

CS5321 Numerical Optimization Homework 2

Due March 25

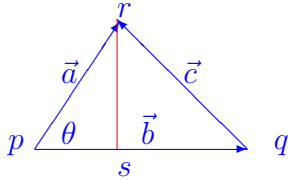
1. (15%) Prove that $\vec{a}^T \vec{b} = \|\vec{a}\| \|\vec{b}\| \cos(\theta)$ for $\vec{a}, \vec{b} \in \mathbb{R}^n$ and θ is the angle between \vec{a} and \vec{b} . (Hint: Let $\vec{c} = \vec{a} - \vec{b}$, and use the relation of $\|\vec{a}\|, \|\vec{b}\|, \|\vec{c}\|$ in a triangle to derive the result.)

Let $\vec{c} = \vec{a} - \vec{b}$.

$$\|\vec{c}\|^2 = \vec{c}^T \vec{c} = (\vec{a} - \vec{b})^T (\vec{a} - \vec{b}) = \vec{a}^T \vec{a} - 2\vec{a}^T \vec{b} + \vec{b}^T \vec{b} = \|\vec{a}\|^2 - 2\vec{a}^T \vec{b} + \|\vec{b}\|^2. \quad (1)$$

From geometry viewpoint, as shown in the figure, we have

- (a) $\|\vec{a}\| = \overline{pr}$, $\|\vec{b}\| = \overline{pq}$, $\|\vec{c}\| = \overline{rq}$.
- (b) By the Pythagorean theorem, $\overline{pr}^2 = \overline{rs}^2 + \overline{ps}^2$ and $\overline{rq}^2 = \overline{rs}^2 + \overline{qs}^2$.
- (c) By the trigonometric relations, $\overline{rs} = \|\vec{a}\| \sin \theta$ and $\overline{ps} = \|\vec{a}\| \cos \theta$. As the result, $\overline{qs} = \|\vec{b}\| - \|\vec{a}\| \cos \theta$.



From those relations, we have

$$\|\vec{a}\|^2 \sin^2 \theta = \|\vec{a}\|^2 - \|\vec{a}\|^2 \cos^2 \theta = \|\vec{c}\|^2 - (\|\vec{b}\| - \|\vec{a}\| \cos \theta)^2.$$

$$\text{Therefore, } \|\vec{c}\|^2 = \|\vec{a}\|^2 - 2\|\vec{a}\| \|\vec{b}\| \cos \theta + \|\vec{b}\|^2.$$

Comparing it to (1), we have $\vec{a}^T \vec{b} = \|\vec{a}\| \|\vec{b}\| \cos \theta$.

2. (15%) Consider a function $f(x, y) = \begin{cases} \frac{xy}{x+y} & (x, y) \neq (0, 0) \\ 0 & (x, y) = (0, 0) \end{cases}$. Show that its partial derivatives $\frac{\partial f}{\partial x}$ and $\frac{\partial f}{\partial y}$ exist at $(0, 0)$, but the directional derivative $D(f, [1, 1]) \neq \frac{\partial f}{\partial x} + \frac{\partial f}{\partial y}$ at $(0, 0)$.

$$\frac{\partial f}{\partial x}(0, 0) = \lim_{h \rightarrow 0} \frac{f(h, 0) - f(0, 0)}{h} = \lim_{h \rightarrow 0} \frac{0 - 0}{h} = 0.$$

$$\frac{\partial f}{\partial y}(0, 0) = \lim_{h \rightarrow 0} \frac{f(0, h) - f(0, 0)}{h} = \lim_{h \rightarrow 0} \frac{0 - 0}{h} = 0.$$

$$D(f, [1, 1]) = \lim_{h \rightarrow 0} \frac{f(h, h) - f(0, 0)}{h} = \lim_{h \rightarrow 0} \frac{h^2/(h+h) - 0}{h} = \frac{1}{2} \neq \frac{\partial f}{\partial x} + \frac{\partial f}{\partial y}$$

This example shows a counter example of $D(f, \vec{p}) \neq \nabla f^T \vec{p}$, because f is singular at $(0, 0)$.

3. (20%) Compute the LDL decomposition of the matrix

$$A = \begin{pmatrix} 0 & 1 & 2 & 3 \\ 1 & 2 & 2 & 2 \\ 2 & 2 & 3 & 3 \\ 3 & 2 & 3 & 4 \end{pmatrix}.$$

(Hint: Use pivoting to stabilize the computation, and put the pivotings into a permutation matrix P , such that $PAP^T = LDL^T$.)

First, we do the pivoting. Since the largest diagonal element is 4, we pivot (1,4). The permutation matrix is

$$P = \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix}.$$

And let

$$A^{(0)} = PAP^T = (PA)P^T = \begin{pmatrix} 4 & 2 & 3 & 3 \\ 2 & 2 & 2 & 1 \\ 3 & 2 & 3 & 2 \\ 3 & 1 & 2 & 0 \end{pmatrix} = \begin{pmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & a_{34} \\ a_{41} & a_{42} & a_{43} & a_{44} \end{pmatrix}$$

We want to have $PAP^T = A^{(0)} = LDL^T$. Let

$$L = \begin{pmatrix} 1 & 0 & 0 & 0 \\ \ell_{21} & 1 & 0 & 0 \\ \ell_{31} & \ell_{32} & 1 & 0 \\ \ell_{41} & \ell_{42} & \ell_{43} & 1 \end{pmatrix}, D = \begin{pmatrix} d_1 & 0 & 0 & 0 \\ 0 & d_2 & 0 & 0 \\ 0 & 0 & d_3 & 0 \\ 0 & 0 & 0 & d_4 \end{pmatrix}.$$

The Algorithm 3.4 in the lecture note page 53 gives a systematic method to perform the LDL decomposition

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1. For $j = 1, 2, \dots, n$
 2. $c_{jj} = a_{jj} - \sum_{s=1}^{j-1} d_s \ell_{js}^2$
 3. $d_j = c_{jj}$
 4. For $i = j + 1, \dots, n$
 5. $c_{ij} = a_{ij} - \sum_{s=1}^{j-1} d_s \ell_{is} \ell_{js}$
 6. $\ell_{ij} = c_{ij} / d_j$
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So, follow the steps. For $j = 1$, $d_1 = c_{11} = a_{11}$ (step 2 and step 3), and

$$\ell_{21} = a_{21}/d_1 = .5, \ell_{31} = a_{31}/d_1 = .75, \ell_{41} = a_{41}/d_1 = .75, \text{ (step 4,5,6).}$$

For $j = 2$, $d_2 = c_{22} = a_{22} - d_1 \ell_{21}^2 = 2 - 4 \times .5^2 = 1$ (step 2,3). Step 4,5,6 give

$$\begin{aligned} c_{32} &= a_{32} - d_1 \ell_{31} \ell_{21} = 2 - 4 \times .75 \times .5 = .5 \rightarrow \ell_{32} = c_{32}/d_2 = .5 \\ c_{42} &= a_{42} - d_1 \ell_{41} \ell_{21} = 1 - 4 \times .75 \times .5 = -.5 \rightarrow \ell_{42} = c_{42}/d_2 = -.5 \end{aligned}$$

For $j = 3$, $d_3 = c_{33} = a_{33} - d_1 \ell_{31}^2 - d_2 \ell_{32}^2 = 3 - 4 \times .75^2 - 1 \times .5^2 = .5$ (step 2,3).

Step 4,5,6 give

$$c_{43} = a_{43} - d_1 \ell_{41} \ell_{31} - d_2 \ell_{42} \ell_{32} = 2 - 4 \times .75 \times .75 - 1 \times .5 \times (-.5) = 0,$$

Therefore,

$$\ell_{43} = c_{43}/d_3 = 0.$$

For $j = 4$, step 2 and step 3 give

$$\begin{aligned} d_4 &= c_{44} = a_{44} - d_1 \ell_{41}^2 - d_2 \ell_{42}^2 - d_3 \ell_{43}^2 \\ &= 0 - 4 \times .75^2 - 1 \times (-.5)^2 - .5 \times 0^2 = -2.5 \end{aligned}$$

The final answer is

$$L = \begin{pmatrix} 1 & 0 & 0 & 0 \\ .5 & 1 & 0 & 0 \\ .75 & .5 & 1 & 0 \\ .75 & -.5 & 0 & 1 \end{pmatrix}, D = \begin{pmatrix} 4 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & .5 & 0 \\ 0 & 0 & 0 & -2.5 \end{pmatrix}, P = \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix}.$$

4. (50%) Let $f(x, y) = \frac{1}{2}x^2 + \frac{9}{2}y^2$. This is a positive definite quadratic with minimizer at $(x^*, y^*) = (0, 0)$.

- Derive the gradient g and the Hessian H of f .
- Write Matlab codes to implement the steepest descent method and Newton's method with $\vec{x}_0 = (9, 1)$, and compare their convergent results. The formula of the steepest descent method is

$$\vec{x}_{k+1} = \vec{x}_k - \frac{\vec{g}_k^T \vec{g}_k}{\vec{g}_k^T H_k \vec{g}_k} \vec{g}_k,$$

and the formula of Newton's method is

$$\vec{x}_{k+1} = \vec{x}_k - H_k^{-1} \vec{g}_k,$$

where $\vec{g}_k = g(\vec{x}_k)$ and $H_k = H(\vec{x}_k)$.

- Draw the trace of $\{\vec{x}_k\}$ for the steepest descent method and Newton's method. Figure 1 gives an example code for trace drawing.

```

function draw_trace()

% draw the contour of the function z = (x*x+9*y*y)/2;
step = 0.1;
X = 0:step:9;
Y = -1:step:1;

n = size(X,2);
m = size(Y,2);

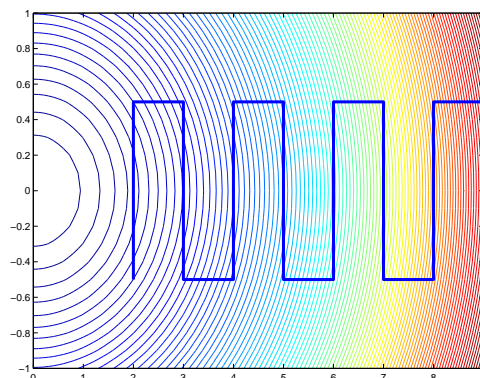
Z = zeros(m,n);
for i = 1:n
    for j = 1:m
        Z(j,i) = f(X(i),Y(j));
    end
end

contour(X,Y,Z,100)

% plot the trace
% You can record the trace of your results and use the following
% code to plot the trace.
xk = [9 8 8 7 7 6 6 5 5 4 4 3 3 2 2];
yk = [.5 .5 -.5 -.5 .5 .5 -.5 -.5 .5 .5 -.5 -.5 .5 .5 -.5];
hold on; % this is important!! This will overlap your plots.
plot(xk,yk,'-', 'LineWidth',3);
hold off;

% function definition
function z = f(x,y)
    z = (x*x+9*y*y)/2;
end
end

```



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Figure 1: Function contour and a trace of (x_k, y_k) .