorted (why?)

# Radix Sort (Example Run)

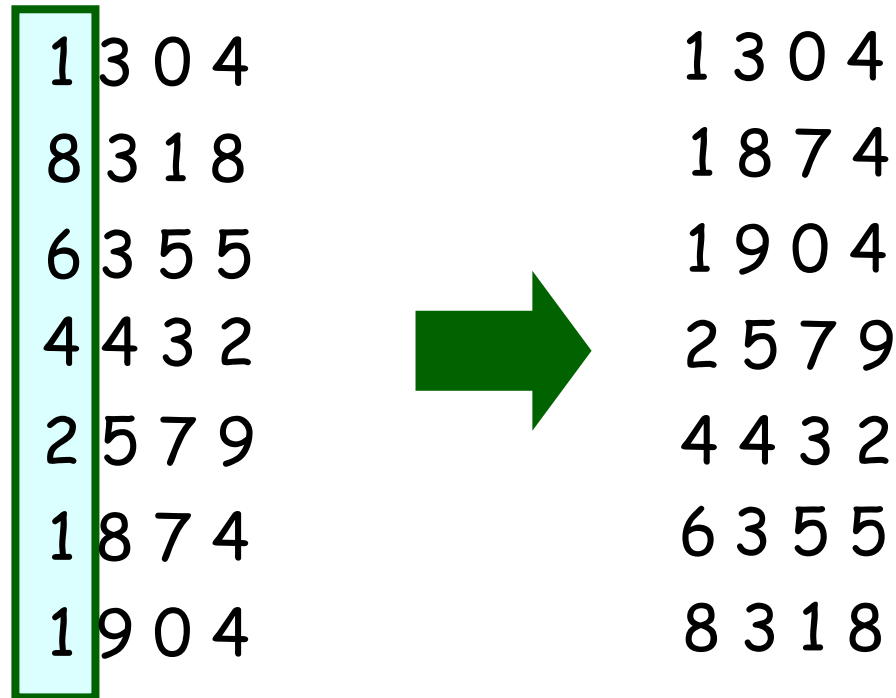
Round 3: Stable sort digit 3

1 9 0 4	→	1 3 0 4
1 3 0 4		8 3 1 8
8 3 1 8		6 3 5 5
4 4 3 2		4 4 3 2
6 3 5 5		2 5 7 9
1 8 7 4		1 8 7 4
2 5 7 9		1 9 0 4

After Round 3, last 3 digits  
are sorted (why?)

# Radix Sort (Example Run)

Round 4: Stable sort digit 4



After Round 4, last 4 digits  
are sorted (why?)

# Radix Sort (Example Run)

Done when all digits are processed

1 3 0 4  
1 8 7 4  
1 9 0 4  
2 5 7 9  
4 4 3 2  
6 3 5 5  
8 3 1 8

The array is sorted (why?)

# Radix Sort (Correctness)

Question:

"After  $r$  rounds, last  $r$  digits are sorted"

Why ??

Answer:

This can be proved by induction :

The statement is true for  $r = 1$

Assume the statement is true for  $r = k$

Then ...



# Radix Sort (Correctness)

At Round  $k+1$ ,

- if two numbers **differ** in digit " $k+1$ ", their relative order [based on last  $k+1$  digits] will be correct after sorting digit " $k+1$ "
- if two numbers **match** in digit " $k+1$ ", their relative order [based on last  $k+1$  digits] will be correct after **stable** sorting digit " $k+1$ " (why?)

→ Last " $k+1$ " digits sorted after Round " $k+1$ "

# Radix Sort (Summary)


## Conclusion:

- After  $d$  rounds, last  $d$  digits are sorted, so that the numbers in  $A[1..n]$  are sorted
  - There are  $d$  rounds of stable sort, each can be done in  $O(n + k)$  time
- Running time =  $O(d(n + k))$
- if  $d=O(1)$  and  $k=O(n)$ , asymptotically optimal

# Bucket Sort

# Bucket Sort

extra info  
on values



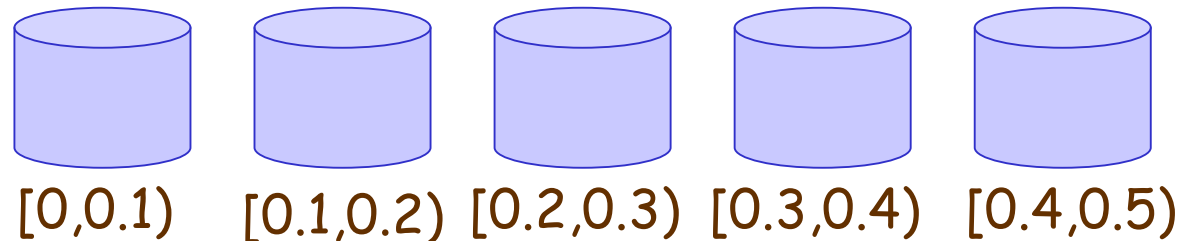
- Input: Array  $A[1..n]$  of  $n$  elements, each is drawn uniformly at random from the interval  $[0,1)$
- Output: Sorted array of the  $n$  elements
- Idea:  
Distribute elements into  $n$  buckets, so that each bucket is likely to have fewer elements  $\rightarrow$  easier to sort

# Bucket Sort (Details)

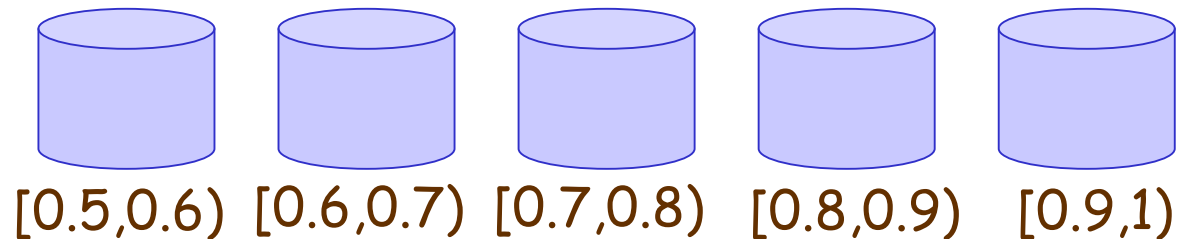
Before  
Running

0.78, 0.17, 0.39, 0.26, 0.72,  
0.94, 0.21, 0.12, 0.23, 0.68

Step 1:  
Create  $n$   
buckets



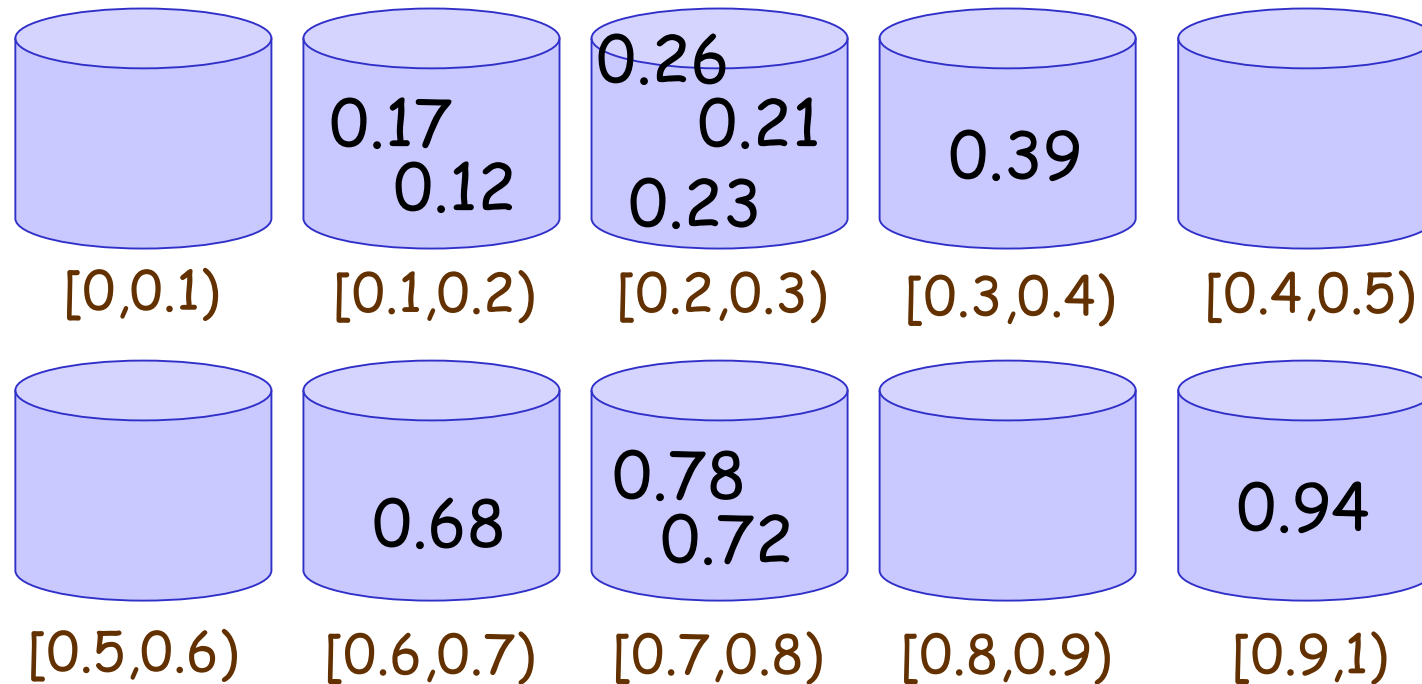
$n$  = #buckets  
= #elements



each bucket represents a  
subinterval of size  $1/n$

# Bucket Sort (Details)

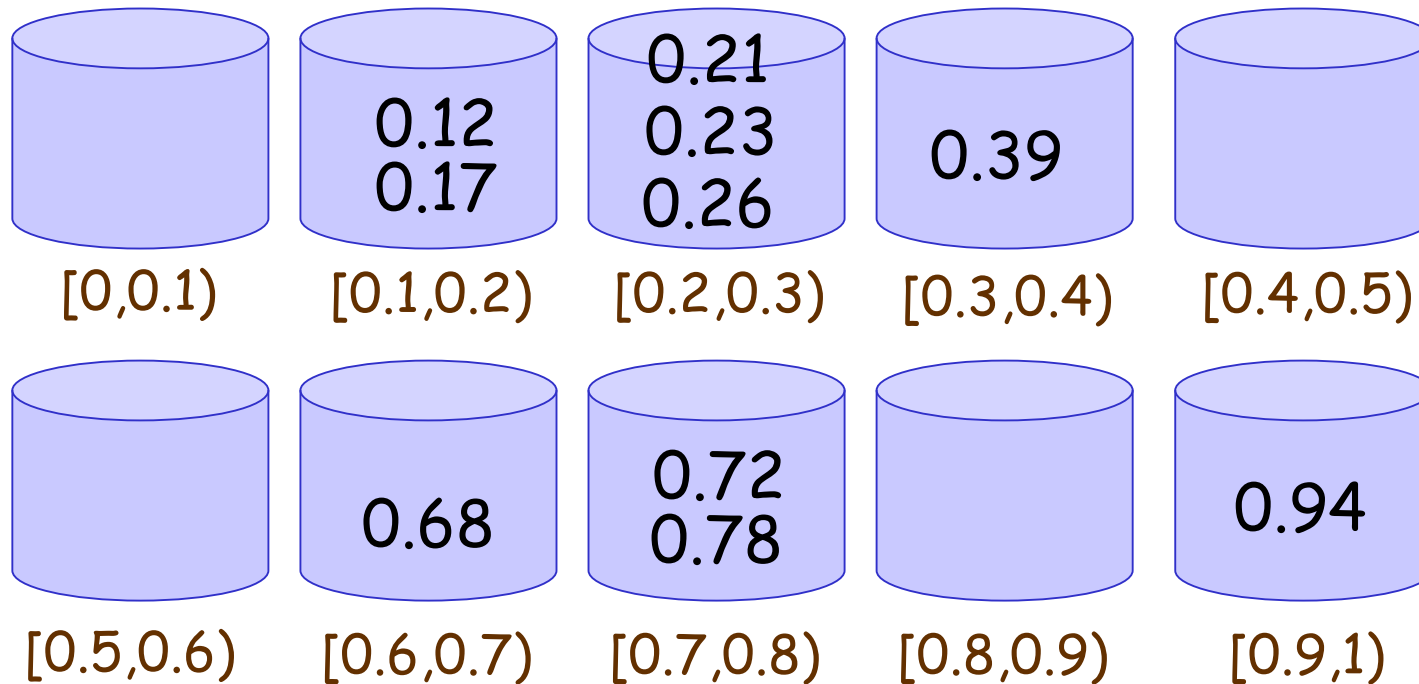
Step 2: Distribute each element to correct bucket



If Bucket  $j$  represents subinterval  $[j/n, (j+1)/n]$ ,  
element with value  $x$  should be in Bucket  $\lfloor xn \rfloor$

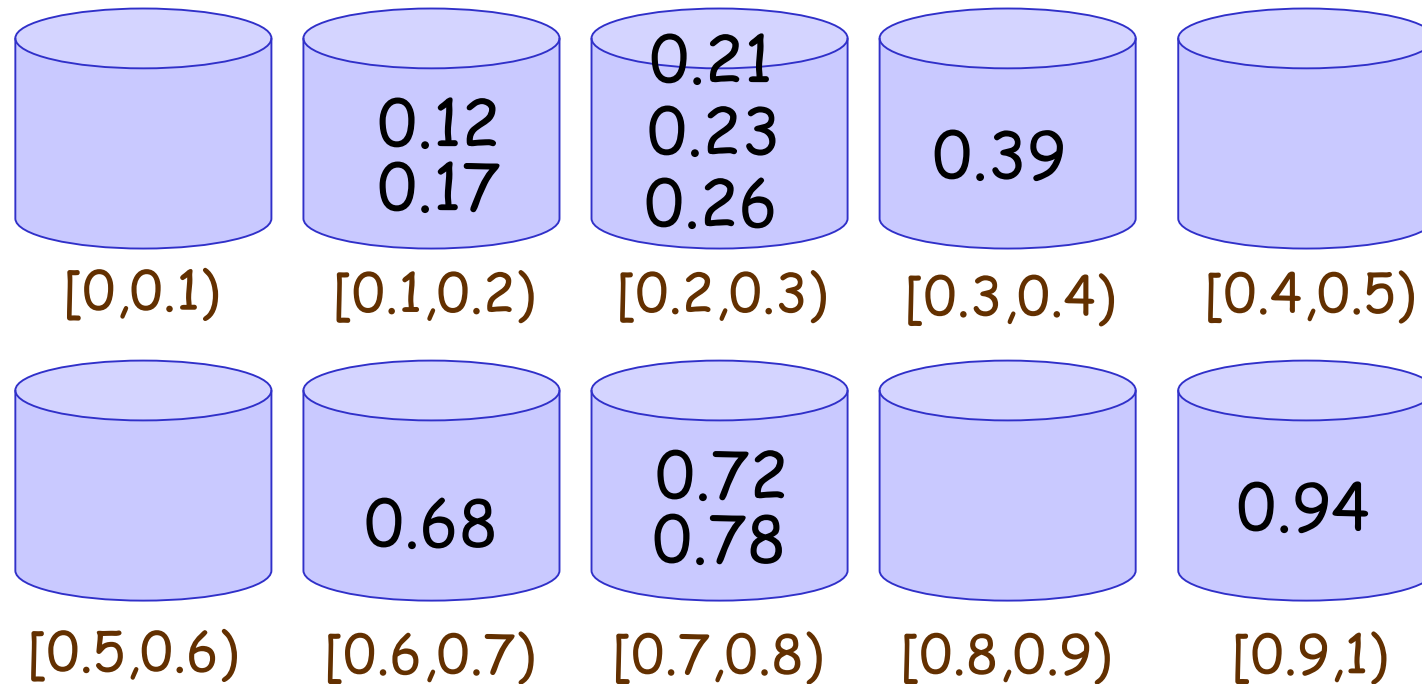
# Bucket Sort (Details)

Step 3: Sort each bucket (by insertion sort)



# Bucket Sort (Details)

Step 4: Collect elements from Bucket 0 to Bucket n-1



Sorted  
Output

0.12, 0.17, 0.21, 0.23, 0.26,  
0.39, 0.68, 0.72, 0.78, 0.94



# Bucket Sort (Running Time)

- Let  $X$  = # comparisons in all insertion sort

Running time =  $\Theta(n + X)$  → varies on input

→ worst-case running time =  $\Theta(n^2)$

- How about average running time?

Finding average of  $X$  (i.e. #comparisons)  
gives average running time

# Average Running Time

Let  $n_j$  = # elements in Bucket  $j$

$$X \leq c(n_0^2 + n_1^2 + \dots + n_{n-1}^2)$$

varies on input

$$\begin{aligned} \text{So, } E[X] &\leq E[c(n_0^2 + n_1^2 + \dots + n_{n-1}^2)] \\ &= c E[n_0^2 + n_1^2 + \dots + n_{n-1}^2] \\ &= c (E[n_0^2] + E[n_1^2] + \dots + E[n_{n-1}^2]) \\ &= cn E[n_0^2] \quad (\text{by symmetry}) \end{aligned}$$

# Average Running Time

Textbook (pages 175-176) shows that

$$E[n_0^2] = 2 - (1/n)$$

$$\rightarrow E[X] \leq cn E[n_0^2] = 2cn - c$$

In other words,  $E[X] = O(n)$

$\rightarrow$  Average running time =  $\Theta(n)$

# For Interested Classmates

The following is how we can show

$$E[n_0^2] = 2 - (1/n)$$

Recall that  $n_0 = \#$  elements in Bucket 0

So, suppose we set

$Y_k = 1$  if element  $k$  is in Bucket 0

$Y_k = 0$  if element  $k$  not in Bucket 0

Then,  $n_0 = Y_1 + Y_2 + \dots + Y_n$

# For Interested Classmates

Then,

$$\begin{aligned} E[n_0^2] &= E[(Y_1 + Y_2 + \dots + Y_n)^2] \\ &= E[Y_1^2 + Y_2^2 + \dots + Y_n^2 \\ &\quad + Y_1Y_2 + Y_1Y_3 + \dots + Y_1Y_n \\ &\quad + Y_2Y_1 + Y_2Y_3 + \dots + Y_2Y_n \\ &\quad + \dots \\ &\quad + Y_nY_1 + Y_nY_2 + \dots + Y_nY_{n-1}] \end{aligned}$$

$$\begin{aligned}
&= E[Y_1^2] + E[Y_2^2] + \dots + E[Y_n^2] \\
&\quad + E[Y_1 Y_2] + \dots + E[Y_n Y_{n-1}] \\
&= n E[Y_1^2] + n(n-1) E[Y_1 Y_2] \\
&\quad \text{(by symmetry)}
\end{aligned}$$

The value of  $Y_1^2$  is either 1 (when  $Y_1 = 1$ ),  
or 0 (when  $Y_1 = 0$ )

The first case happens with  $1/n$  chance  
(when element 1 is in Bucket 0), so

$$E[Y_1^2] = 1/n * 1 + (1 - 1/n) * 0 = 1/n$$

For  $Y_1Y_2$ , it is either 1 (when  $Y_1=1$  and  $Y_2=1$ ),  
or 0 (otherwise)

The first case happens with  $1/n^2$  chance  
(when both element 1 and element 2 are in  
Bucket 0), so

$$E[Y_1Y_2] = 1/n^2 * 1 + (1 - 1/n^2) * 0 = 1/n^2$$

$$\begin{aligned}\text{Thus, } E[n_0^2] &= n E[Y_1^2] + n(n-1) E[Y_1Y_2] \\ &= n (1/n) + n(n-1) (1/n^2) \\ &= 2 - 1/n\end{aligned}$$