







## Algorithm

- An effective method for solving a problem using a finite sequence of instructions.
  - It need be able to solve the problem. (correctness)
- > It can be represented by a finite number of instructions.
  - Each instruction must be achievable by computers
  - Assignment, if-then-else statement, loop statement,
- > The more effective, the better algorithm is.
  - How to measure the "efficiency"?
- Outline
- Sorting problem
  - Correctness, efficiency, recursion

## How to prove the correctness?

- Using Induction
- ▹ For n=1, the smallest number is the only number. Therefore, it is sorted.
- Assume for n=k, the SelectionSort can sort k numbers correctly.
- ▹ For n=k+1, the SelectionSort first finds the smallest element and moves it to a[0], and then sorts the rest k elements.
- Since the SelectionSort can sort k elements correctly, and the a[0] is smaller than or equal to other k elements, the output array contains the sorted elements in the ascending order.
- By induction, the SelectionSort is correct.

Sorting problem

 Given N numbers, arrange them in the ascending order.
 Algorithm: (in ascending order )
 Find the smallest element from the list
 Recursively sort the rest
 In the way that computer can do it
 void SelectionSort(int n, int a[]){
 if (n==1) return;
 int index = FindSmallest(start, end, a[]);
 Swap(a[0], a[index]);
 SelectionSort(n-1, a[1:n-1]);
 }

How efficient is this algorithm?
How many data comparisons is needed?
N(N-1)/2 inside the FindSmallest
N for checking N==1
How many data movements is needed?
N(N-1) for the FindSmallest
N(N-1) for the FindSmallest
N-1 for Swap
How many times SelectionSort is called?
N-1 times
If N is doubled, what will 1 and 2 be changed?
They will be quadrupled (4X)
Number of calls for SelectionSort will be doubled.





## Running time and time complexity

 Suppose your CPU has clock rate 3G HZ (3x10<sup>9</sup>) and each operation only takes 1 clock cycle to finish.

Time complexity	N=50	N=51	N=100	N=10 <sup>6</sup>	N=10 <sup>12</sup>
Θ(Ι)	100 s	100 s	100 s	100 s	100 s
O(log <sub>2</sub> N)	1.88*10 <sup>-9</sup> s	1.89*10 <sup>-9</sup> s	2.21*10 <sup>-9</sup> s	2.21*10 <sup>-9</sup> s	1.3*10 <sup>-8</sup> s
Θ(N <sup>1/2</sup> )	2.36*10 <sup>-9</sup> s	2.38*10 <sup>-9</sup> s	3.33*10 <sup>-9</sup> s	3.33*10 <sup>-7</sup> s	3.33*10 <sup>-5</sup> s
0(N)	1.666*10 <sup>-8</sup> s	1.7*10 <sup>-8</sup> s	3.33*10 <sup>-8</sup> s	3.33*10 <sup>-4</sup> s	5.56 minutes
$\Theta(N*log_2N)$	9.4*10 <sup>-8</sup> s	9.6*10 <sup>-8</sup> s	2.21*10 <sup>-7</sup> s	6.64*10 <sup>-3</sup> s	110 minutes
Θ(N <sup>2</sup> )	8.33*10 <sup>-7</sup> s	8.67*10 <sup>-7</sup> s	3.33*10-6 s	5.56minutes	10 <sup>7</sup> year
Θ(2 <sup>N</sup> )	4.34 days	8.69 days	~1013 years		
Θ(N!)	~10 <sup>47</sup> years	~10 <sup>49</sup> years	~10 <sup>140</sup> years		
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## MergeSort

- Although both algorithm improves the original SelectionSort, the time complexity of them is still Θ(N<sup>2</sup>)
   When N is doubled, the time for them is quadrupled.
- What if we apply the splitting and merging recursively?
  - 1. Divide the N elements into two N/2 arrays
- 2. Use MergeSort to sort two N/2 arrays
- 3. Merge two sorted arrays
- What is the time complexity of MergeSort?
- Let T(N) be the time complexity of MergeSort T(N) = 2T(N/2) + 2N
- Let T(1) = 1. What is T(N)?

