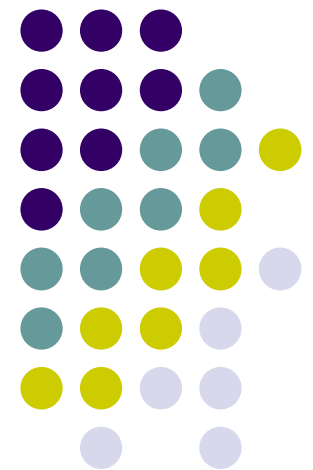


CS5321

Numerical Optimization

15 Fundamentals of Algorithms for Nonlinear Constrained Optimization





Outline

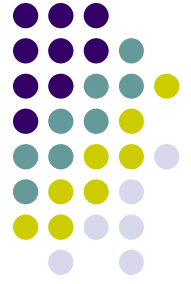
$$\min_{x \in \mathbf{R}^n} f(x) \text{ subject to } \begin{cases} c_i(x) = 0 & i \in \mathbf{E} \\ c_i(x) \geq 0 & i \in \mathbf{I} \end{cases}$$

- \mathbf{E} , \mathbf{I} are index sets for equality and inequality constraints
- Dealing with constraints: equality and inequality
- Basic strategies
 - Freedom elimination algorithms
 - Merit functions, augmented Lagrangian, and filters
 - Second order correction and non-monotone techniques



Categorizing algorithms

- Freedom elimination algorithms
 - Algorithms for quadratic programming (chap 16)
 - Basic algorithms for many other methods
 - Sequential quadratic programming method (chap 18)
 - Active set methods
 - Interior point methods, barrier methods (chap 19)
- Merit functions and filters
 - Penalty and augmented Lagrangian methods (chap 17)
 - Filters, and non monotone methods (this chap)



Equality constraints

- Ex: $\min f(x_1, x_2)$ s.t. $x_1 + x_2 = 1$
 - This equals to $\min f(x_1, 1 - x_1)$
- Linear equality constraints: $\min_x f(x)$ s.t. $Ax = b$
 - A is $m \times n$. When $m < n$, the solution is not unique.
 - x can be expressed as $x = x_0 + Zv$, where
 - x_0 is a particular solution to $Ax = b$.
 - The columns of Z spans the null space of A .
 - Vector v is of length $n - m$.
 - The problem becomes $\min_v f(x_0 + Zv)$



Elimination of variables

- How to find x_0 and Z ?
 1. QR decomposition of A^T .

$$A^T = Q \begin{pmatrix} R \\ 0 \end{pmatrix} = \begin{pmatrix} Q_1 & Q_2 \end{pmatrix} \begin{pmatrix} R \\ 0 \end{pmatrix} = Q_1 R$$

- Q_1 is $n \times m$, Q_2 is $n \times (n-m)$, and R is $m \times m$.
- $Z = Q_2$

2. Solve $Ax=b$ and let the result be x_0 .

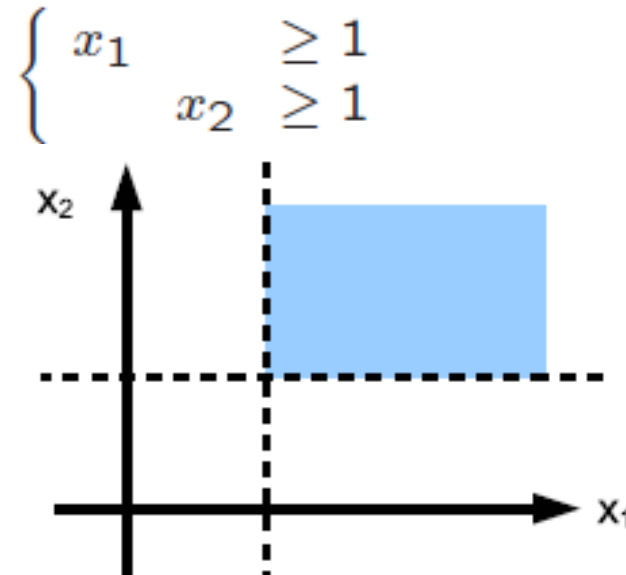
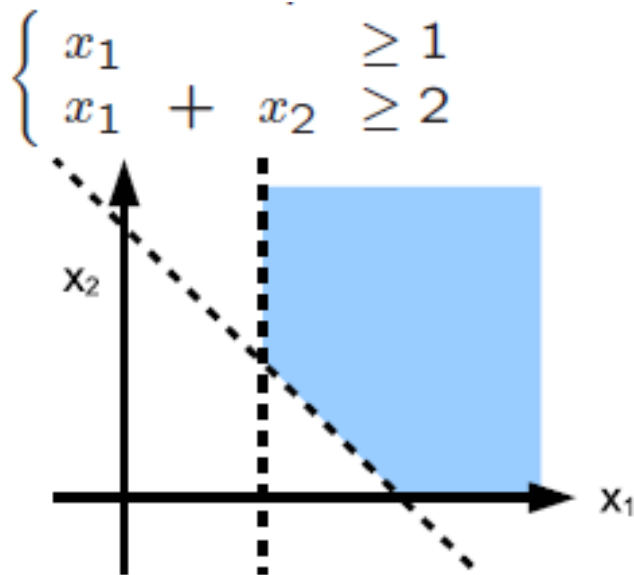
$$b = Ax = R^T Q_1^T x, x_0 = Q_1 R^{-T} b$$

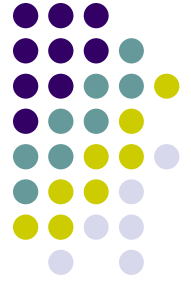


Inequality constraints

- Inequality constraints cannot be operated as equality ones

- Ex:
$$\begin{cases} x_1 & = 1 \\ x_1 + x_2 & = 2 \end{cases} \Leftrightarrow \begin{cases} x_1 & = 1 \\ x_2 & = 1 \end{cases}$$





Active set

- An inequality constraint $c_i(x) \geq 0$ is *active* if $c_i(x) = 0$
- *Active set* $\mathbf{A}(x) = \mathbf{E} \cup \{i \in \mathbf{I} \mid c_i(x) = 0\}$
- Different active set results different solution.
(example 15.1)
- Active set method: find the optimal active set
 - The *combinatorial difficulty*: search space is $2^{|\mathbf{I}|}$.
 - The simplex method for LP is an active set method.



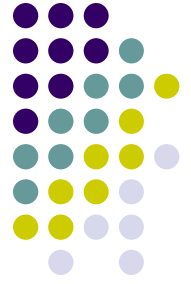
Merit functions

- Change a constrained problem to an unconstrained one
- The ℓ_1 penalty function

$$\begin{aligned} & \min f(x) \\ \text{s.t. } & \begin{cases} c_i(x) = 0 & i \in \mathbf{E} \\ c_i(x) \geq 0 & i \in \mathbf{I} \end{cases} \end{aligned}$$

$$\phi_1(x, \mu) = f(x) + \mu \sum_{i \in \mathbf{E}} |c_i(x)| + \mu \sum_{i \in \mathbf{I}} [c_i(x)]^-$$

- The function $[z]^- = \max\{0, -z\}$. $\mu > 0$ penalty parameter
- It is an *exact* merit function: the optimal solution of ϕ_1 is the optimal solution of the constrained problem
- The ℓ_2 function $\phi_2(x, \mu) = f(x) + \mu \|c(x)\|_2$



Augmented Lagrangian

- The Fletcher's augmented Lagrangian

$$\phi_F(x, \mu) = f(x) + \lambda(x)^T c(x) + \frac{1}{2} \mu \sum_{i \in \mathbf{E}} c_i(x)^2$$

- $\lambda(x) = [A(x)A(x)^T]^{-1} A(x) \nabla f(x)$, $A(x)$ the Jacobian of $c(x)$
- ϕ_F is exact and smooth

- The standard augmented Lagrangian

$$L_A(x, \lambda, \mu) = f(x) + \lambda^T c(x) + \frac{1}{2} \mu \|c(x)\|_2^2$$

- Not exact



Filters

- Define $h(x) = \sum_{i \in \mathbf{E}} |c_i(x)| + \sum_{i \in \mathbf{I}} [c_i(x)]^-$
- Solves $\min_x f(x)$ and $\min_x h(x)$ simultaneously
 - Accept a new x^+ if $(f(x^+), h(x^+))$ is not *dominated* by the previous pair $(f(x), h(x))$
 - (a, b) dominates (c, d) if $a < c$ and $b < d$.
- Filter is a list of (f, h) pairs, in which no pair dominates any other.
 - Pairs with sufficient decrease are also rejected.



Maratos effect

- An example that merit function and filter fail

$$\min_{x_1, x_2} 2(x_1^2 + x_2^2 - 1) - x_1 \text{ s.t. } x_1^2 + x_2^2 - 1$$

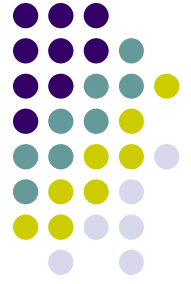
- The optimal solution is at (1,0). Let $x_k = \begin{pmatrix} \cos \theta \\ \sin \theta \end{pmatrix}$

$$f(x_k) = -\cos \theta, h(x_k) = 0$$

- For $p_k = \begin{pmatrix} \sin^2 \theta \\ -\sin \theta \cos \theta \end{pmatrix}$, $x_{k+1} = x_k + p_k$

- x_{k+1} yields quadratic convergence, but increases f and h .

$$\frac{\|x_{k+1} - x^*\|}{\|x_k - x^*\|^2} = \frac{2 \sin^2(\theta/2)}{|2 \sin(\theta/2)|^2} = \frac{1}{2} \quad \begin{aligned} f(x_{k+1}) &= \sin^2 \theta - \cos \theta \\ h(x_{k+1}) &= \sin^2 \theta \end{aligned}$$



Second order correction

- Let $A_k = A(x_k)$ be the Jacobian of constraints $c(x_k)$.
 - Suppose A_k , $m \times n$, $m < n$, has full row rank.
- The linear approximation to $c(x)$ at $x = x_k + p_k$ is $A_k p^* + c(x_k + p_k)$.
 - One solution for $A_k p^* + c(x_k + p_k) = 0$ is
$$p^* = -A_k^T (A_k A_k^T)^{-1} c(x_k + p_k)$$
- If $x_{k+1} = x_k + p_k + p^*$, $\|c(x)\|$ can be further decreased.
 - With $A_k p_k + c(x_k) = 0$ and proper step length.



Non-monotone techniques

- To resolve the Maratos effect, try steps p_k that increase f and h .
- *Watchdog strategy*: the merit function is allowed to increase on t iterations.
 - Typically, $t=5\sim 8$
 - If after t iterations, the merit function does not decrease sufficiently, rollback