

## Lecture Notes 7: Eigenvalue Problem

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### 3 Eigenvalue Problem

#### 3.1 QR Algorithm

- Want to compute all eigenpairs of  $A$ .
- Algorithm
  1.  $B_0 = A, U_0 = I$
  2. For  $i=0, 1, 2, \dots$  until converge ... Note(1)
  3.  $[Q_{i+1}, R_{i+1}] = \text{qr}(B_i)$
  4.  $B_{i+1} = R_{i+1} * Q_{i+1}, U_{i+1} = U_i * Q_i$
  5. end For
  6. Extract eigenpairs from  $U_k, B_k$

Extract  $A$ 's eigenpairs

1. Compute  $B_k$ 's eigenpairs
2.  $B_k = Y_k \Lambda_k Y_k^{-1}$  //  $\text{diag}(\Lambda)$  are  $A$ 's eigenvalue.
3.  $A$ 's eigenmatrix =  $U_k * Y_k$

Note(1):  $B_k$  will converge to a block upper triangular matrix

$$\begin{aligned}
 B_{k+1} &= R_k * Q_k \quad // \text{by operation, } R_k = Q_k^T * B_k \\
 &= Q_k^T B_k Q_k \\
 &= Q_k^T (Q_{k-1}^T B_{k-1} Q_{k-1}) Q_k \quad // \text{recursively} \\
 &= \dots \\
 &= Q_k^T Q_{k-1}^T \dots Q_1^T Q_0^T B_0 Q_0 Q_1 \dots Q_{k-1} Q_k \\
 &= U_{k+1} A U_{k+1} \quad // \text{This is an upper triangular matrix.}
 \end{aligned}$$

- Theorem:  $U_k = Z_k$ , where  $U_k$  is from QR algorithm and  $Z_k$  is from OI algorithm.  
pf:(Use Mathematical Induction)

$$U_0 = Z_0$$

Assume iteration holds.

$$Z_k = U_k = Q_1 Q_2 \dots Q_{k-1}$$

In the orthogonal iteration,

$$\begin{aligned} Y_{k+1} &= AZ_k \\ Z_{k+1}W_{k+1} &= Y_{k+1} = AZ_k \end{aligned}$$

Then,

$$\begin{aligned} W_{k+1} &= Z_{k+1}^T AZ_k \\ &= Z_{k+1} + k + 1^T Z_k Z_k^T AZ_k \quad // \text{Rayleigh Quotient : } Z_k^T AZ_k \\ &= Z_{k+1} + k + 1^T Z_k U_k^T AU_k \\ &= Z_{k+1}^T Z_k B_k \quad // \text{from Note(1)} \end{aligned}$$

$$\begin{aligned} B_k &= (Z_{k+1}^T Z_k)^T W_{k+1} \\ &= Z_k^T Z_{k+1} W_{k+1} \\ &= Q_{k+1} R_{k+1} \end{aligned}$$

Thus,

$$\begin{aligned} Z_k^T Z_{k+1} &= Q_{k+1} \\ Q_k^T \dots Q_1^T Z_{k+1} &= Q_{k+1} \end{aligned}$$

$$\begin{aligned} Z_{k+1} &= Q_1 Q_2 \dots Q_k Q_{k+1} \\ &= U_{k+1} \end{aligned}$$

□

- How to make A become an upper triangular?  
Assume A is a 5X5 matrix.

$$A = \begin{bmatrix} * & * & * & * & * \\ * & * & * & * & * \\ * & * & * & * & * \\ * & * & * & * & * \\ * & * & * & * & * \end{bmatrix}$$

Givens Rotation,

$$Q_1 = \begin{bmatrix} 1 & & & & \\ & 1 & & & \\ & & 1 & & \\ & & & c & -s \\ & & & s & c \end{bmatrix} \quad Q_1^T = \begin{bmatrix} 1 & & & & \\ & 1 & & & \\ & & 1 & & \\ & & & c & s \\ & & & -s & c \end{bmatrix}$$

Then,

$$\begin{aligned}
 Q_1 A Q_1^T &= \begin{bmatrix} * & * & * & * & * \\ * & * & * & * & * \\ * & * & * & * & * \\ * & * & * & * & * \\ 0 & * & * & * & * \end{bmatrix} \\
 Q_3 Q_2 Q_1 A Q_1^T Q_2^T Q_3^T &= \begin{bmatrix} * & * & * & * & * \\ * & * & * & * & * \\ 0 & * & * & * & * \\ 0 & * & * & * & * \\ 0 & * & * & * & * \end{bmatrix} \\
 Q_4 Q_3 Q_2 Q_1 A Q_1^T Q_2^T Q_3^T Q_4^T &= \begin{bmatrix} * & * & * & * & * \\ * & * & * & * & * \\ 0 & * & * & * & * \\ 0 & * & * & * & * \\ 0 & 0 & * & * & * \end{bmatrix} \\
 Q_6 Q_5 Q_4 Q_3 Q_2 Q_1 A Q_1^T Q_2^T Q_3^T Q_4^T Q_5^T Q_6^T &= \begin{bmatrix} * & * & * & * & * \\ * & * & * & * & * \\ 0 & * & * & * & * \\ 0 & 0 & * & * & * \\ 0 & 0 & 0 & * & * \end{bmatrix} \quad //upper \textit{Hessenberg}
 \end{aligned}$$

- Algorithm(use upper Hessenberg)
  1.  $B_0 = Q_0 A Q_0^T$  //Let  $B_0$  be an upper Hessenberg.
  2. For  $i=0, 1, 2, \dots$  until converge
  3.  $[Q_{i+1}, R_{i+1}] = \text{qr}(B_i)$
  4.  $B_{i+1} = R_{i+1} * Q_{i+1}, U_{i+1} = U_i * Q_i$
  5. end For
  6. Ectract eigenpairs from  $U_k, B_k$
- The time complexity of QR algorithm is  $O(n^3)$  but we can reduce the time complexity by using upper Hessenberg. And the time complexity of QR algorithm using upper Hessenberg is  $O(n^2)$ .

### 3.2 Eigen Decompositions for Symmetric Matrices

- If A is symmetric, then

1. All its eigenvalues are real.

pf:

$$\begin{aligned}A &= \bar{A}^T \\ &= \bar{Q}T^T\bar{Q}^T \\ \Rightarrow \bar{Q} &= Q, \bar{T}^T = T\end{aligned}$$

Thus, Q and T are real matrices.  $\square$

2. All its eigenvectors can be orthogonal.

pf:

$$\begin{aligned}A &= QTQ^T \\ A^T &= QT^TQ^T \\ A &= A^T \\ \Rightarrow T &= T^T\end{aligned}$$

Thus, T is diagonal.  $\square$

- Define:  $\text{Inertial}(A) = (\alpha, \beta, \gamma)$

$\alpha$ : # of positive eigenvalues of A.

$\beta$ : # of zero eigenvalues of A.

$\gamma$ : # of negative eigenvalues of A.

- Example:

$$\text{Inertial}\left(\begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix}\right) = (1, 1, 0)$$

- Theorem: If Y is nonsingular and A is symmetric, then

$$\begin{aligned}\text{Inertial}(A) &= \text{Inertial}(T^TAY) \\ (\alpha_1, \beta_1, \gamma_1) &= (\alpha_2, \beta_2, \gamma_2)\end{aligned}$$

Note that:

The values of diagonal of  $Y^TAY$  does not always equal to the eigenvalues of A.