

Lecture Notes 4: Matrix decompositions

Lecturer: Che-Rung Lee

Scribe: Chung-Che Wang

2. Matrix decomposition

2.1 LU decomposition

- Example: when solving $A\vec{x} = \vec{b}$:

$$\begin{cases} 2x - y + 3z = 2 \\ 4x + 2y + z = 8 \\ -6x - y + 2z = 0 \end{cases}, A = \begin{bmatrix} 2 & -1 & 3 \\ 4 & 2 & 1 \\ -6 & -1 & 2 \end{bmatrix}, \vec{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}, \vec{b} = \begin{bmatrix} 2 \\ 8 \\ 0 \end{bmatrix}.$$

$$\begin{aligned} A &\xrightarrow{-2R1+R2} A^{(1)} = \begin{bmatrix} 2 & -1 & 3 \\ 0 & 4 & -5 \\ -6 & -1 & 2 \end{bmatrix} \\ &\xrightarrow{3R1+R3} A^{(2)} = \begin{bmatrix} 2 & -1 & 3 \\ 0 & 4 & -5 \\ 0 & -4 & 11 \end{bmatrix} \\ &\xrightarrow{R2+R3} A^{(3)} = \begin{bmatrix} 2 & -1 & 3 \\ 0 & 4 & -5 \\ 0 & 0 & 6 \end{bmatrix} \end{aligned}$$

- Express the process as matrix multiplication:

$$A^{(1)} = E^{(1)} A = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \vec{a}_1^T \\ \vec{a}_2^T \\ \vec{a}_3^T \end{bmatrix} = \begin{bmatrix} \vec{a}_1^T \\ -2 \vec{a}_1^T + \vec{a}_2^T \\ \vec{a}_3^T \end{bmatrix}$$

$$A^{(2)} = E^{(2)} A^{(1)}, \quad E^{(2)} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 3 & 0 & 1 \end{bmatrix}$$

$$A^{(3)} = E^{(3)} A^{(2)}, \quad E^{(3)} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$$

- Combine the $E^{(*)}$ matrices:

$$A^{(3)} = E^{(3)}E^{(2)}E^{(1)}A = L^{-1}A = U, \quad A = LU = E^{(1)^{-1}}E^{(2)^{-1}}E^{(3)^{-1}}U$$

$$E^{(3)^{-1}} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix}, \quad E^{(2)^{-1}} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -3 & 0 & 1 \end{bmatrix}, \quad E^{(1)^{-1}} = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}.$$

$$L = E^{(1)^{-1}}E^{(2)^{-1}}E^{(3)^{-1}} = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ -3 & -1 & 1 \end{bmatrix}.$$

- Time complexity:

$$\begin{aligned} T(n) &= 2n(n-1) + T(n-1) \\ &= \sum_{k=1}^n 2k(k-1) \\ &= \sum_{k=1}^n 2k^2 - \sum_{k=1}^n 2k \\ &= 2 \times \frac{n(n+1)(2n+1)}{6} - 2 \times \frac{n(n+1)}{2} \\ &\approx \frac{2}{3}n^3 \end{aligned}$$

- Prove the inverse of a nonsingular lower triangular matrix L is also a lower triangular matrix:

base case: $L = \alpha, L^{-1} = \frac{1}{\alpha}$

assume: L_k^{-1} is a $k \times k$ lower triangular matrix

induction: $L_{k+1} = \begin{bmatrix} L_k & \vec{0} \\ \vec{l}_k & \lambda \end{bmatrix}$

Let $L_{k+1}M = I, M = \begin{bmatrix} A & \vec{b} \\ \vec{c}^T & d \end{bmatrix}$,

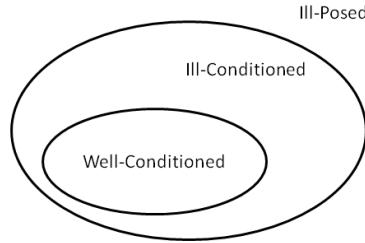
$$L_{k+1}M = \begin{bmatrix} L_k A & L_k \vec{b} \\ \vec{l}_k A + \lambda \vec{c}^T & \vec{l}_k \vec{b} + d\lambda \end{bmatrix},$$

which is equal to I if $A = L_k^{-1}, \vec{b} = \vec{0}, d = \frac{1}{\lambda}$.

(Thm: For an $n \times n$ nonsingular matrix A , $A\vec{b} = 0$ iff $\vec{b} = \vec{0}$.)

$$\Rightarrow M = L_{k+1}^{-1} = \begin{bmatrix} L_k^{-1} & \vec{0} \\ \vec{c}^T & \frac{1}{\lambda} \end{bmatrix} \text{ is lower triangular.}$$

- Well/ill-condictioned (in problem domain)
 - Relationship between well-condictioned, ill-condictioned, and ill-posed



- Example: solve quartic equation. The problem is ill-condition when a is small.

$$ax^2 + bx + c = 0, \quad x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

when $\frac{|a - \tilde{a}|}{|a|} = 10^{-5}, \quad \frac{|x - \tilde{x}|}{|x|} = 10^{-1}$

- stability (in algorithm domain)

- Example: $10000 + 0.0001 - 10000$. The result is zero if we calculate $10000 + 0.0001$ first while the precision is not enough.
- Example: solving $A\vec{x} = \vec{b}$ (unstable).

$$\begin{cases} 0.001x_1 + x_2 = 3 \\ x_1 + 2x_2 = 5 \end{cases}, \quad A = \begin{bmatrix} 0.001 & 1 \\ 1 & 2 \end{bmatrix}, \quad A^{(1)} = \begin{bmatrix} 0.001 & 1 \\ 0 & -998 \end{bmatrix}.$$

$$\text{with } \begin{bmatrix} 0.001 & 1 \\ 0 & -998 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3 \\ -2995 \end{bmatrix}, \quad \begin{cases} x_2 = \frac{2995}{998} \approx 3.001 \\ x_1 \approx -1.002 \end{cases}, \quad \begin{cases} \tilde{x}_2 = 3 \\ \tilde{x}_1 = 0 \end{cases}.$$

$$\frac{|x_1 - \tilde{x}_1|}{|x_1|} = \frac{1.002}{1.002} = 1, \quad \frac{|x_2 - \tilde{x}_2|}{|x_2|} = \frac{0.001}{3} \approx 3 \times 10^{-4}.$$

- Example: solving $A\vec{x} = \vec{b}$ (stable, with pivoting).

$$\begin{cases} 0.001x_1 + x_2 = 3 \\ x_1 + 2x_2 = 5 \end{cases}, \quad A' = \begin{bmatrix} 1 & 2 \\ 0.001 & 1 \end{bmatrix}, \quad A^{(1)'} = \begin{bmatrix} 1 & 2 \\ 0 & 0.998 \end{bmatrix}.$$

$$\text{with } \begin{bmatrix} 1 & 2 \\ 0 & 0.998 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 5 \\ 2.995 \end{bmatrix}, \quad x_2 = \frac{2.995}{0.998} \approx 3, \quad x_1 \approx -1,$$

$$\frac{|x_1 - \tilde{x}_1|}{|x_1|} = \frac{0.002}{1.002} \approx 0.002$$

- Example: solving $ax^2 + bx + c = 0$.

when $a = c = 10^{-4}$, $b = 10^4$, $d = b^2 - 4ac = 10^8 - 4 \times 10^{-8} \approx 10^8$,

$$x^{(+)} = \frac{-b + \sqrt{d}}{2a} = \frac{-10^4 + 10^4}{2 \times 10^{-4}} = 0,$$

$$x^{(-)} = \frac{-b - \sqrt{d}}{2a} = \frac{-10^4 - 10^4}{2 \times 10^{-4}} = -10^8.$$

However, by calculating $x^{(+)}$ from $\frac{(\sqrt{d} + b)(\sqrt{d} - b)}{(\sqrt{d} + b)2a}$,

$$x^{(+)} = \frac{d - b^2}{(\sqrt{d} + b)2a} = \frac{-4ac}{(\sqrt{d} + b)2a} = \frac{-2c}{\sqrt{d} + b} = \frac{-2 \times 10^{-4}}{\sqrt{10^8 + 10^4}} = -10^{-8}.$$

- Definition of condition number:

The relative error of input \times condition number = The relative error of output

- The condition number of $A\vec{x} = \vec{b}$: (assume all errors are in A)

$$\tilde{A} = A + E, \quad \tilde{\vec{x}} = \vec{x} + \Delta\vec{x}, \quad \text{input error: } \frac{\|E\|}{\|A\|}, \quad \text{output error: } \frac{\|\Delta\vec{x}\|}{\|\vec{x}\|}.$$

$$A\vec{x} = \vec{b} = (A + E)(\vec{x} + \Delta\vec{x}), \quad A\vec{x} = A\vec{x} + E\vec{x} + A\Delta\vec{x} + E\Delta\vec{x}$$

$$A\Delta\vec{x} = -E(\vec{x} + \Delta\vec{x})$$

$$\Delta\vec{x} = -A^{-1}E(\vec{x} + \Delta\vec{x})$$

$$\begin{aligned} \|\Delta\vec{x}\| &= \|A^{-1}E(\vec{x} + \Delta\vec{x})\| \\ &\leq \|A^{-1}\| \|E\| \|(\vec{x} + \Delta\vec{x})\| \end{aligned}$$

$$\begin{aligned} \frac{\|\Delta\vec{x}\|}{\|\vec{x}\|} &\approx \frac{\|\Delta\vec{x}\|}{\|(\vec{x} + \Delta\vec{x})\|} \quad (\text{approximation holds if } \Delta\vec{x} \ll \vec{x}) \\ &\leq \|A^{-1}\| \|E\| \\ &= \|A^{-1}\| \|A\| \frac{\|E\|}{\|A\|} \end{aligned}$$

where $\frac{\|E\|}{\|A\|}$ is the input error, and $\|A^{-1}\| \|A\|$ is the condition number.

The input error can be reduced by increasing the precision.

- LU decomposition in MATLAB

- $[L, U] = \text{lu}(A)$

$$A = LU, \quad \|A - LU\| \approx 0.$$

- $[L, U, P] = \text{lu}(A)$

$$PA = LU, \quad \|PA - LU\| \approx 0.$$

2.2 Cholesky decomposition

- For symmetric positive definite (S.P.D.) matrix
 - symmetric: $A = A^T$
 - positive definite: $\forall \vec{x} \neq 0, \vec{x}^T A \vec{x} > 0$
 - A is S.P.D. iff Cholesky decomposition exist
- Considering from LU decomposition
 - in LU decomposition: $A = LU, A^T = U^T L^T$
 - when $A = A^T$: $LU = U^T L^T$
 - $U = L^T$ if A is S.P.D. $\rightarrow A = LL^T$
- Steps of computation
 - base case:

$$A = a_{11}, \quad L = L^T = \sqrt{a_{11}}$$

– recursion:

$$A_n = \begin{bmatrix} A_{n-1} & \overrightarrow{a_{n-1}} \\ \overrightarrow{a_{n-1}}^T & a_{nn} \end{bmatrix}, \quad L_n = \begin{bmatrix} L_{n-1} & \vec{0} \\ \overrightarrow{l_{n-1}} & l_{nn} \end{bmatrix}, \quad L_n^T = \begin{bmatrix} L_{n-1}^T & \overrightarrow{l_{n-1}} \\ \vec{0} & l_{nn} \end{bmatrix}.$$

$$A_n = L_n L_n^T = \begin{bmatrix} L_{n-1} L_{n-1}^T & \overrightarrow{L_{n-1} l_{n-1}} \\ \overrightarrow{l_{n-1}}^T L_{n-1}^T & l_{n-1} \overrightarrow{l_{n-1}} + l_{nn}^2 \end{bmatrix},$$

$$\begin{cases} a_{nn} &= \overrightarrow{l_{n-1}}^T \overrightarrow{l_{n-1}} + l_{nn}^2 \\ \overrightarrow{a_{n-1}} &= L_{n-1} \overrightarrow{l_{n-1}} \end{cases} \Rightarrow \begin{cases} l_{nn} &= \sqrt{a_{nn} - \overrightarrow{l_{n-1}}^T \overrightarrow{l_{n-1}}} \\ \overrightarrow{l_{n-1}} &= L_{n-1}^{-1} \overrightarrow{a_{n-1}} \end{cases}.$$

– solving $L_n \vec{x} = \vec{b}$:

$$\begin{cases} l_{11}x_1 &= b_1 \\ l_{21}x_1 + l_{22}x_2 &= b_2 \\ l_{31}x_1 + l_{32}x_2 + l_{33}x_3 &= b_3 \\ \vdots \\ l_{n1}x_1 + l_{n2}x_2 + l_{n3}x_3 + \cdots + l_{nn}x_n &= b_n \end{cases},$$

$$x_1 = \frac{b_1}{l_{11}}, \quad \begin{bmatrix} L_{n-1} & \vec{0} \\ \overrightarrow{l_{n-1}}^T & l_{nn} \end{bmatrix} \begin{bmatrix} \overrightarrow{x_{n-1}} \\ x_n \end{bmatrix} = \begin{bmatrix} \overrightarrow{b_{n-1}} \\ b_n \end{bmatrix} \Rightarrow x_n = \frac{b_n - \overrightarrow{l_{n-1}}^T \overrightarrow{x_{n-1}}}{l_{nn}}$$

- Time complexity

– for $\overrightarrow{l_{n-1}}$:

$$\begin{cases} l_{11}x_1 & = b_1 \rightarrow 1 \\ l_{21}x_1 + l_{22}x_2 & = b_2 \rightarrow 3 \\ l_{31}x_1 + l_{32}x_2 + l_{33}x_3 & = b_3 \rightarrow 5 \\ \vdots & \\ l_{n1}x_1 + l_{n2}x_2 + l_{n3}x_3 + \cdots + l_{nn}x_n & = b_n \rightarrow 2n - 1 \end{cases}$$

$\Rightarrow (n - 1)^2$ in total.

– for l_{nn} :

$$\begin{cases} \times : n - 1 \\ + : n - 2 \\ - : 1 \\ \sqrt{} : 1 \end{cases} \Rightarrow 2n - 1 \text{ in total.}$$

– total:

$$\sum_{k=1}^n [(k - 1)^2 + 2k - 1] = \sum_{k=1}^n k^2 = \frac{n(n + 1)(2n + 1)}{6} \approx \frac{n^3}{3}$$

- About 2 times faster than LU decomposition
- Even faster in practical, since pivoting is not needed.